

coding
_{the}
architecture

Master builder

The original generalising specialist?

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#gotoams



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Writing

Training and consulting



coding
(the)
architecture

Software Architecture for Developers

A practical and pragmatic guide to software architecture

Simon Brown

*Published
incrementally*

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In this track we relate the origins of the architect back to its roots of being a master-builder and ask why our industry has moved away from this in the real world.

You will hear some real stories from master-builders as we take a look at how they approached the software architectures that they created.

Big up front design
and analysis paralysis

Waterfall

UML

I'm a

software
architect



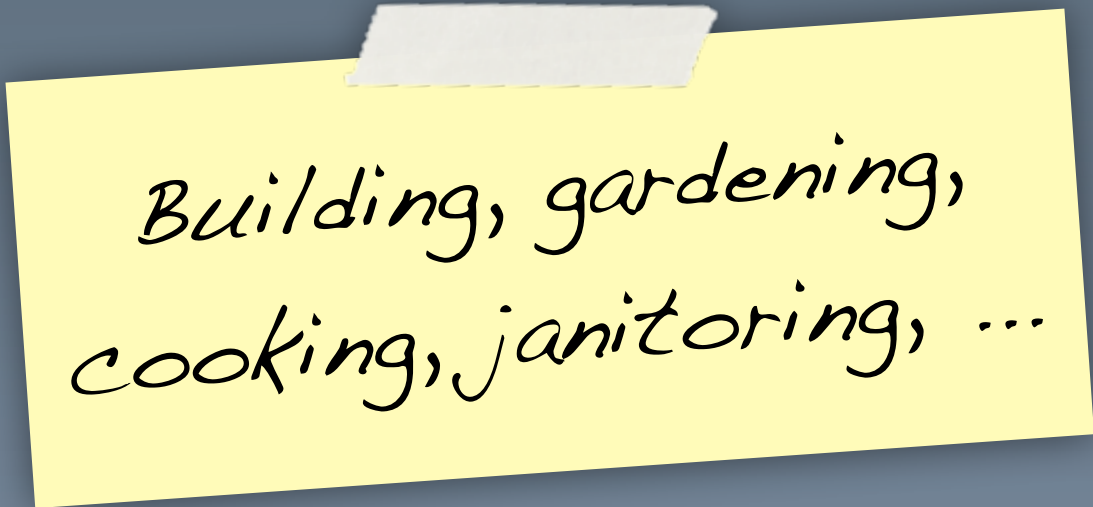
Ivory Tower

PowerPoint Architect

Architecture Astronaut

Software development
is like

\$ { some .metaphor }



*Building, gardening,
cooking, janitorial, ...*

`$ { some .metaphor }`
is broken because...

:-p

“architect”

Latin: architectus

Greek: arkhitekton

“master builder,
director of works”

arkhi- "chief"
+
tekton "builder, carpenter"

The Conclusion

Building architects were master builders,

therefore

software architects should code
rather than sitting in ivory towers

The End

Back to the Middle Ages

Master builder = “master mason”

a stonemason

*most major buildings were
constructed of stone at the time*



A master mason, is a
manipulator *of stone,*
an ***artist*** *in stone and*
a ***designer*** *in stone.*

Did master builders
actually build?

Although a master mason was a respected and usually wealthy individual, he first had to

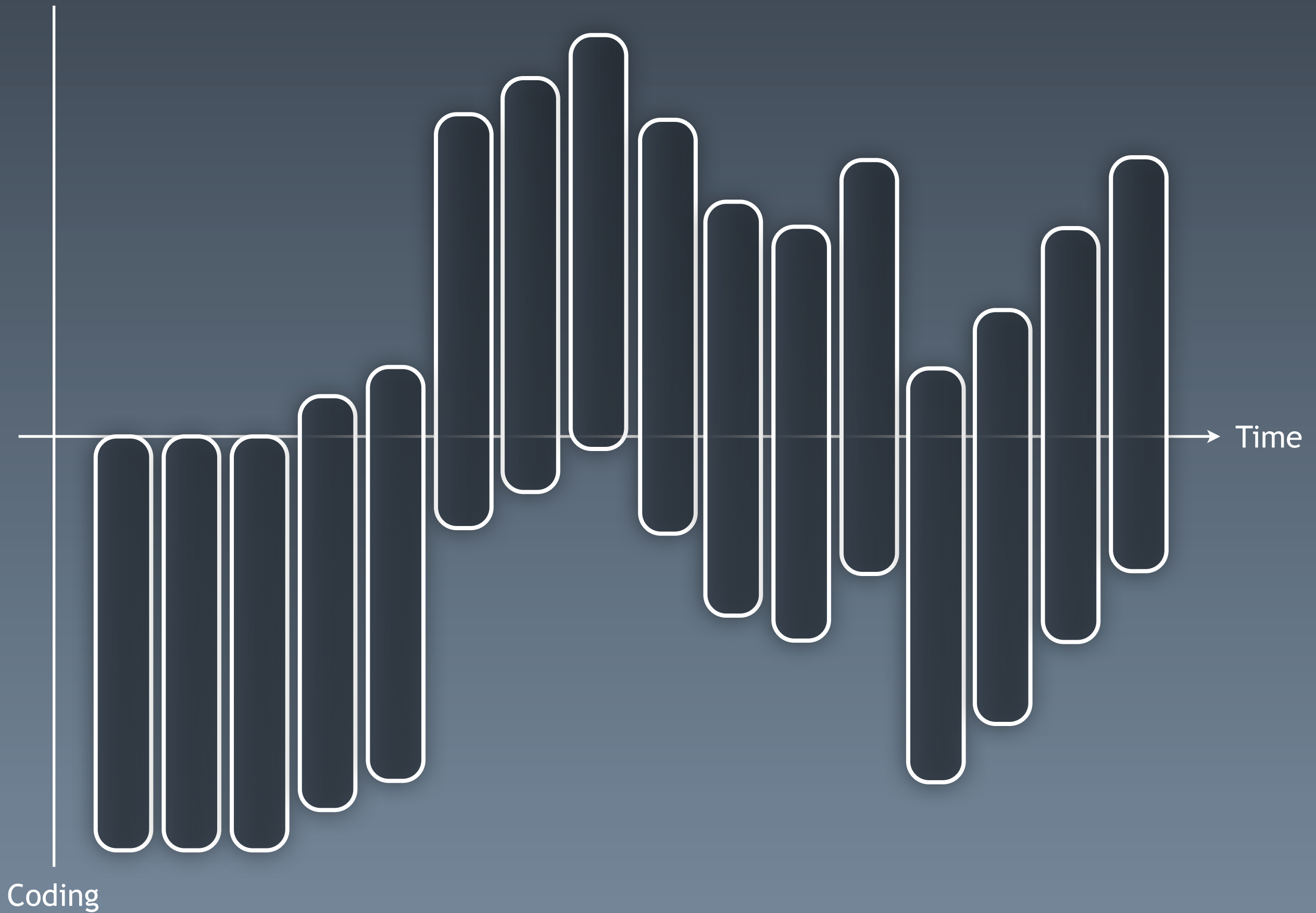
*prove his worth by
going through the
ranks as a stonemason*

and then a supervisor, before being appointed to the highest position in his trade.

Throughout ancient and medieval history, most architectural design and construction was carried out by artisans, such as stone masons and carpenters,

*rising to the role
of master builder.*

“Architecture”



*How much contact he
actually had with this
substance is, however,
debatable.*

Ivory towers?

A mason who was at the top of his trade was a master mason. However, a Master Mason, by title, was the man who had overall charge of a building site and master masons would work under this person. A Master Mason also had charge over carpenters, glaziers etc. In fact,

*everybody who worked
on a building site was
under the supervision of
the Master Mason.*

The master mason, then, designed the structural, aesthetic and symbolic features of what was to be built; organised the logistics that supported the works; and, moreover, prioritised and decided the order of the work.

...

If, as seems likely, this multiplicity of tasks was normal it is

***hardly surprising that
master masons took little
part in the physical work***

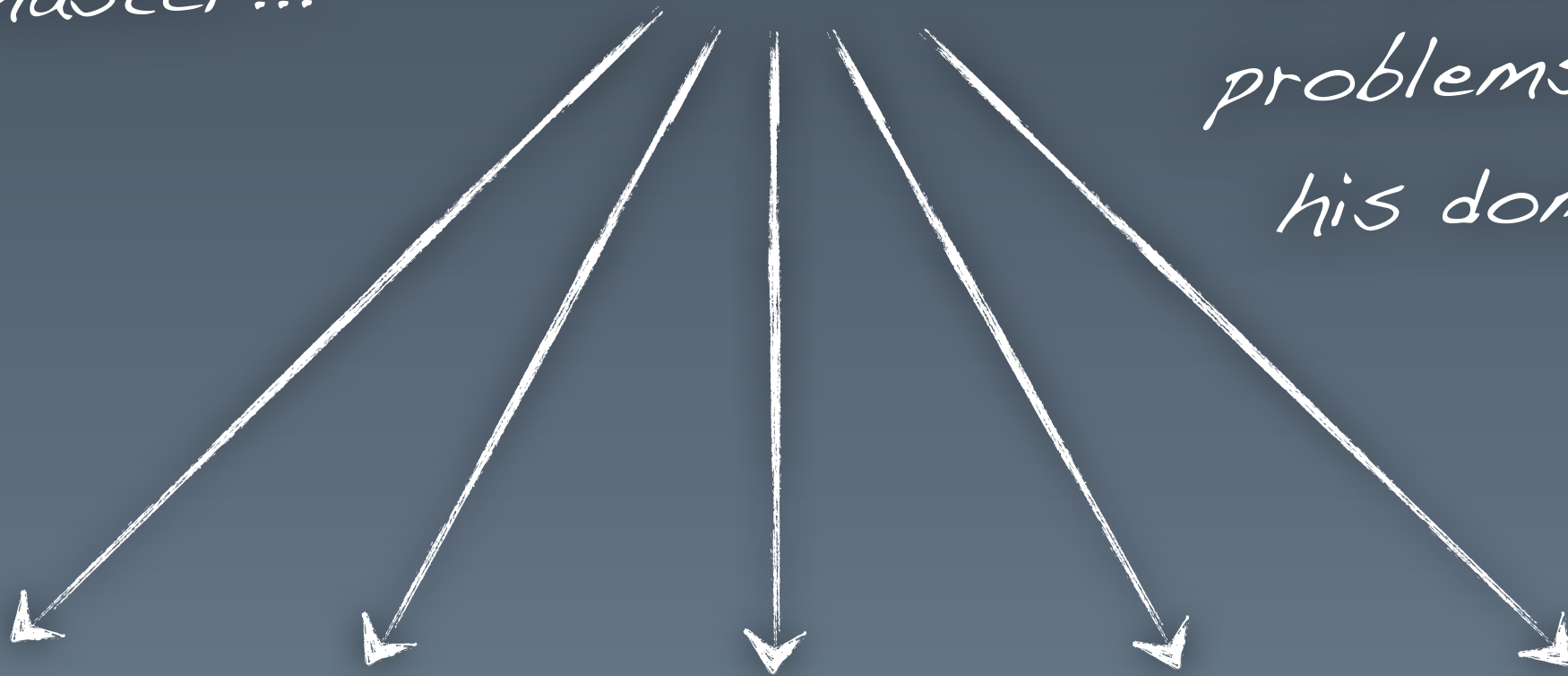
(even had their status permitted it).

"Every lesser mason followed the directions set by the master..."



Master Mason

... and all decisions with regard to major structural, or aesthetic, problems were his domain."



