A Snapshot of the Mobile HTML5 Revolution

@jamespearce



The Pledge

Single device Sedentary user Declarative Thin client Documents

Multi device Mobile*user Imperative Thick client Applications

^{*} or supine, or sedentary, or passive, or...





A badge for all these ways the web is changing

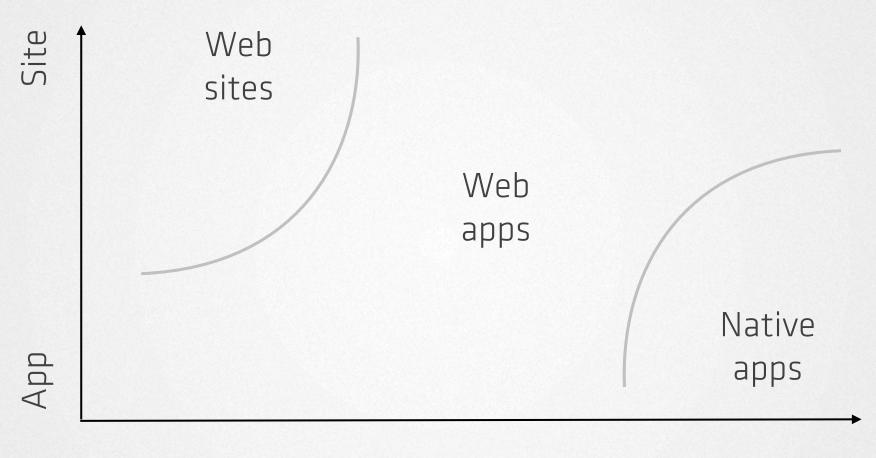
HTML5 is a new version of HTML4, XHTML1, and DOM Level 2 HTML addressing many of the issues of those specifications while at the same time enhancing (X)HTML to more adequately address Web applications.

- WHATWG Wiki

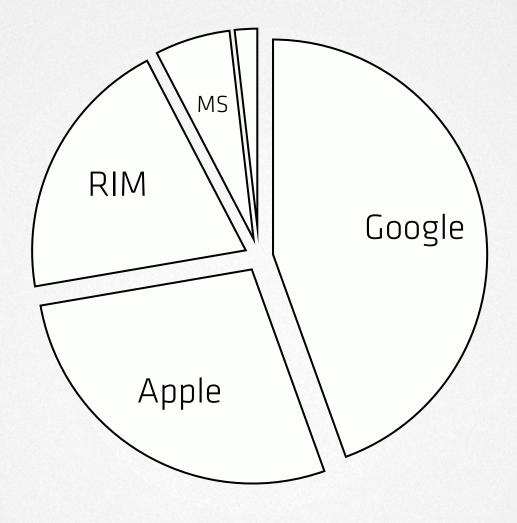
WHATWG

What is an Application?

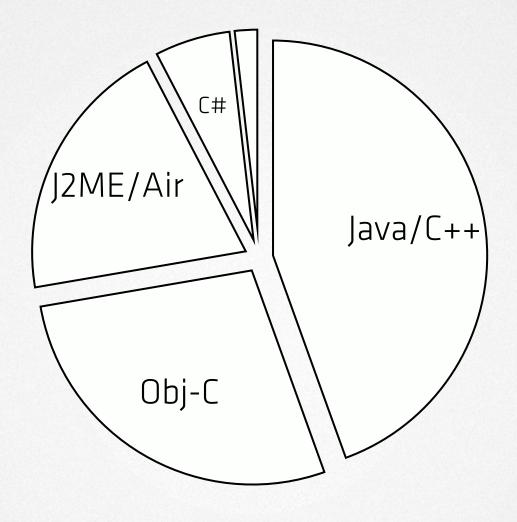
Consumption vs Creation?
Linkable?
User Experience?
Architecture?