Mason



Mason



Mason



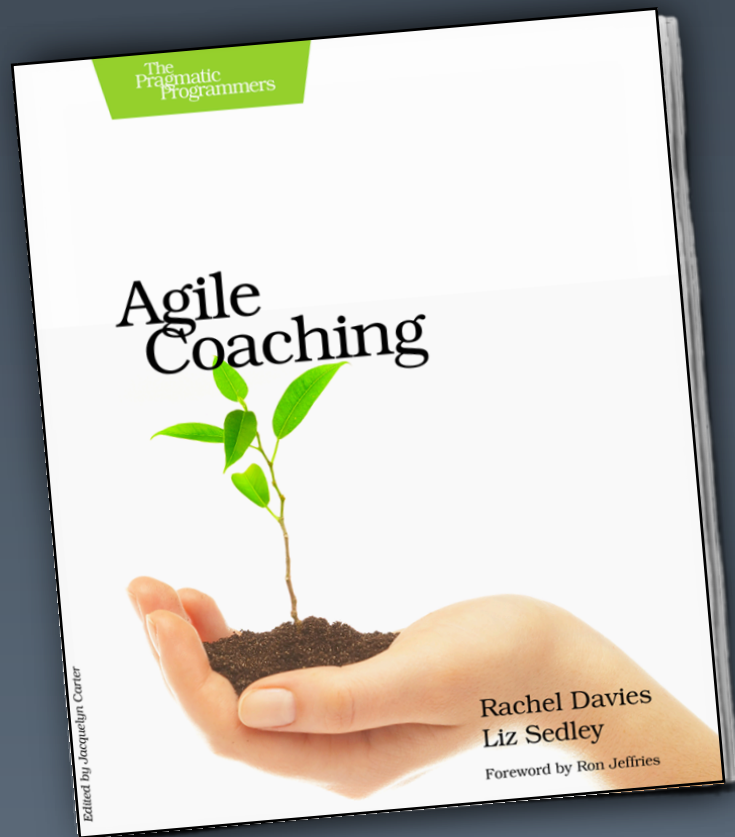
Mason



Mason

*Testimony of this supposition is supplied by a
sermon given in 1261 by Nicholas de Biard*

*railing against the
apparent sloth of
the master mason
‘who ordains by
word alone’.*



"If you know how to program, it's often tempting to make suggestions about how developers should write the code. Be careful, because you may be wasting your time—developers are likely to ignore your coding experience if you're not programming on the project."

They may also think that you're overstepping your role and interfering in how they do their job, so give such advice sparingly."

Agile Coaching

Rachel Davies & Liz Sedley

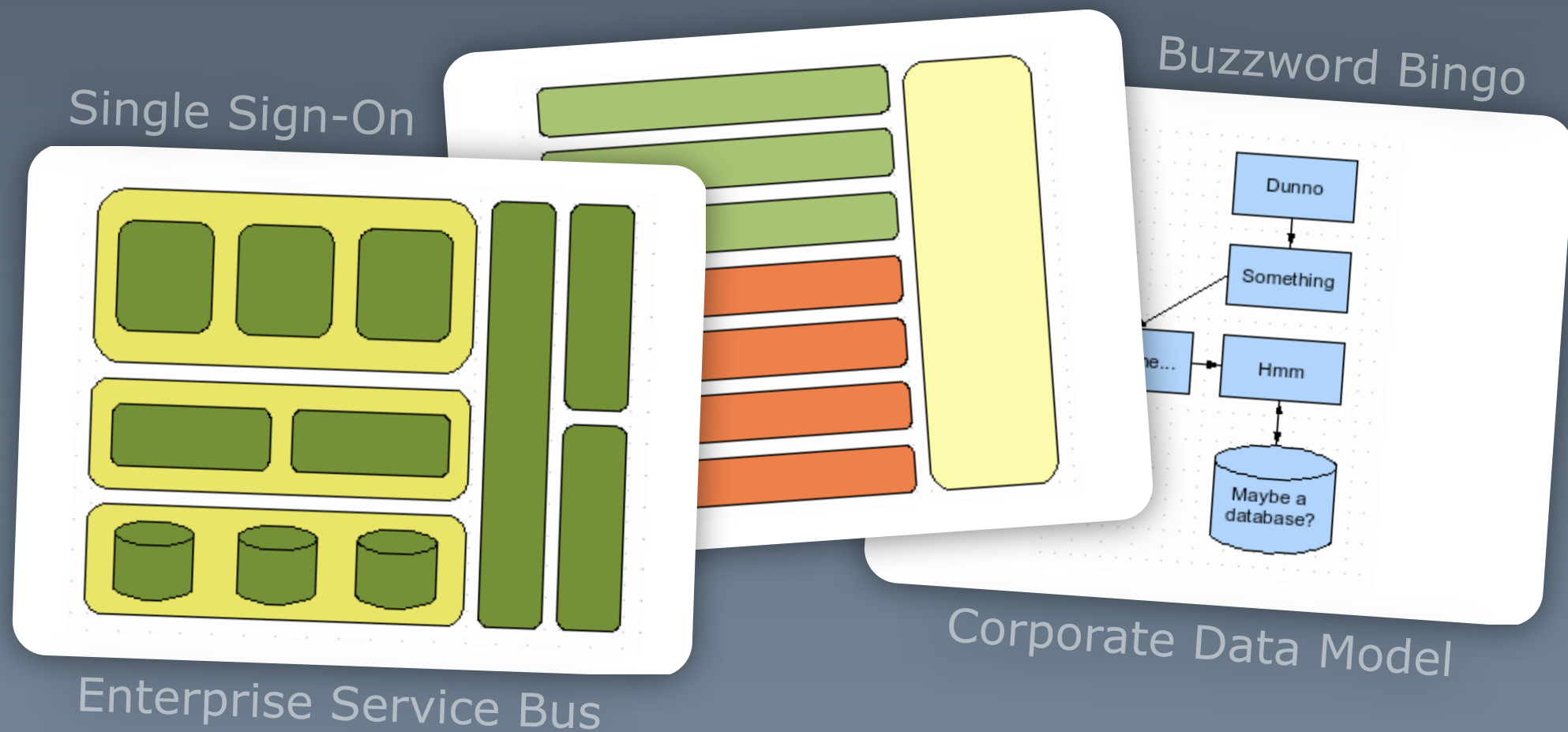
Why do you want
to code on this project?



Manager

PowerPoint

Architecture



Software development is not a relay sport



AaaS ... architecture as a service

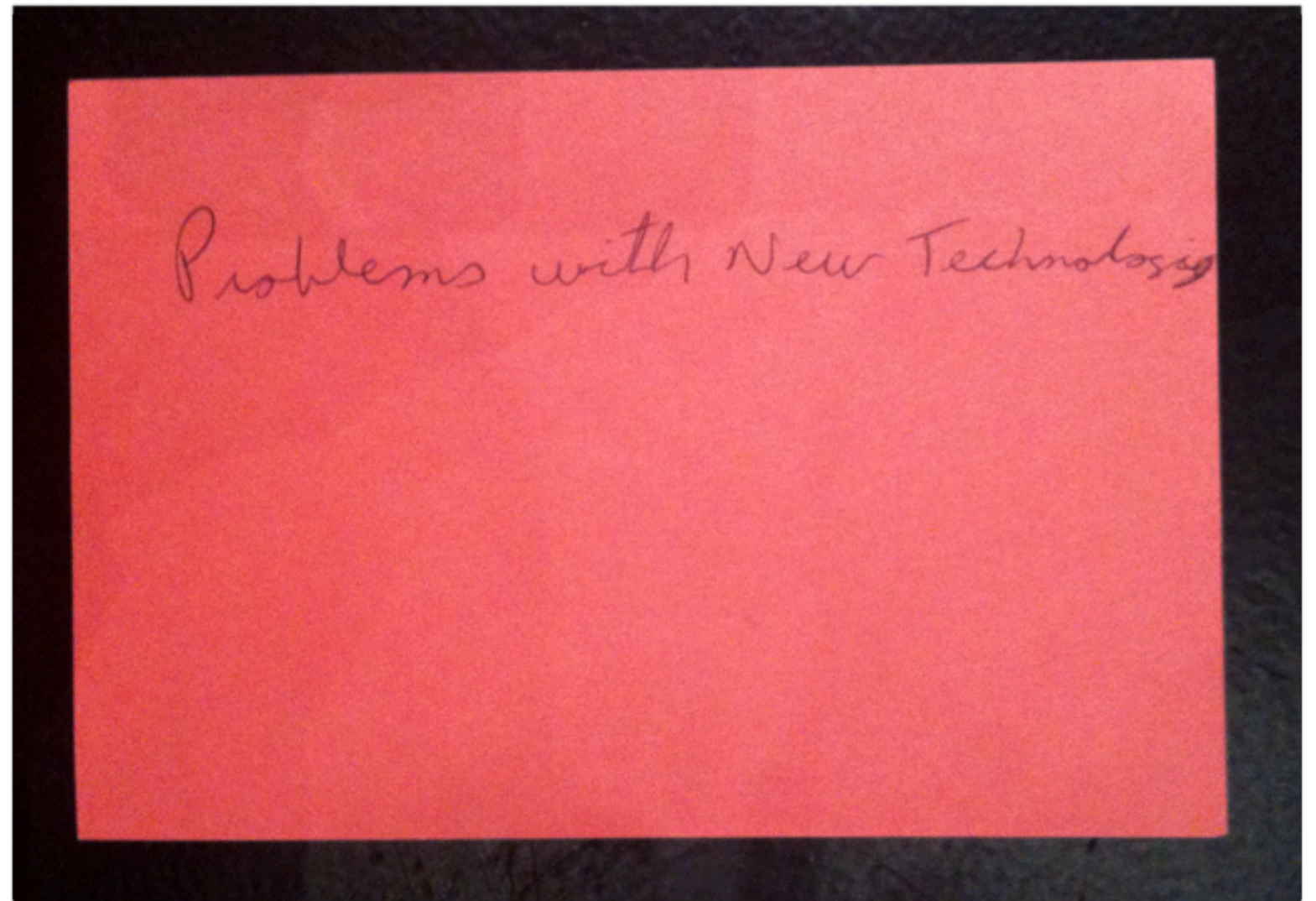
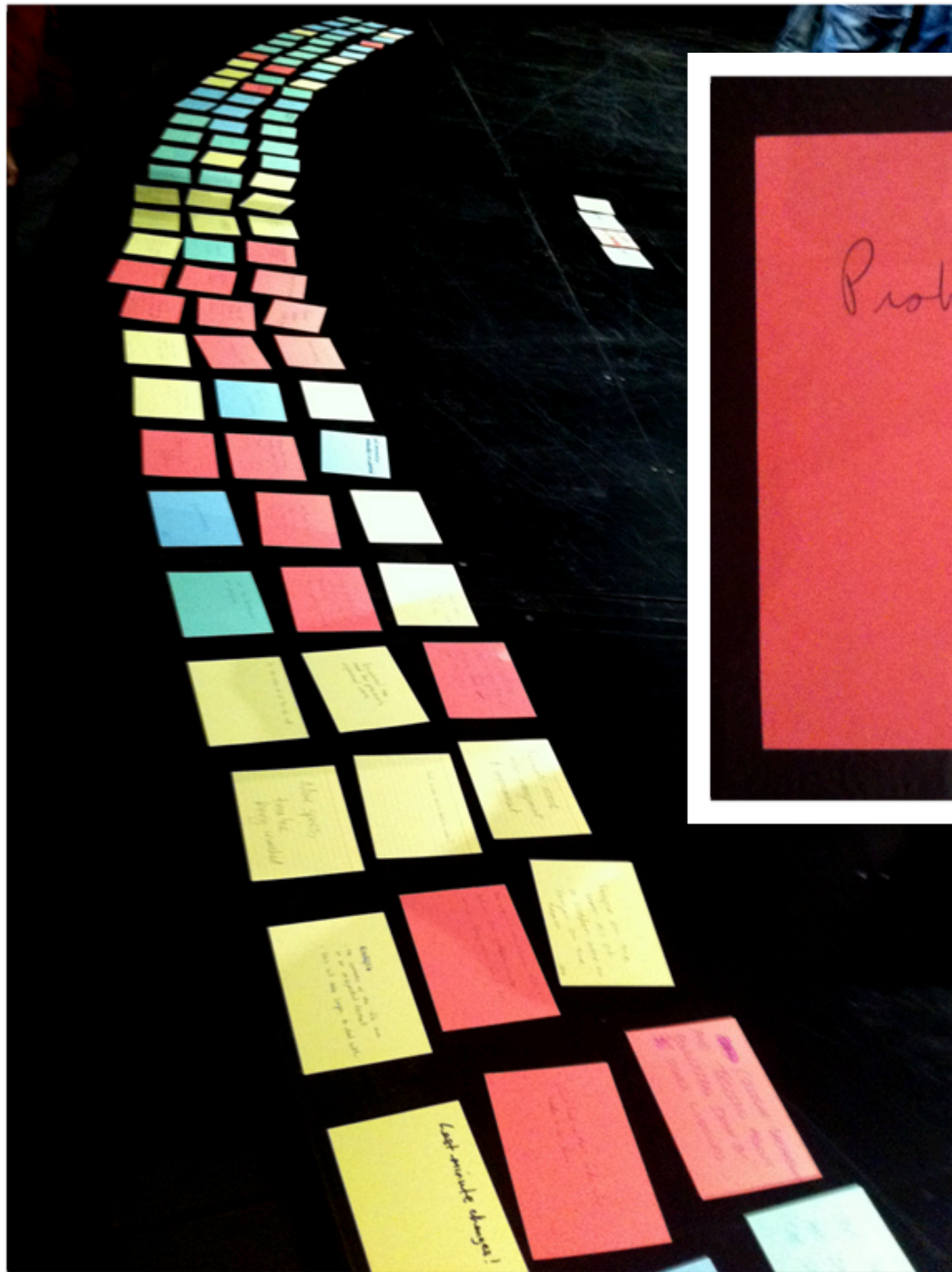
Successful software delivery