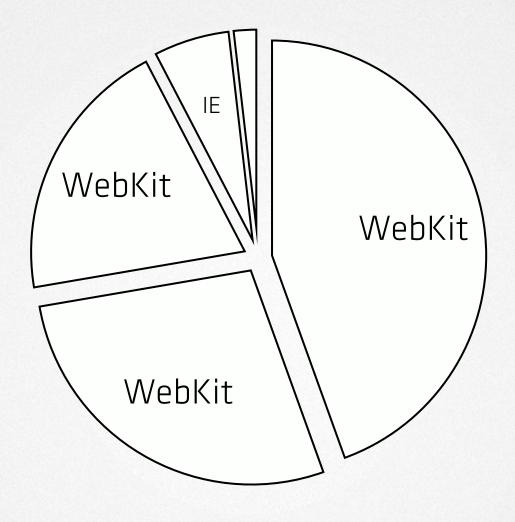
Nativeness



Top US Smartphone Platforms August 2011, **comScore** MobiLens



Native **programming languages** you'll need August 2011



Browser platforms to target August 2011

There is no WebKit on Mobile

- @ppk

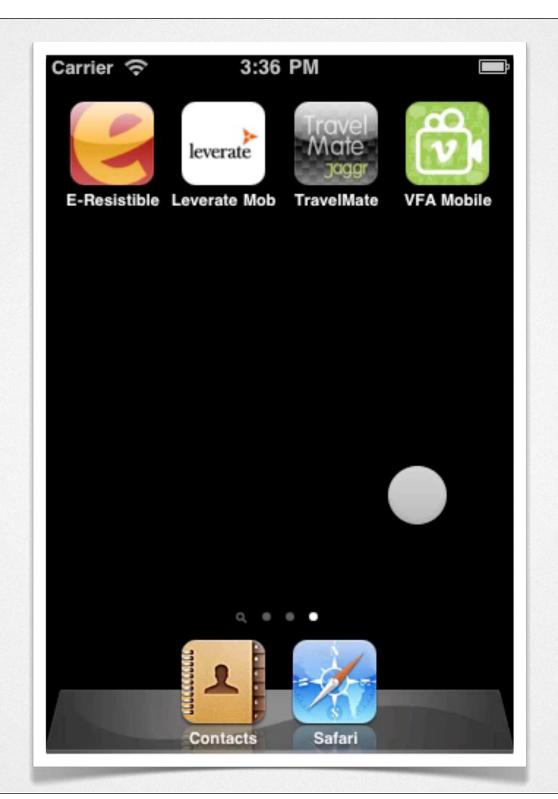
But at least we are using one language, one markup, one style system

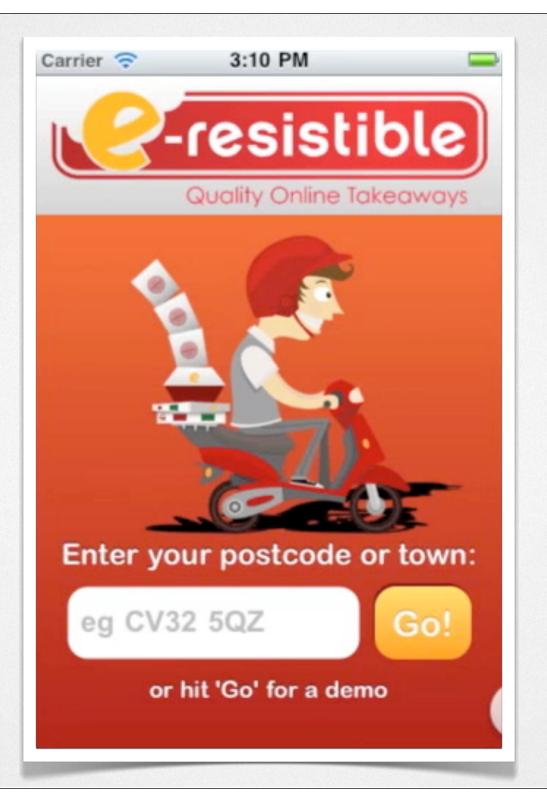
One Stack

HTML



Camera Graphics WebFont Video Audio HTTP Location AJAX CSS Styling & Layout Contacts Events JavaScript SMS Sockets Orientation SSL Semantic HTML Gyro Workers & File Systems Cross-App Databases Parallel Messaging App Caches Processing





The Turn

	IE	Chrome	Safari	Firefox	i	OS	BBX	Android
@font-face								
Canvas								
HTML5 Audio & Video								
rgba(), hsla()								
border-image:								
border-radius:								
box-shadow:								
text-shadow:								
opacity:								
Multiple backgrounds								
Flexible Box Model								
CSS Animations								
CSS Columns								
CSS Gradients								
CSS Reflections								
CSS 2D Transforms								
CSS 3D Transforms								
CSS Transitions								
Geolocation API								
local/sessionStorage								
SVG/SVG Clipping								
SMIL								
Inline SVG								
Drag and Drop								
hashchange								
X-window Messaging								
History Management								
applicationCache								
Web Sockets								
Web Workers								
Web SQL Database								
WebGL								
IndexedDB								

Stay on top of diversity

Can I Use?