is **not** an

implementation
detail!

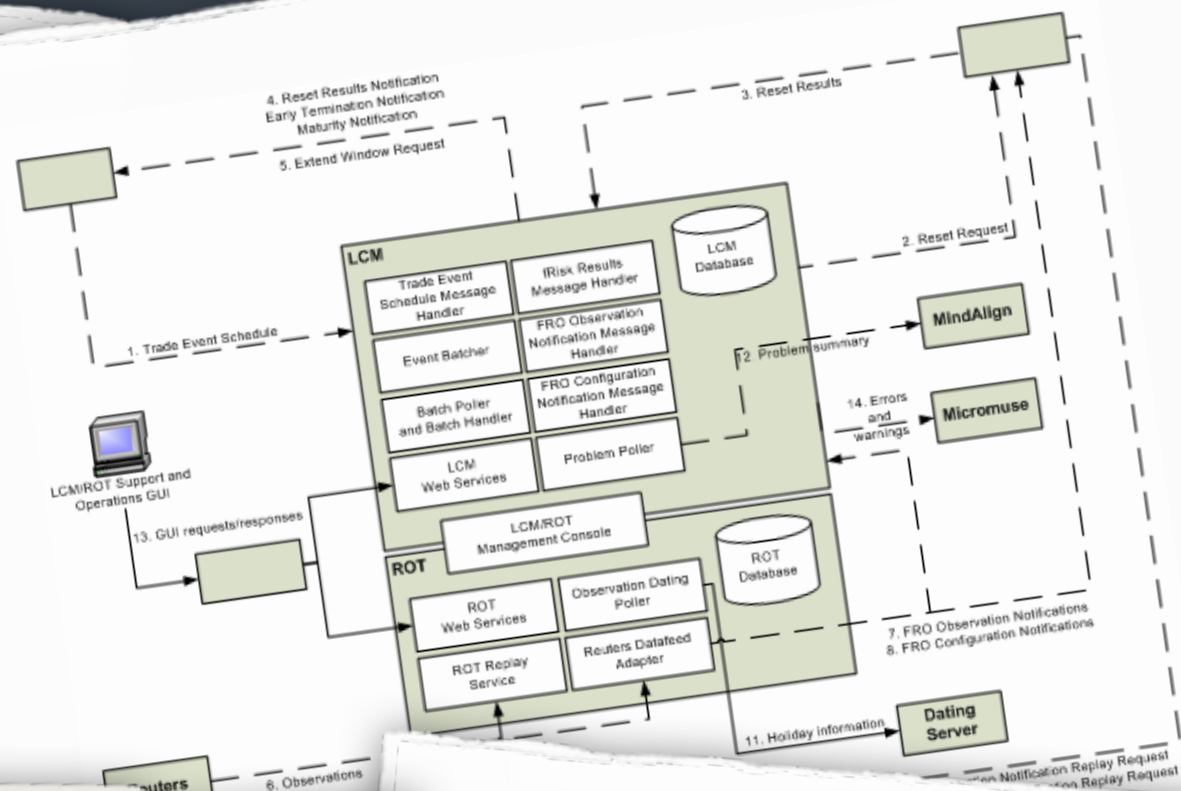
Why did you choose
technology A?



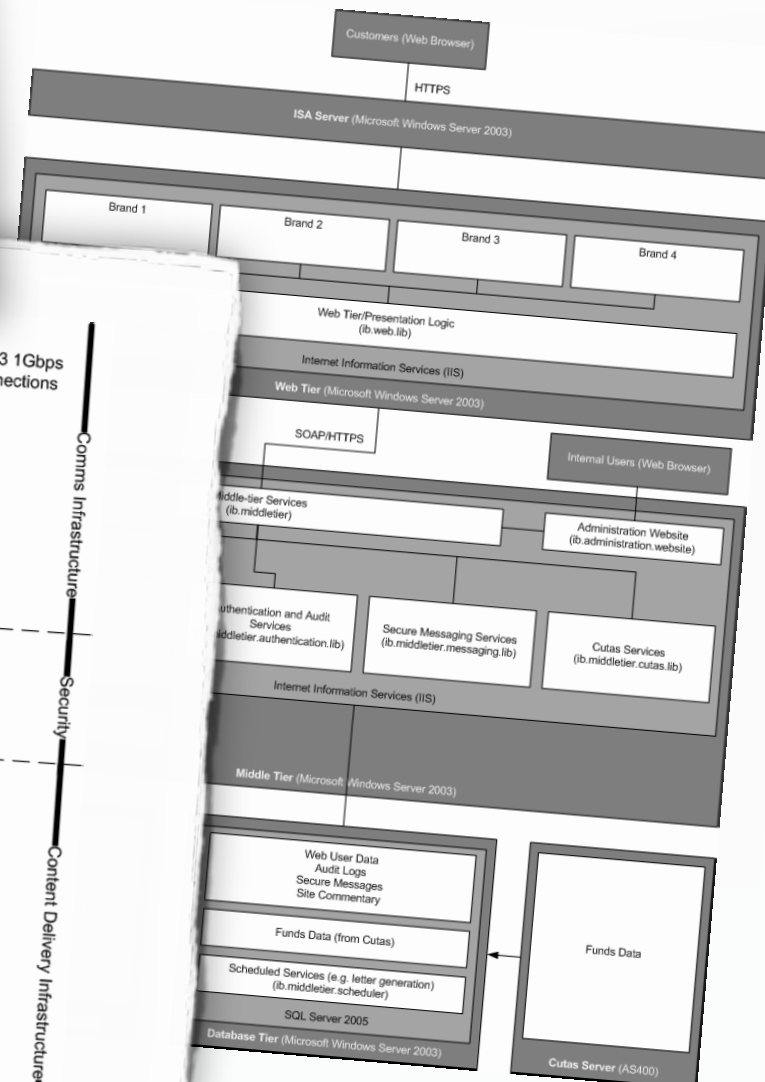
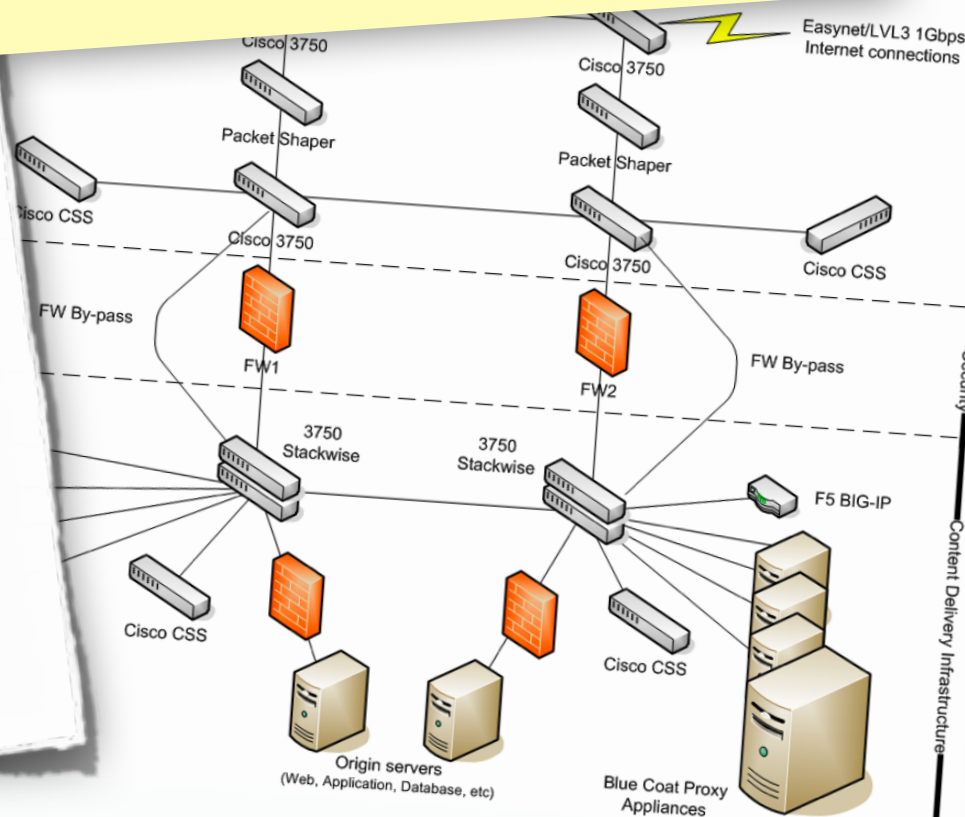
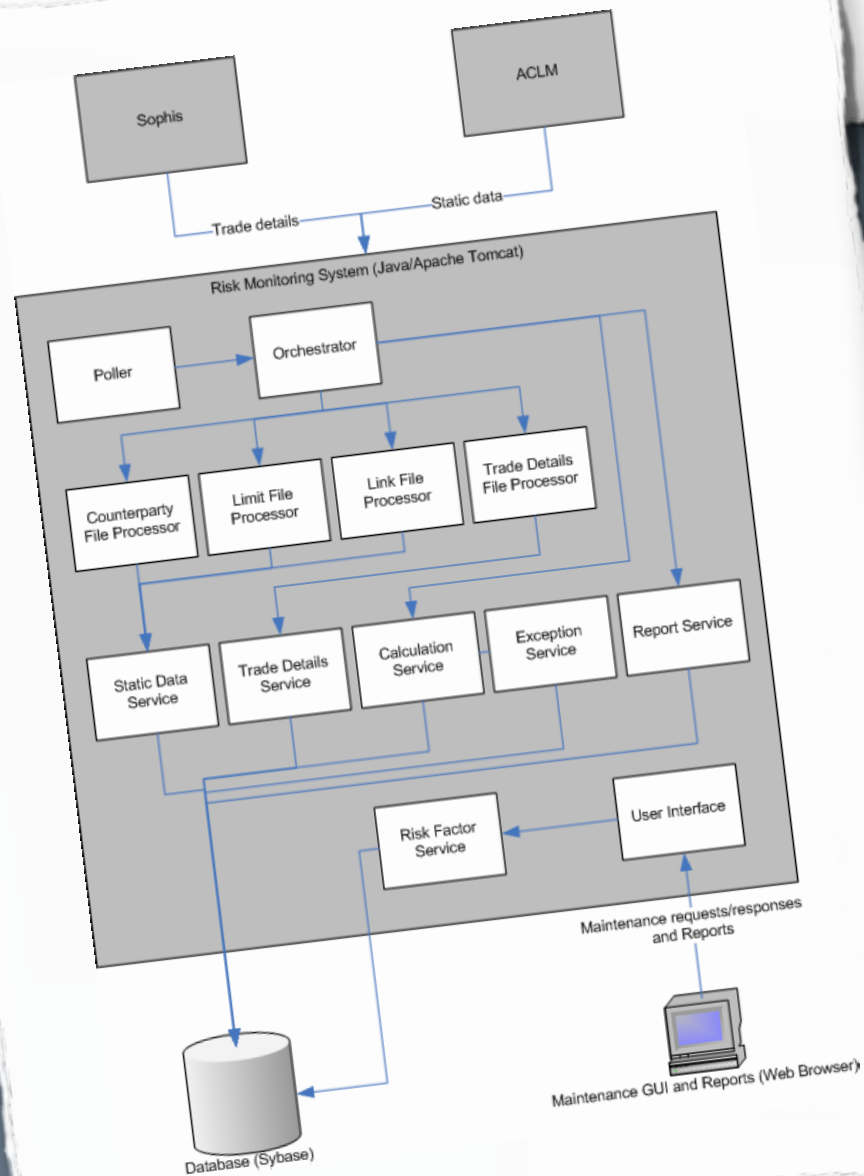