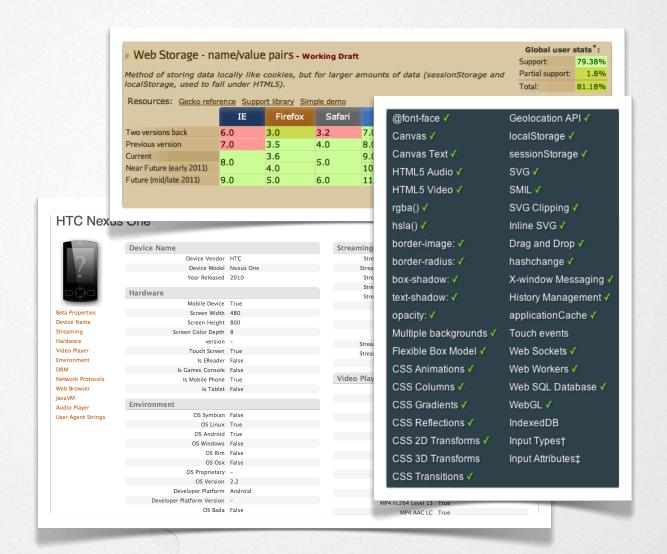
http://caniuse.com

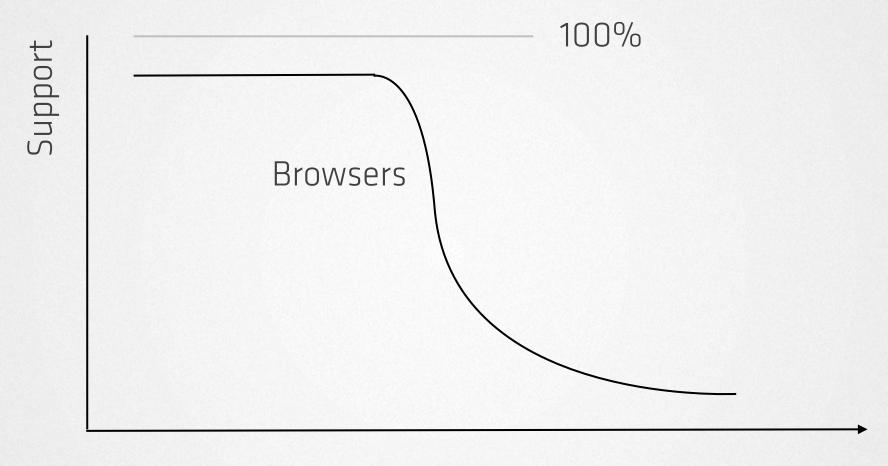
Modernizr

http://modernizr.com

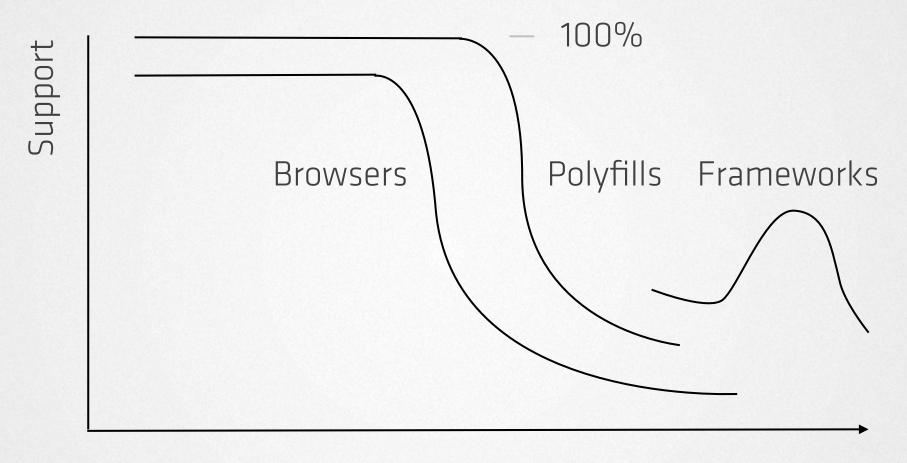
DeviceAtlas

http://deviceatlas.com





Capabilities & specifications



Capabilities & specifications



Sencha



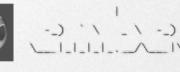








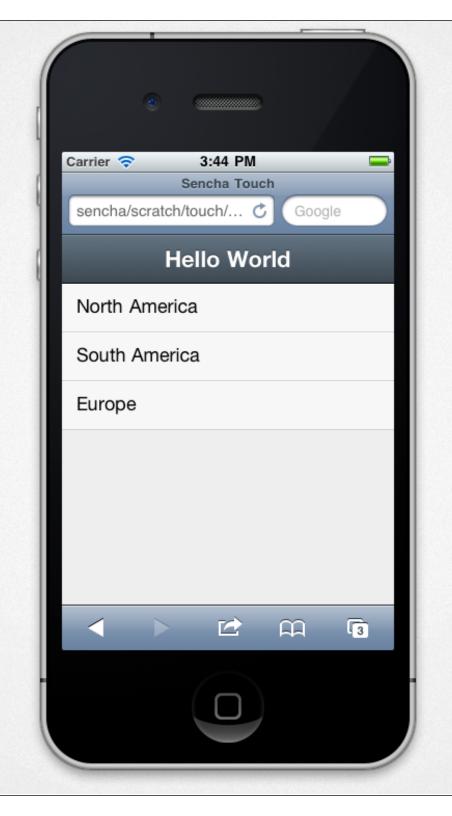




```
<!DOCTYPE html>
<html>
   <head>
      <title>jQuery Mobile</title>
      <script src="jq.js"></script><script src="jqm.js"></script>
      <link rel="stylesheet" href="jqm.css" />
   </head>
   <body>
      <div data-role="page" id="home">
         <div data-role="header">
             <h1>Hello World</h1>
         </div>
         <div data-role="content">
             Continents
                <a href="na.html">North America</a>
                <a href="sa.html">South America</a>
                <a href="eu.html">Europe</a>
             </div>
      </div>
   </body>
</html>
```



```
<!DOCTYPE html>
<html>
    <head>
        <title>Sencha Touch</title>
        <script src="st.js"></script>
        <link rel="stylesheet" href="st.css" />
        <script type="text/javascript" charset="utf-8">
            new Ext.Application({
                launch: function() {
                    var continents = new Ext.data.Store({
                        model: Ext.regModel('', {fields: ['name', 'link']}),
                        data: [
                            {name: 'North America', link:'na'},
                            {name: 'South America', link:'sa'},
                            {name: 'Europe', link:'eu'}
                    });
                    new Ext.Panel({
                        fullscreen: true,
                        dockedItems: [{
                            xtype: 'toolbar', title: 'Hello World',
                        }],
                        items: [{
                            xtype: 'list', store: continents, itemTpl: '{name}'
                        }]
                    });
                }
            });
        </script>
    </head><body></body>
</html>
```