An example timeline from
“Beyond Retrospectives”
by Linda Rising

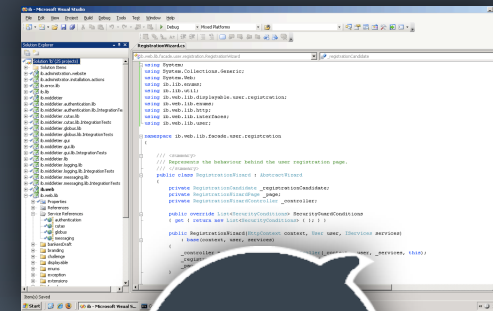
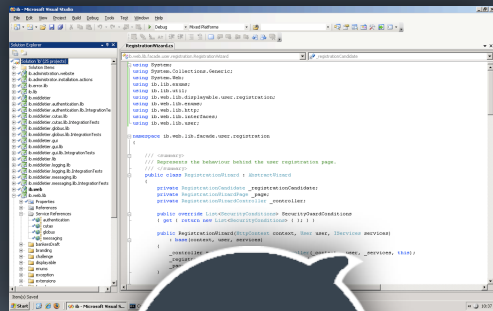
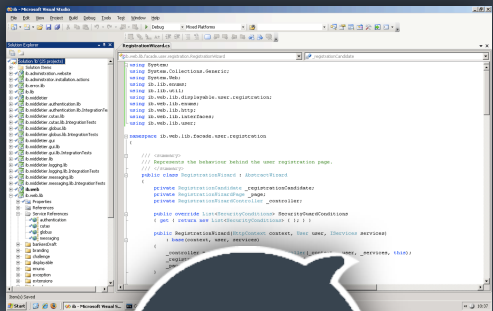
#gotocon Aarhus 2011



*Foolishly hoping
for the best?*

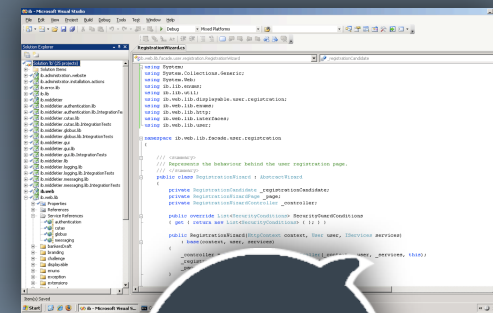
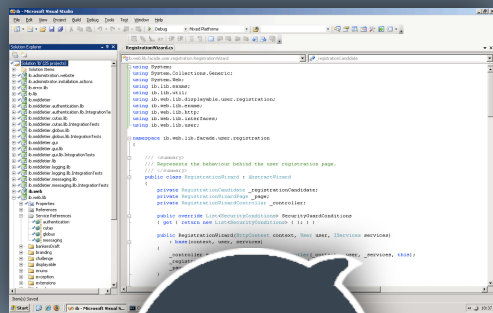
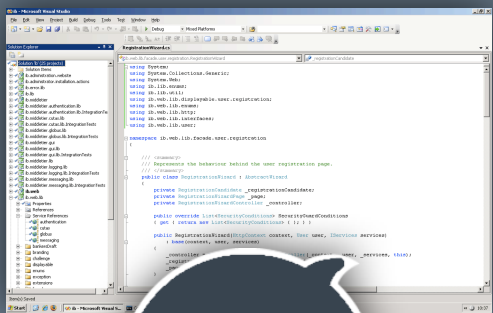


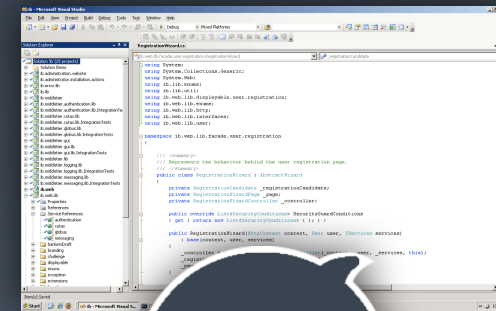
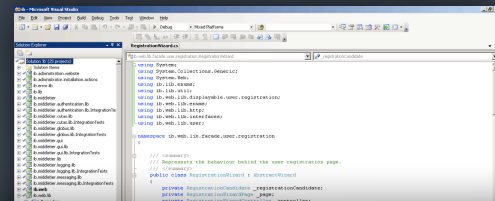
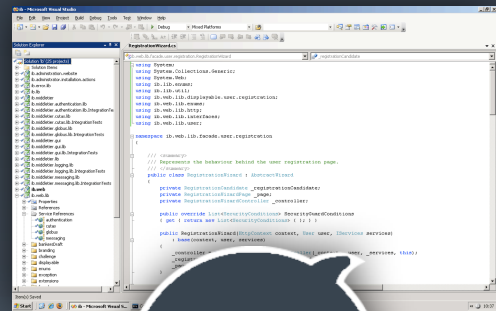
Leadership



Chaos!

Does the team understand what they are building and how they are building it?

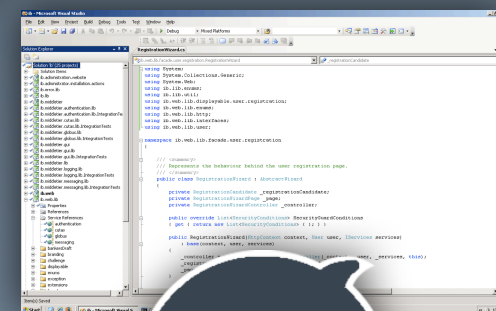
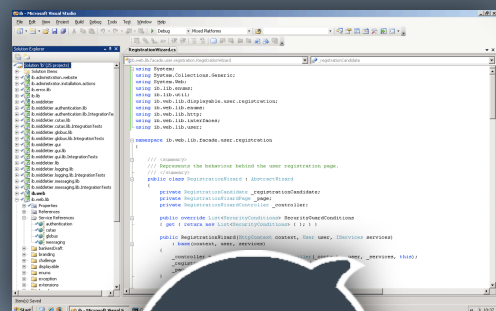




No defined structure,
inconsistent approaches,
big ball of mud,
spaghetti code, ...

STOP

Slow, insecure, unstable, unmaintainable,
hard to deploy, hard to change,
over time, over budget, ...



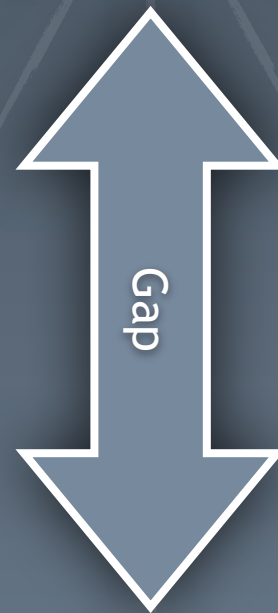


Architect



Sits in an ivory tower

*Focusses on the
low level detail*



Developer



Developer



Developer



Developer



Developer



Steve Streeting

@stevestreeting

@simonbrown "Establish how to avoid ivory towers.": don't have a job title called 'Software Architect' ;)



Simon Brown

@simonbrown

@jose_casal @stevestreeting if all developers understood "software architecture", then we wouldn't need to differentiate, right? ;-)



Jose Casal

@jose_casal

@simonbrown @stevestreeting Absolutely. Wished we trained all Devs & Archs to master the Dark Arts of EDUF (and similar) :-)



Architect

Collaborating,
coaching and
mentoring



Reduced gap



Increased
architectural
awareness



Developer



Benjamin Mitchell
@benjaminm

"Have no ego" <- an example of (generally) worthy,
but difficult to implement advice. [#gotocph](#)

In order to avoid the sort of struggle late Renaissance artists had to be recognised as more than mere artisans it would seem that master masons perpetuated a myth (as I see it) of being the descendants of noblemen. Further to this, by shrouding their knowledge with secrecy

*they created a mystique
that separated them from
other less 'arcane' or
'noble' professions.*

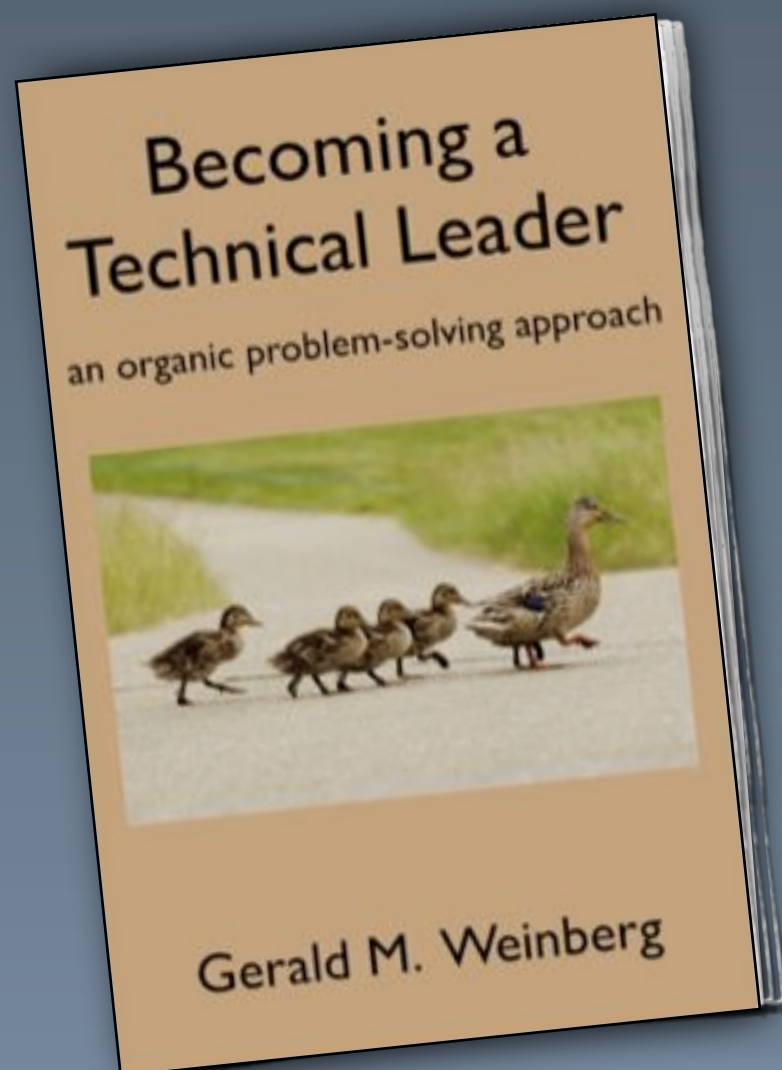


jasongorman
@jasongorman

"I don't write code any more, that's how good I am at programming". We have some funny ideas about seniority in our industry