One Web stack

User interface

Business logic

Storage

request

response

Rendering

server

client



An Alternative Web Stack

API

Storage

sync

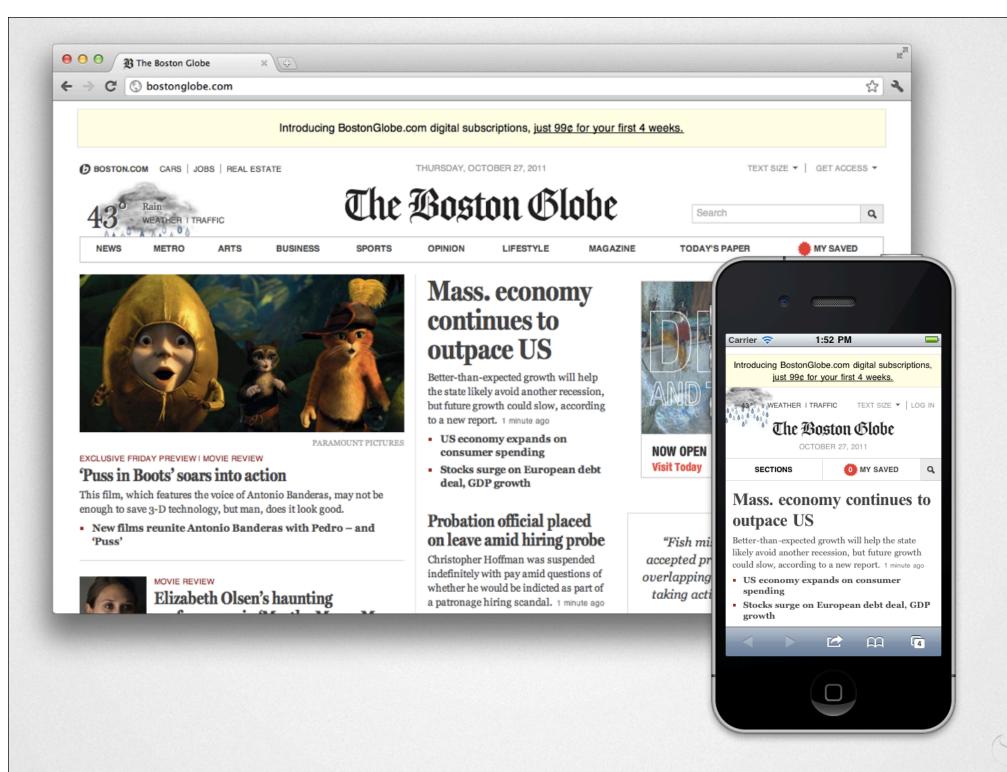
User interface

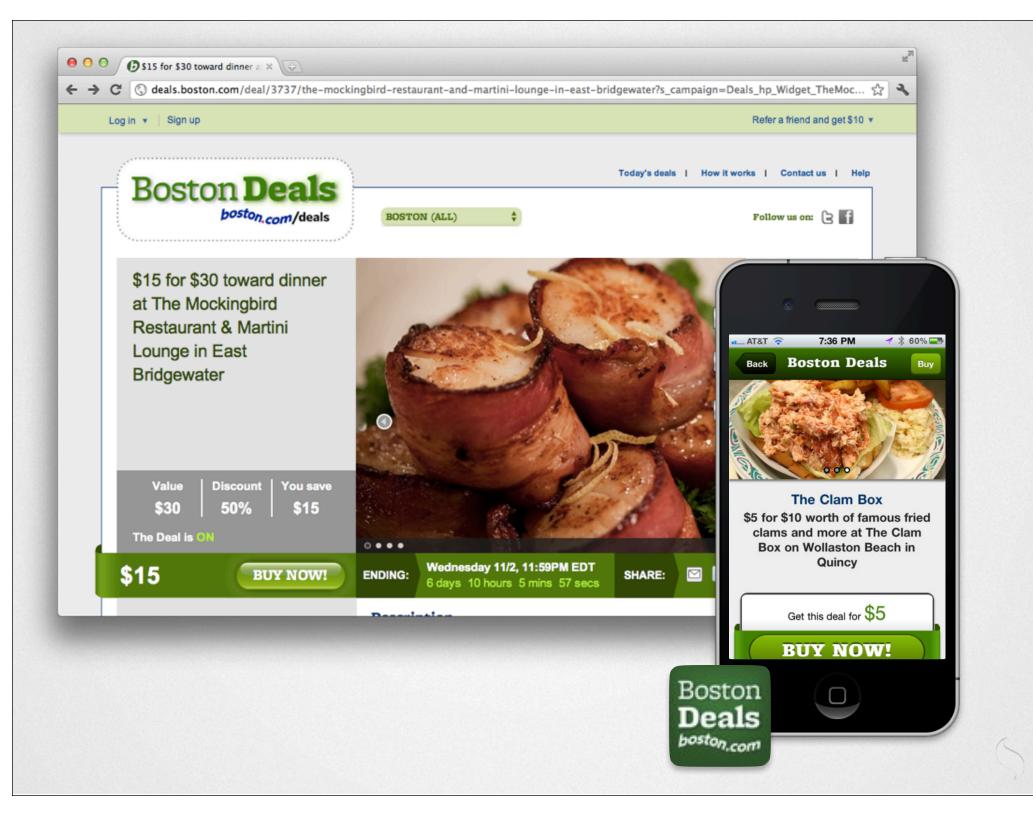
Business logic

Storage

server client

But there is a a place for both





But...

HTML5 apps can't match native performance

(true, sometimes)

http://vimeo.com/30296006

http://vimeo.com/30324079

Are HTML5 apps more efficient to develop?

(yes, in theory, but it's early days)



24 dev-months for iOS

12 further dev-months for Android & BlackBerry

...but more engagement than the native app



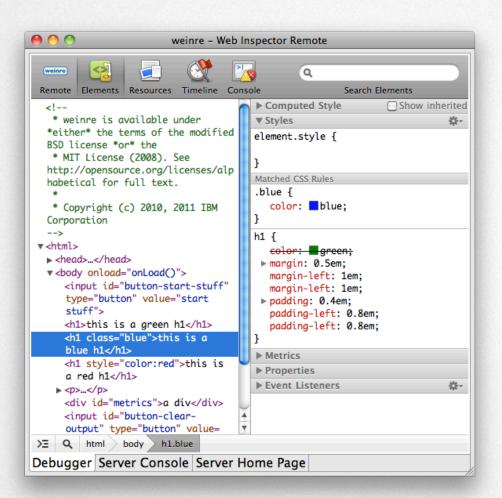
Mobile HTML5 development lacks good tooling

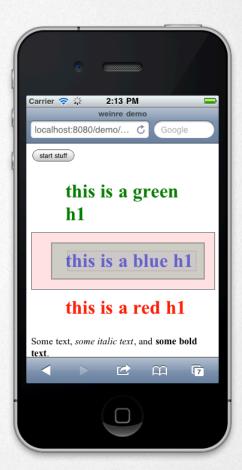
(yes)

```
<!DOCTYPE html>
<html manifest="app.manifest">
    <head>
         <title>Hello World</title>
         <script type="text/ja</pre>
                                 CACHE MANIFEST
         <link href="lib/touch"</pre>
                                 app/app.js
         <script type="text/ja lib/touch/sencha-touch.js</pre>
                                 lib/touch/resources/css/sencha-touch.css
                                 http://i.tinysrc.mobi/320/http://chuvachienes
                                 http://i.tinysrc.mobi/320/http://www.unc.edu/
                                 NETWORK:
```

http://github.com/jamesgpearce/confess

Weinre

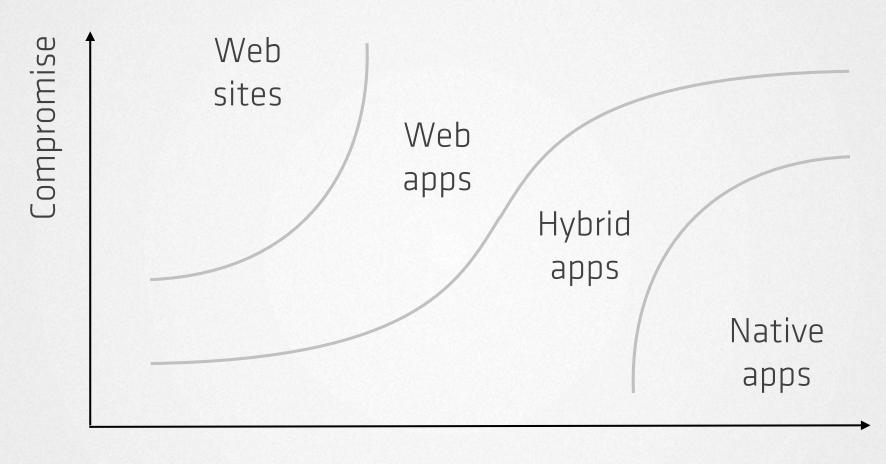






HTML5 apps can't be monetized, can't be distributed

(not a technology problem)



Nativeness

Camera Graphics WebFont Video Audio HTTP Location AJAX CSS Styling & Layout Contacts **Events** JavaScript SMS Sockets Orientation SSL Semantic HTML Gyro Workers & File Systems Cross-App Databases Parallel Messaging App Caches Processing