Would you **hire** a
software architect
that **wouldn't code?**

*"Understanding the
experiences of others
expands our choices"*



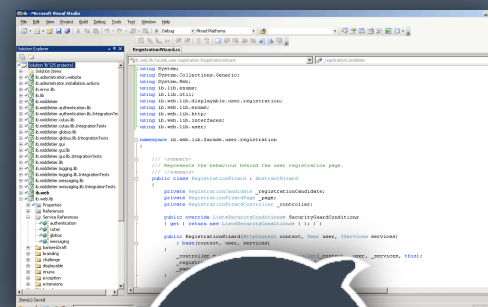
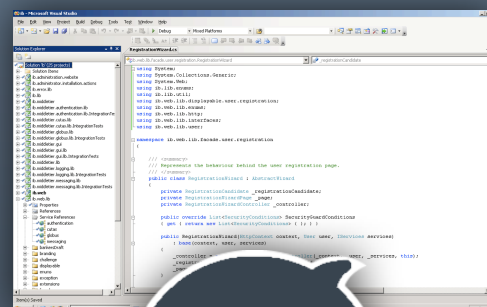
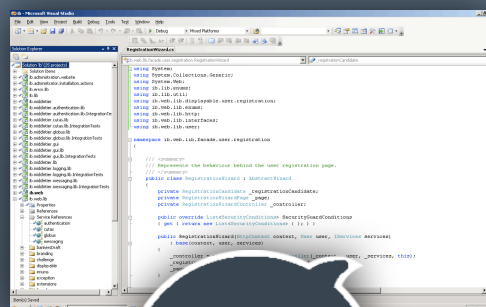
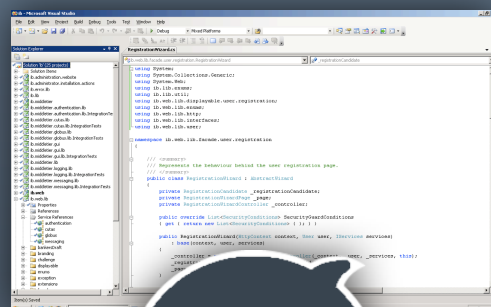
Becoming a Technical Leader

An organic problem-solving approach

Gerald M. Weinberg

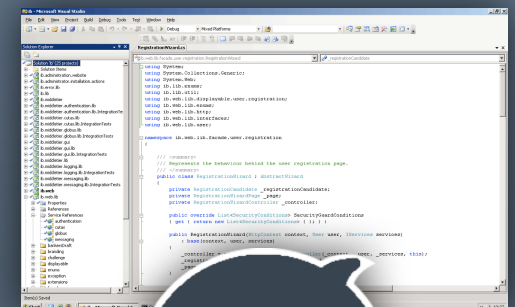
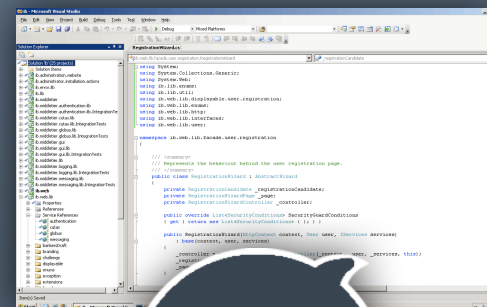
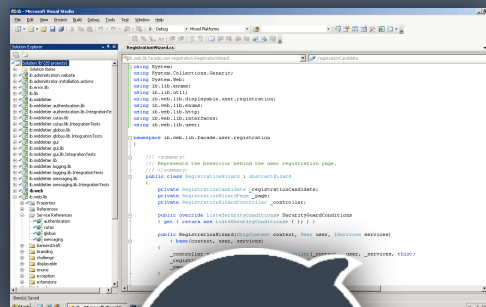
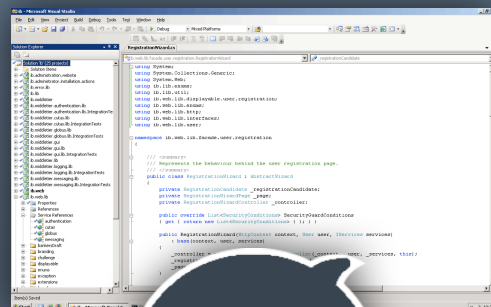


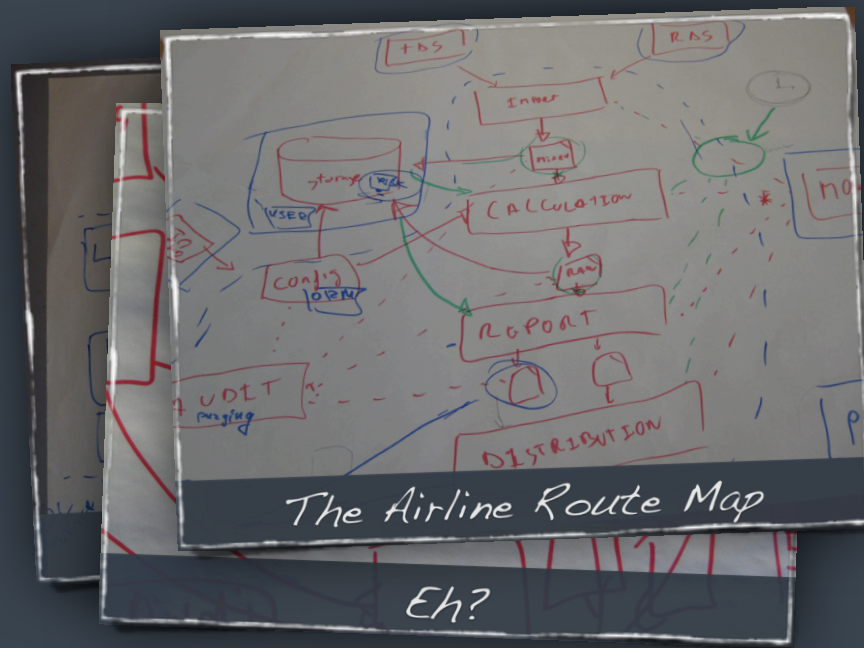
Shared vision



Software
Architecture
Document

Shared vision of
TL; DR





Shared vision of
WTF?!

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ...
{
    public class ...
    {
        // ...
    }
}
```



```
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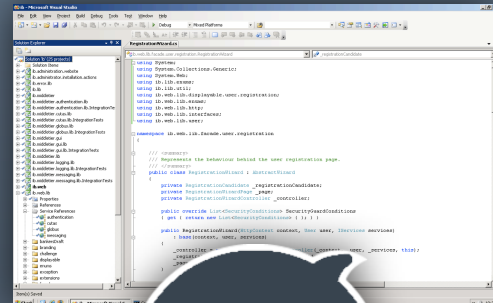
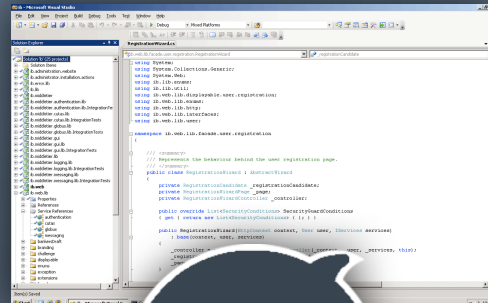
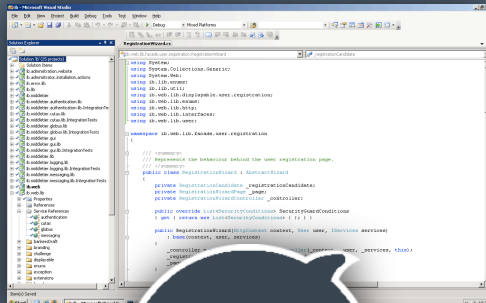
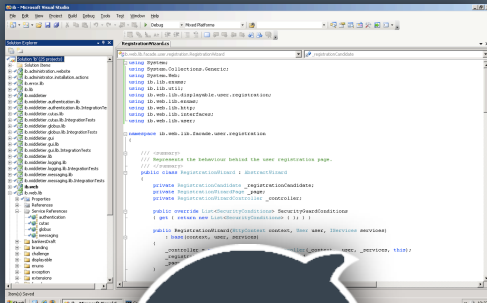
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using System.Text;
using System.Threading.Tasks;