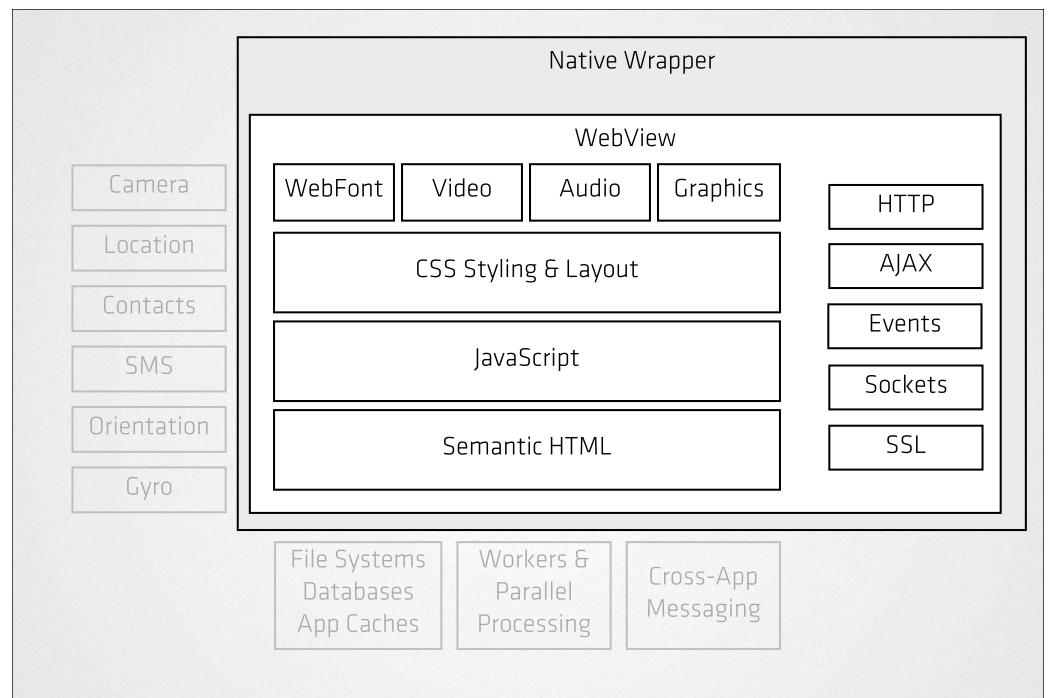
Browser Camera WebFont Video Audio Graphics HTTP Location AJAX CSS Styling & Layout Contacts **Events** JavaScript SMS Sockets Orientation SSL Semantic HTML Gyro

File Systems
Databases
App Caches

Workers & Parallel Processing

Cross-App Messaging









LATEST | RANDOM

















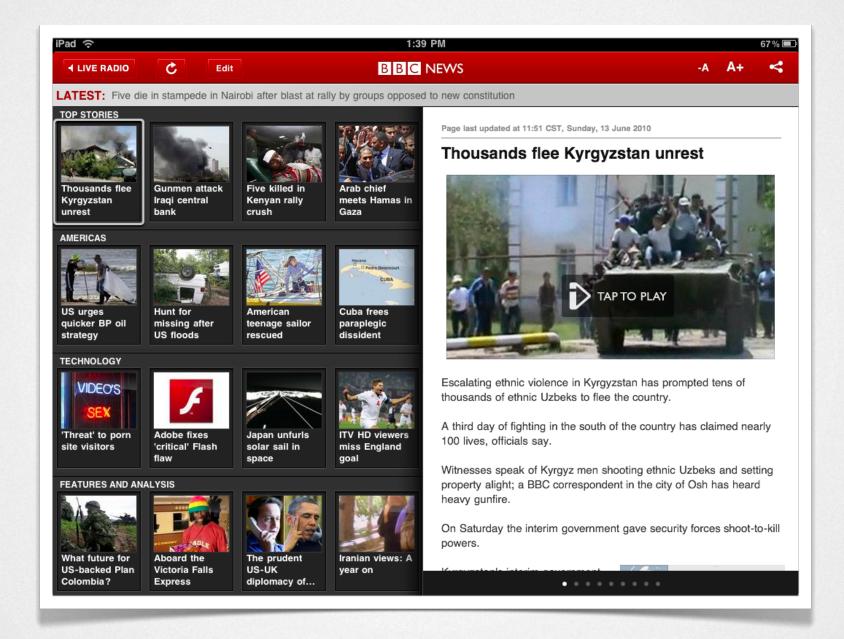






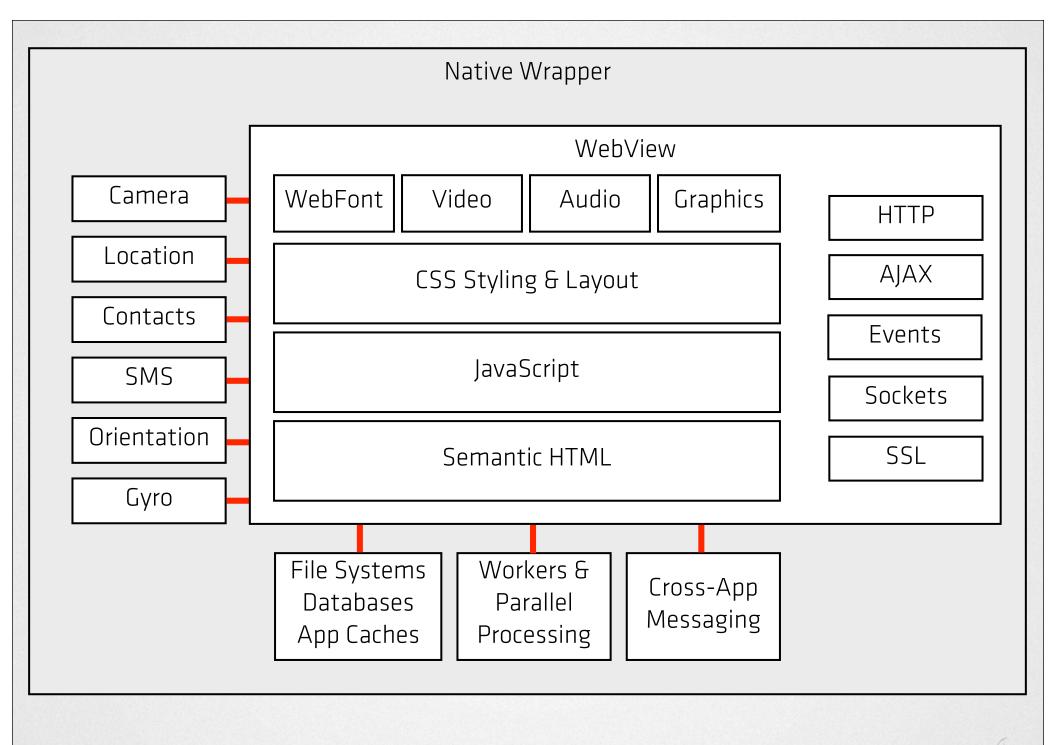


Native app stores have a dirty secret



HTML5 apps can't access device functionality

(goddamn it)



Hybrid apps - the ultimate polyfill

PhoneGap^H^H^H
Apache Callback
AppMobi
NimbleKit

Recent browser updates

iOS 5

Input types
contenteditable
position:fixed
classList
XHR2
Script defer & async
Inline SVG
Web Workers





```
overflow: scroll;
-webkit-overflow-scrolling: touch;
```



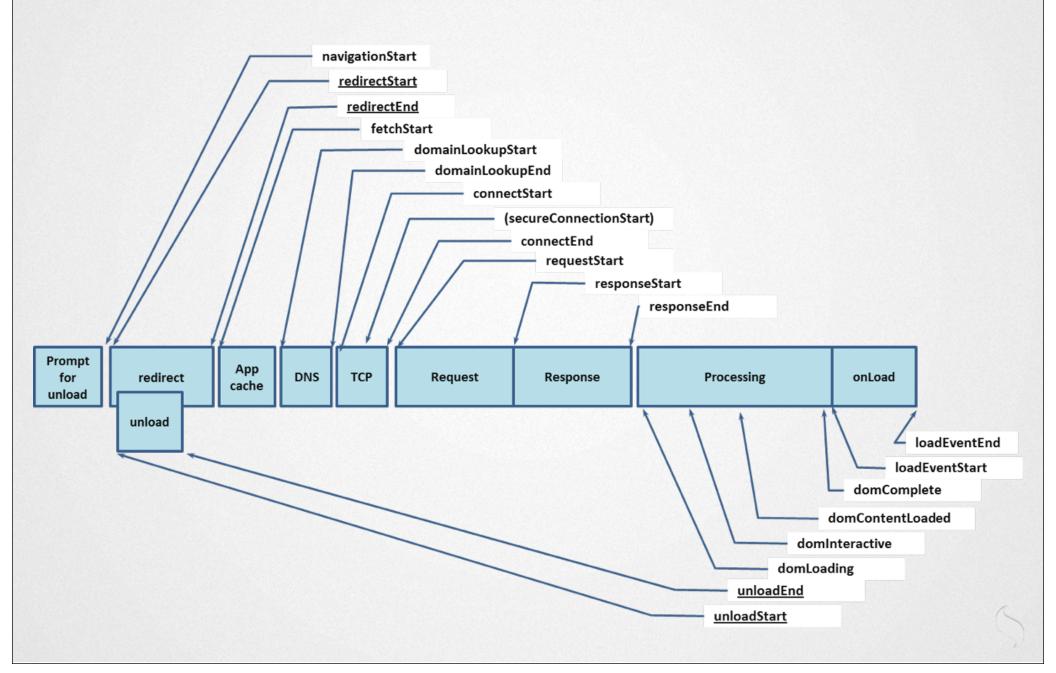
http://jamesgpearce.github.com/compios5/

Android 4

SVG at all
CSS3 3D transforms
classList
XHR2
Script defer & async
<details> & <summary>
File reader
Device orientation
Navigation timing



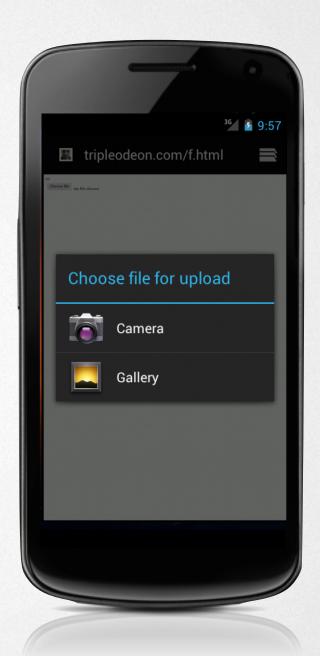
window.performance



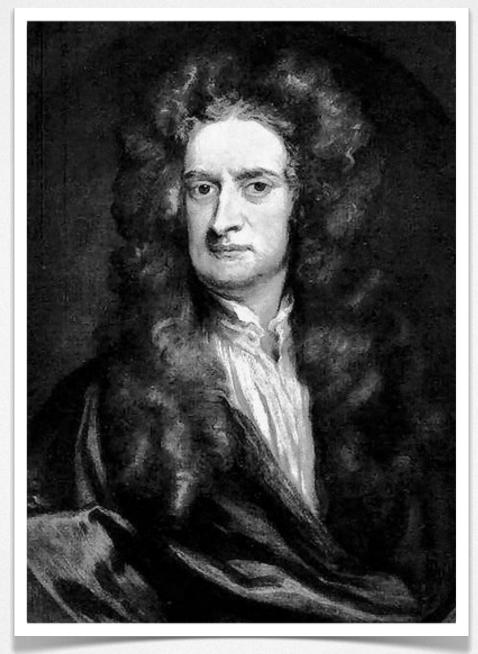
```
<input type="file" id="picker"
    accept="image/*"
    capture="camera"
>

// camcorder
// microphone
// filesystem

var image = picker.files[0];
```