namespace ...
{
    public class ...
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        // ...
    }
}
```





Dandelions



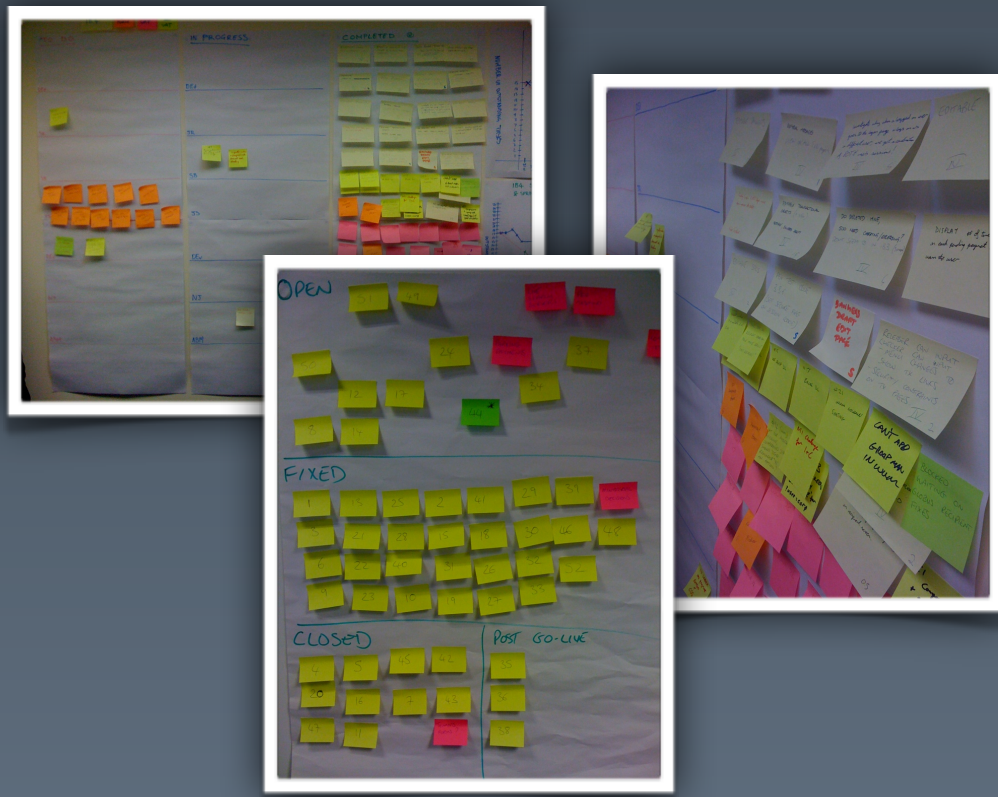
Pictures provide
an excellent
way to create a
shared
vision

for the team

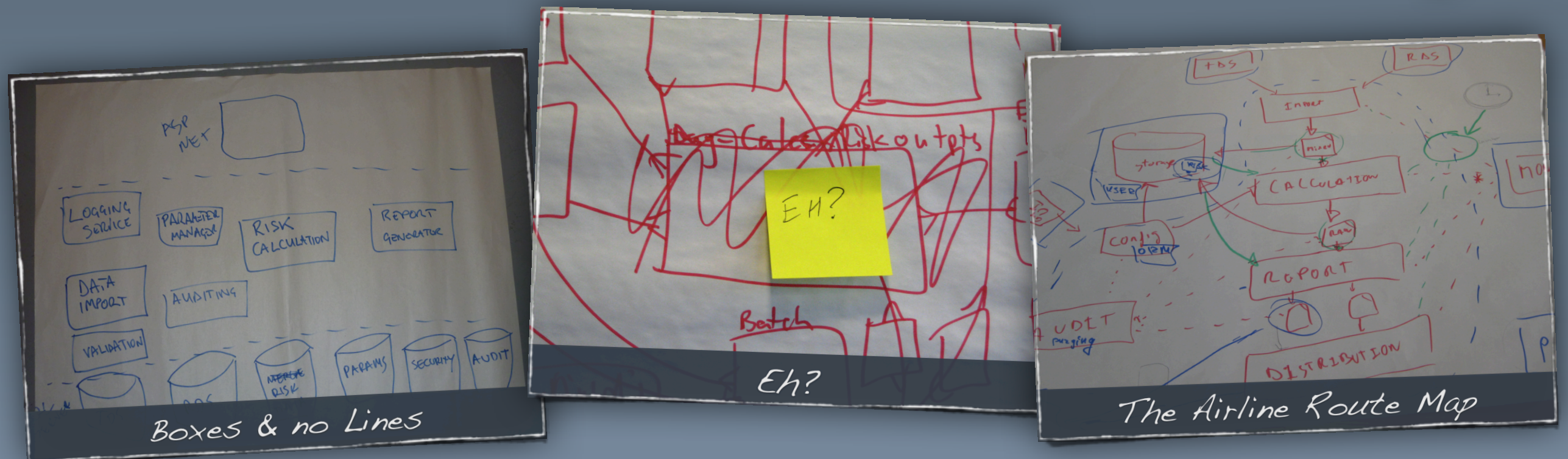


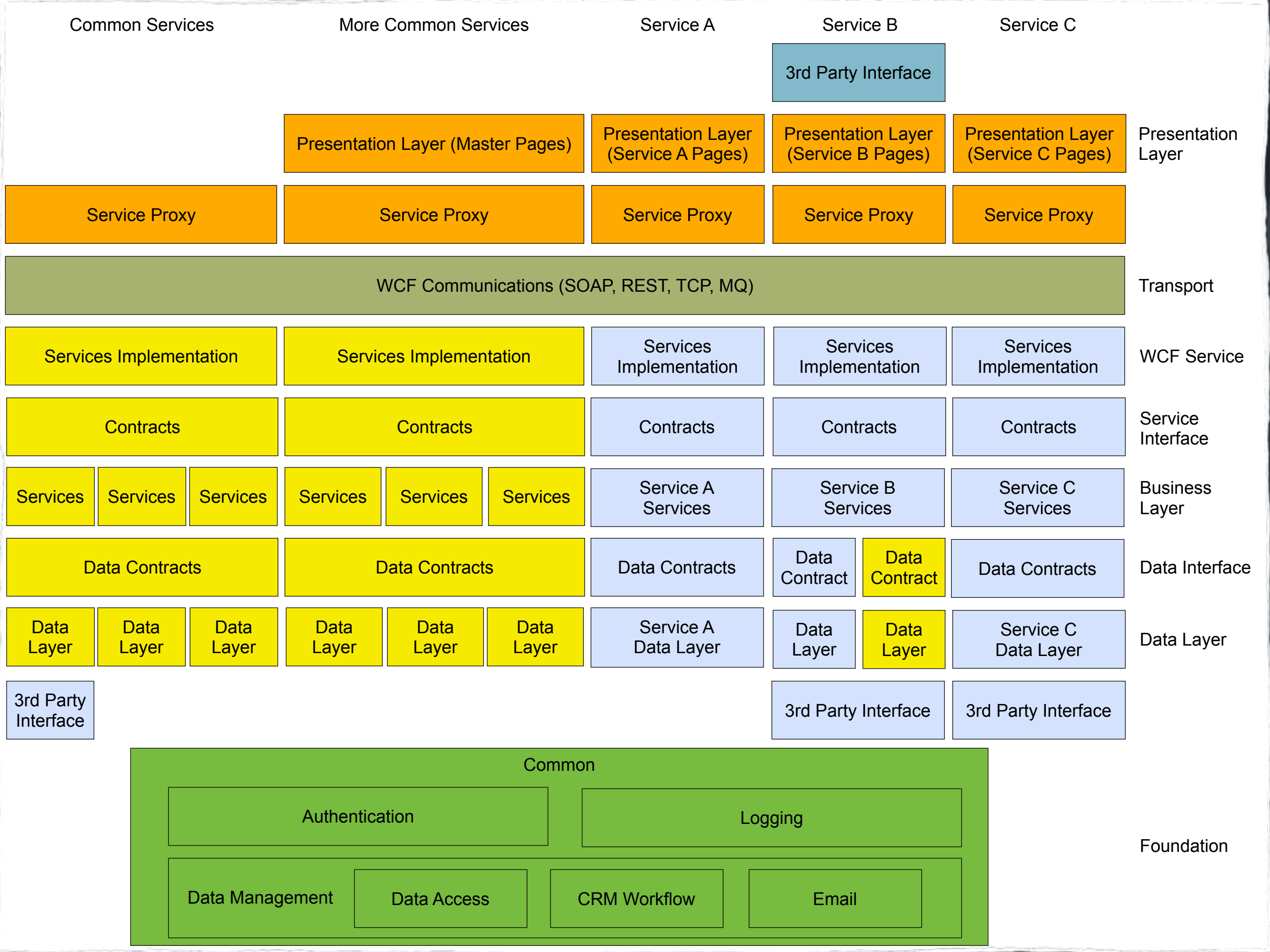
Making the implicit,
explicit

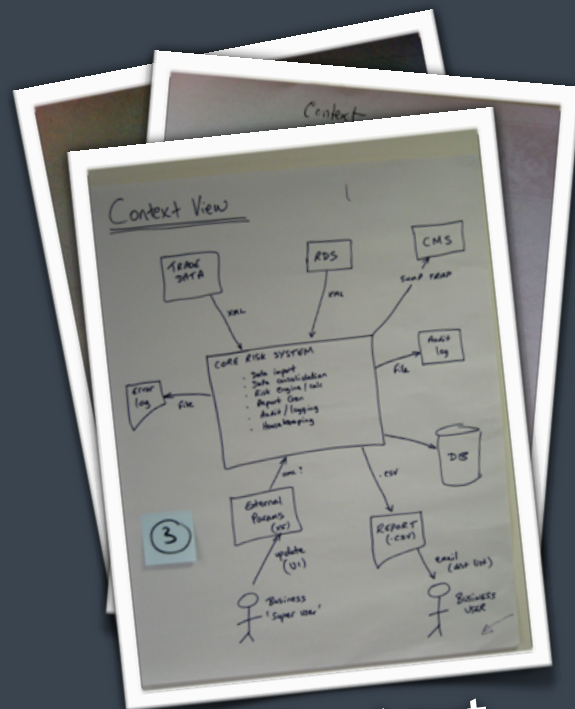
We can visualise our process...



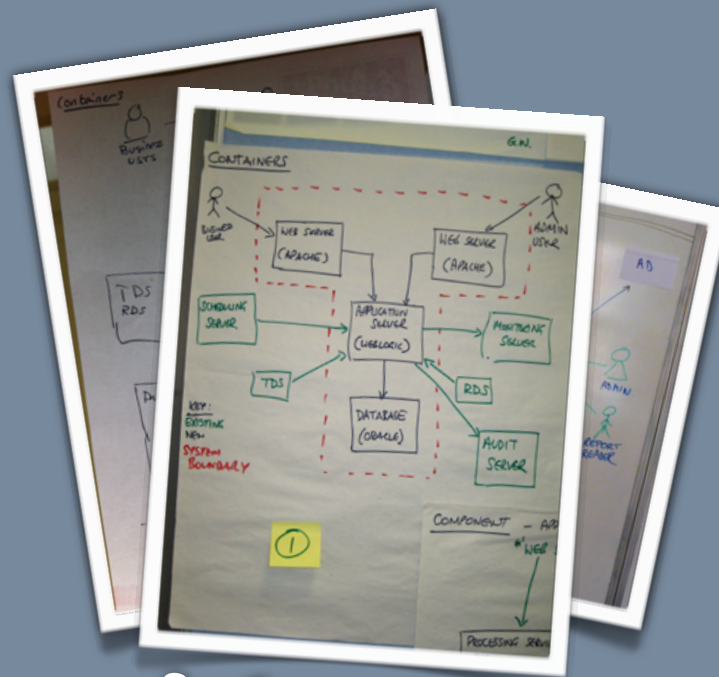
...but **not our software!**



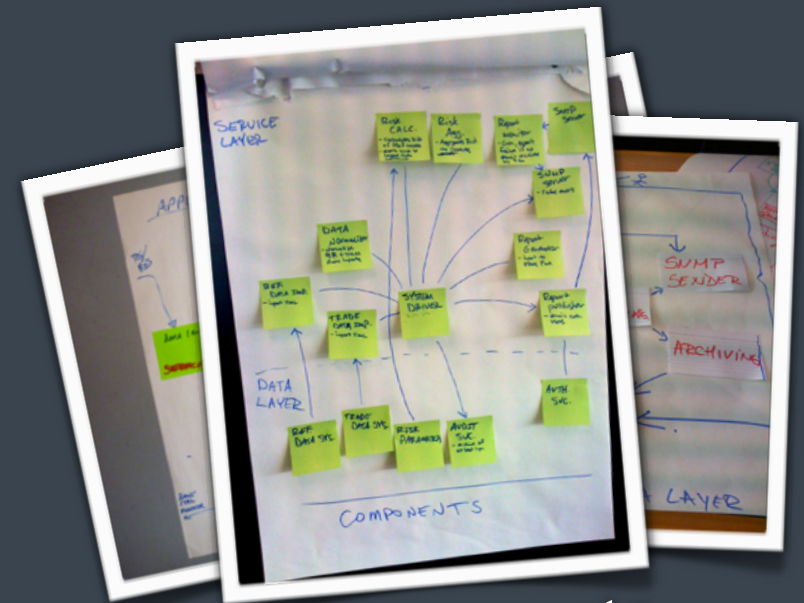




1. Context



2. Containers

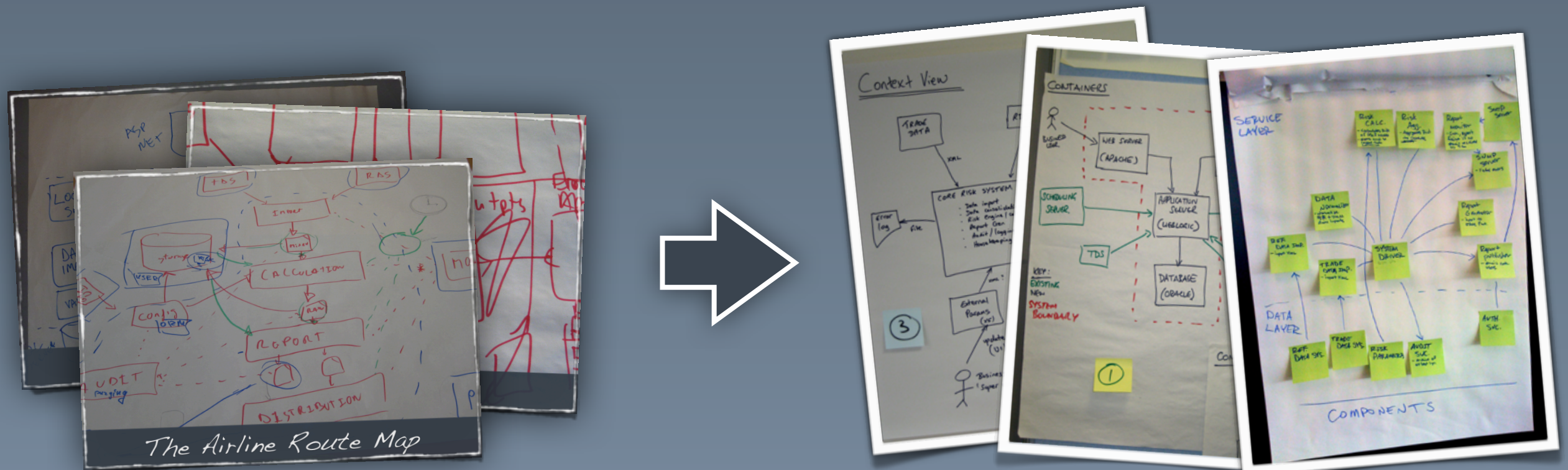


3. Components

... and, optionally,
4. Classes

Thinking inside the box

Moving fast requires good communication

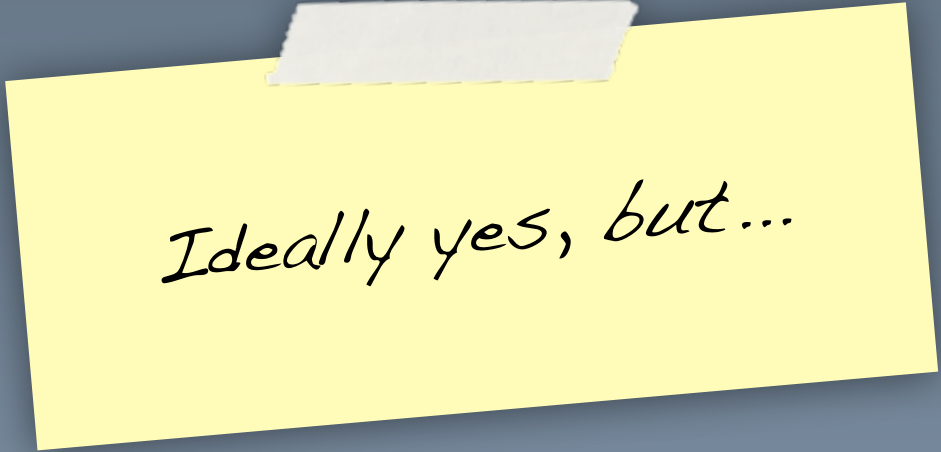


Should
software architects
write code?

Should software architects write

code

on software projects?



Ideally yes, but...

Generalising

Specialist

Depth

Deep hands-on technology
skills and knowledge

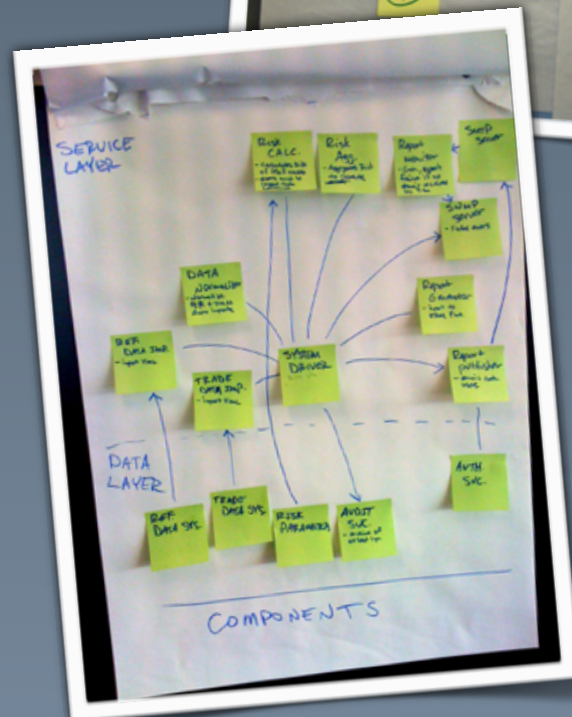
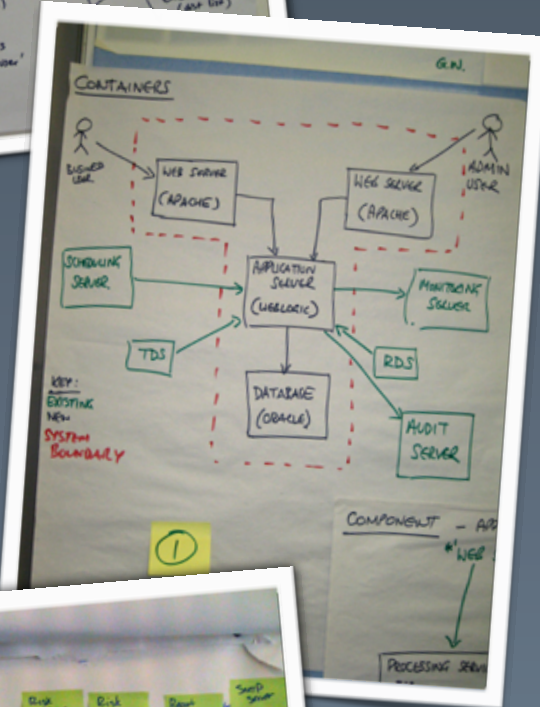
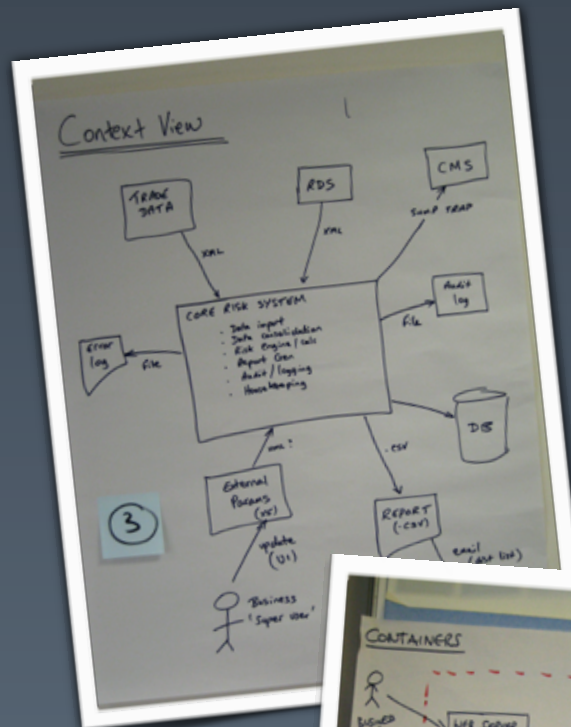
*Good software architects
are master builders*

Breadth

Broad knowledge of
patterns, designs,
approaches, technologies,
...

*Awareness of options
and trade-offs*

Would we code it that way?



This is why
software architects
must be able to code!

All decisions
involve a
trade-off

Big enterprise Java system

IBM WebSphere



*An Enterprise JavaBean (EJB) wants
to read files from the file system*



File
System

Option 1

Write a J2EE Connector
Architecture (JCA)
connector

Option 2

Use `java.io` from the
Enterprise JavaBean

FAQ

EJB Restrictions

Are the restrictions mandatory? How are they enforced?

The restrictions are mandatory, since they are laid out in the specification as not optional.

- **Compatibility Test Suite (CTS) and branding.** Only servers that pass the CTS branding control is to ensure the highest level of compatibility between vendor implementations. The CTS and J2EE branding control indicate that the brand is compatible with enterprise beans.
- **Pre-deployment checking tools.** Enterprise development tools have varying levels of support (meaning they abide by the restrictions). Developers can then be sure they are not deploying incompatible code, etc.
- **Security model restriction enforcement.** The EJB specification defines that the EJB container implementation should enforce the restrictions described above by way of the standard Java security model. For example, an enterprise bean that tries to create an AWT Frame will fail, since the default security setting for the container denies `java.awt.AWTPermission`.

Specifically, enterprise beans should not:

- use the `java.lang.reflect` Java Reflection API to access information unavailable
- read or write nonfinal static fields
- use `this` to refer to the instance in a method parameter or result
- access packages (and classes) that are otherwise made unavailable by the rules of the specification
- define a class in a package
- use the `java.awt` package to create a user interface
- create or modify class loaders and security managers
- redirect input, output, and error streams
- obtain security policy information for a code source
- access or modify the security configuration objects