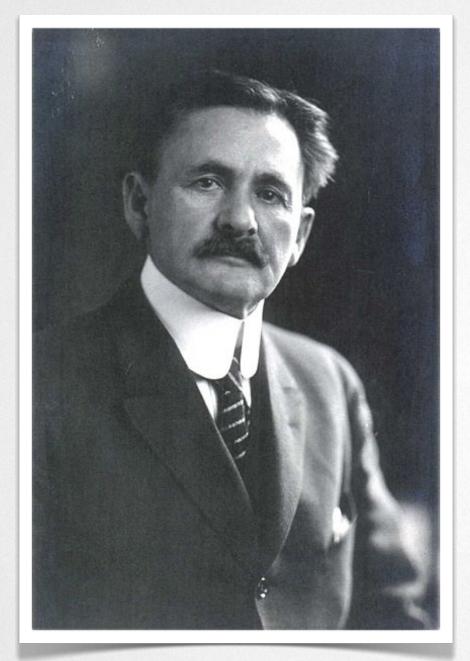
The Prestige



Sir Isaac Newton

Three Laws of Motion

(the universe works as we might expect it to)



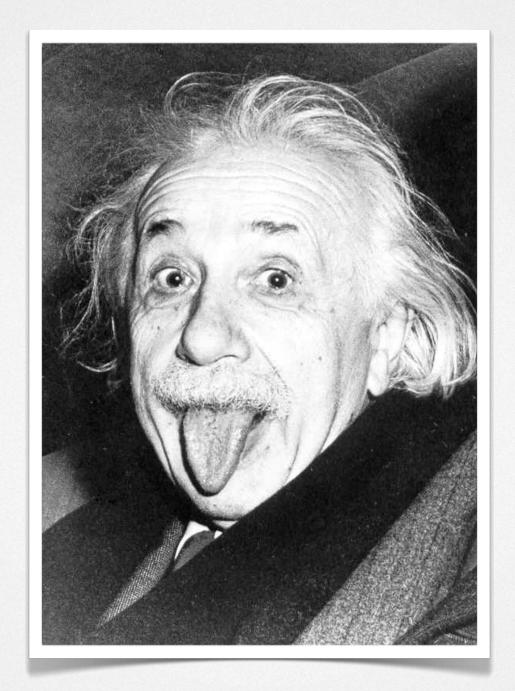
Albert Michelson



Edward Morley

Light Travels at a Constant Speed

(the universe doesn't work as we thought it would)



Relativistic Mechanics

Classical Mechanics

Quantum Mechanics

Exploration

Familiarity

Exploration



The Web Today is like Physics in 1900

Mobile is our Michelson-Morley Experiment

Apps or Sites? Responsive Design? Browser diversity? Mobile Context? One Web?

(an inability to answer these questions does not constitute an excuse not to innovate)

What does the web look like when you have...

Camera Microphone Contacts Calendar Messaging Telephony NFC



Device APIs Working Group

Media Capture (HTML)

Battery status

Contacts

Messaging (SMS, MMS...)

Network Information API

Audio Volume

Beep

Gallery

Systems info and events

Tasks

Media Capture (API)

Application Registration

Calendar

Feature Permissions

Sensor API

Vibration API

Menu API

Permissions for APIs



Accelerometer

Orientation

Camera

DeviceStatus

Filesystem

Messaging

Geolocation

PIM

Contacts

Calendar

Tasks

DeviceInteraction

APDU (SmartCard)

Bluetooth

Crypto

DLNA

Server Push

Sensor

Telephony



Telephony

Messaging

Contacts

Clock

Camera

Filesystem

Calculator

Device Status

Settings

Accelerometer

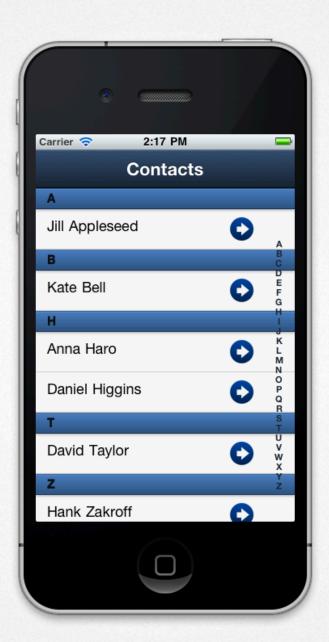
Mouse Lock

Maps

The mobile web becomes more than a 320px web

```
window.addEventListener(
  'appointmentdue',
  function(appt) {
    if (device.near(WORK)) {
       siri.remind(
         contacts.get('Peter'),
         calendar.getDetails(appt)
  false
                (PS: This code does not work. Yet)
```

5



Mobile device APIs are the web's next great leap forward

HTML



James Pearce

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