- create or manage threads
- use thread synchronization primitives to synchronize access with other enterprise beans
- stop the Java virtual machine
- load a native library
- listen on, accept connections on, or multicast from a network socket
- change socket factories in `java.net.Socket` or `java.net.ServerSocket`, or change the default socket factory
- directly read or write a file descriptor
- create, modify, or delete files in the filesystem
- use the subclass and object substitution features of the Java serialization protocol

For more on these restrictions, see § 18.1.2 of the EJB 1.1 specification.

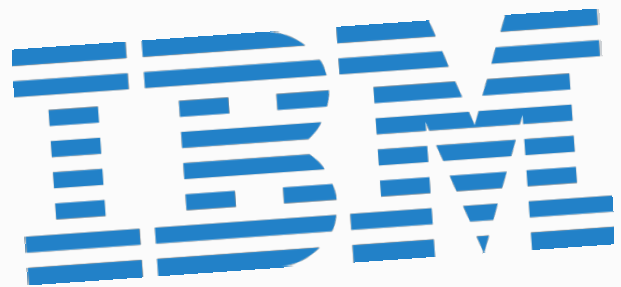
Why can't EJBs read and write files and directories in the filesystem? And why can't they access file descriptors?

Enterprise beans aren't allowed to access files primarily because files are not transactional resources. Allowing EJBs to access files or directories in the filesystem, or to use file descriptors, would compromise component distributability, and would be a security hazard.

Another reason is deployability. The EJB container can choose to place an enterprise bean in any JVM, on any machine in a cluster. Yet the contents of a filesystem are not part of a deployment, and are therefore outside of the EJB container's control. File systems, directories, files, and especially file descriptors tend to be machine-local resources. If an enterprise bean running in a JVM on a particular machine is using or holding an open file descriptor to a file in the filesystem, that enterprise bean cannot easily be moved from one JVM or machine to another, without losing its reference to the file.

Furthermore, giving EJBs access to the filesystem is a security hazard, since the enterprise bean could potentially read and broadcast the contents of sensitive files, or even upload and overwrite the JVM runtime binary for malicious purposes.

Files are not an appropriate mechanism for storing business data for use by components, because they tend to be unstructured, are not under the control of the server environment, and typically don't provide distributed transactional access or fine-grained locking. Business data is better managed using a persistence interface such as JDBC, whose implementations usually provide these benefits. Read-only data can, however, be stored in files in a deployment JAR, and accessed with the `getResource()` or `getResourceAsStream()` methods of `java.lang.Class`.



IBM WebSphere Application Server

Existing licenses,
supports messaging,
big, complex



Apache Tomcat

Free, lightweight,
not really designed
for messaging



Standalone Java Application(s)

Lightweight, each JVM
could be a message
listener/processor

Trade-offs are
deployment and
operational complexity

LCM and ROT management console - Microsoft Internet Explorer

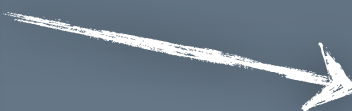
Address http:// [management/index.html]

management console

Process	Component	Restart All
Container km1 (9514@) started Tue Jan 30 13:00:16 GMT 2007 JMX URL: service:jmx:rmi://localhost:9000 Version: v1.0-09, built 30 January 2007 09:18:55 +0000 Memory: Using 18.9MB of 100.2MB (max is 910.2MB)		Stop Restart
	ProblemPooler, instance 1	Stop
	BatchPoller, instance 1	Stop
	Batcher, instance 1	Stop
Container km2 (9513@) started Tue Jan 30 13:00:24 GMT 2007 JMX URL: service:jmx:rmi://localhost:9000 Version: v1.0-09, built 30 January 2007 09:18:55 +0000 Memory: Using 16.3MB of 95.9MB (max is 910.2MB)		Stop Restart
	RiskServiceRequestResubHandler, instance 1	Stop
	BatchPoller, instance 2	Stop
	RotObservationNotificationHandler, instance 3	Stop
	LandedTradeEventScheduleHandler, instance 1	Stop
	RotConfigurationNotificationHandler, instance 2	Stop
Container km3 (9512@) started Tue Jan 30 13:00:37 GMT 2007 JMX URL: service:jmx:rmi://localhost:9000 Version: v1.0-09, built 30 January 2007 09:18:55 +0000 Memory: Using 18.6MB of 89.1MB (max is 910.2MB)		Stop Restart
	BatchPoller, instance 3	Stop
	RiskServiceRequestHandler, instance 1	Stop
	LandedResultNotificationHandler, instance 1	Stop
	RiskRotObservationNotificationHandler, instance 4	Stop
Container km4 (9515@) started Tue Jan 30 13:00:25 GMT 2007 JMX URL: service:jmx:rmi://localhost:9000 Version: v1.0-09, built 30 January 2007 09:18:55 +0000 Memory: Using 16.0MB of 89.9MB (max is 910.2MB)		Stop Restart
	BatchPoller, instance 4	Stop



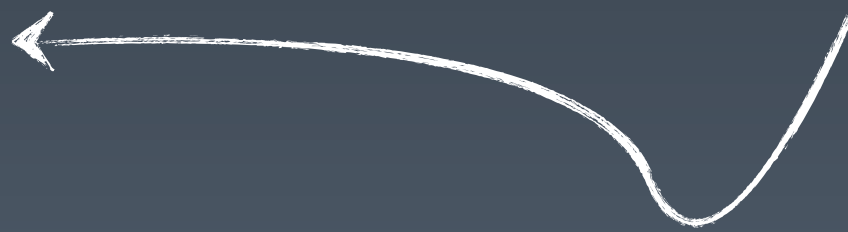
JMX/RMI





Customer

*Software
Architect*

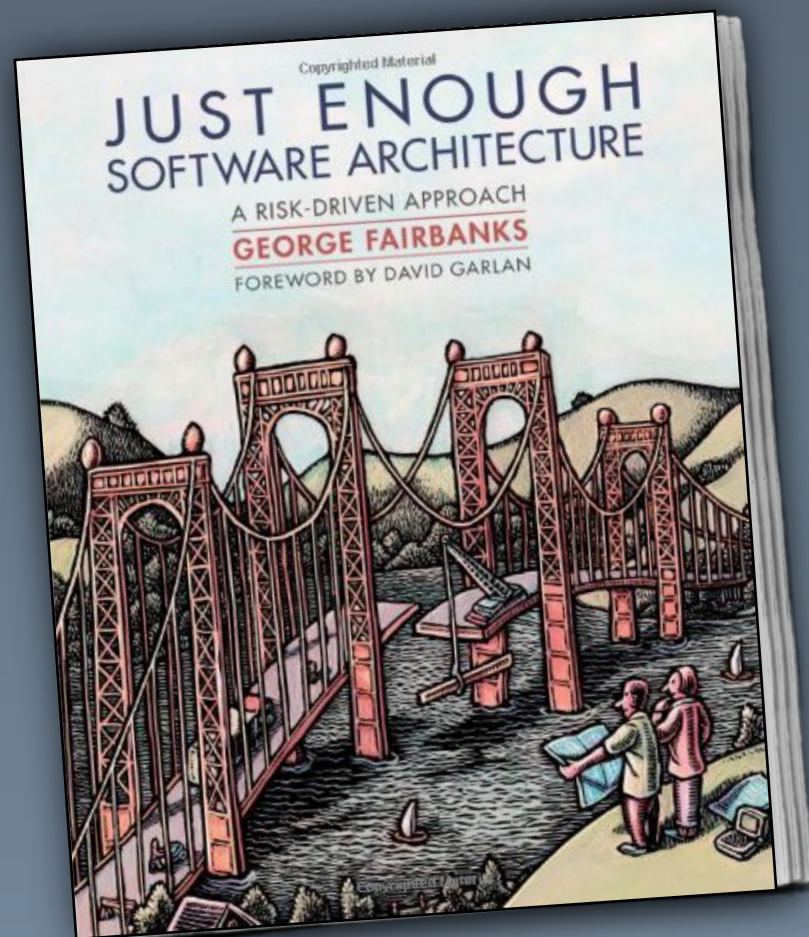


We need a system built
quickly



It's possible if
we don't use
the approved
technology list

"architecture-indifferent design"



Just Enough Software Architecture A Risk-Driven Approach

George Fairbanks



The Conclusion

Building architects were master builders,

therefore

software architects should code
rather than sitting in ivory towers

The End?

Divergence of the master builder role

Throughout ancient and medieval history, most architectural design and construction was carried out by artisans, such as stone masons and carpenters, rising to the role of master builder.

Until modern times there was no clear distinction between the architect and engineer.

In Europe, the titles "architect" and "engineer" were primarily geographical variations referring to the same person, often used interchangeably.

Structural engineering has existed since humans first started to construct their own structures. It became a more defined and formalised profession with the

*emergence of the architecture
profession as distinct from the
engineering profession*

during the industrial revolution in the late 19th century.

*Until then, the architect and the
structural engineer were usually one
and the same - the master builder.*

*Only with the development of specialised knowledge of structural theories that
emerged during the 19th and early 20th centuries did the professional structural
engineer come into existence.*



Architect



*Interacts with
client, requirements,
design, aesthetics,
layout, etc*



Structural
Engineer



*Makes sure the
building doesn't
fall over!*



*Generalising
Specialist*



*Generalising Specialist
+ Specialist(s)*





*Generalist +
Specialist*

*Beware of
ivory towers!*





*Generalist +
Specialists*



How can I *possibly* be
hands-on when I have
seven teams
to look after?!

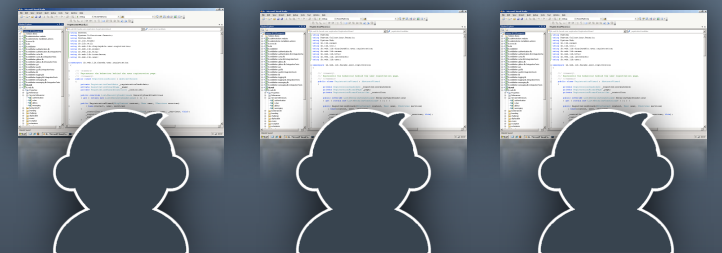
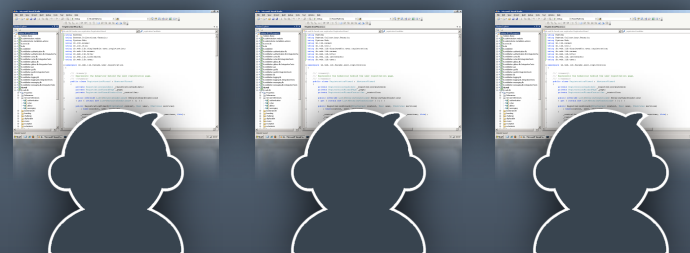
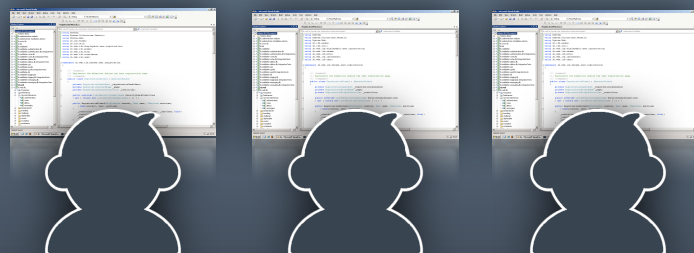
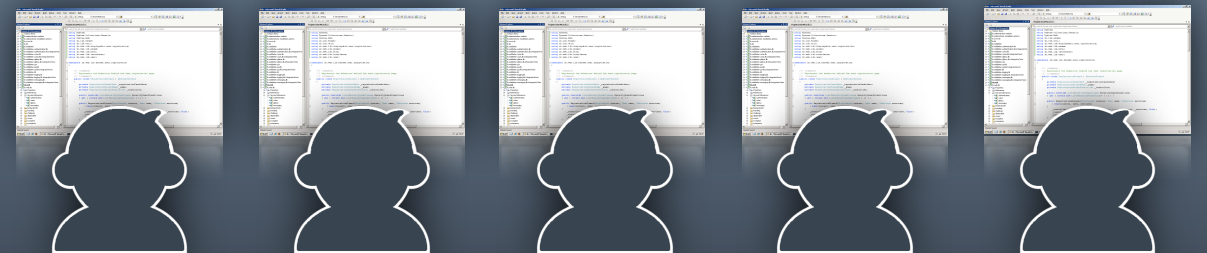
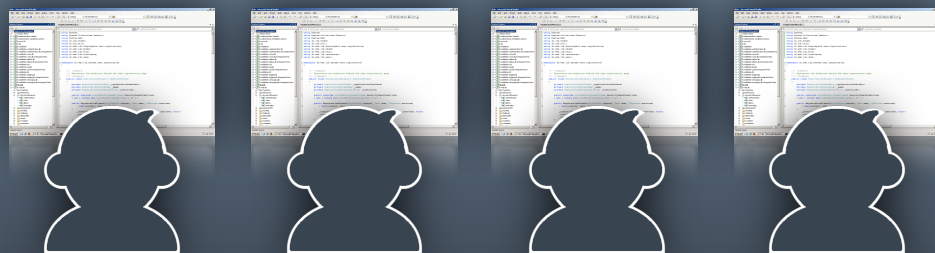
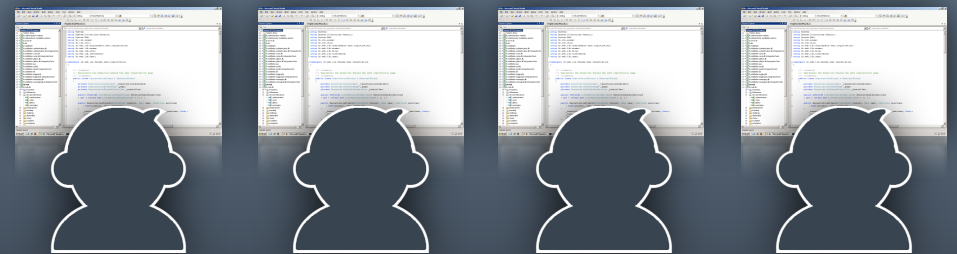
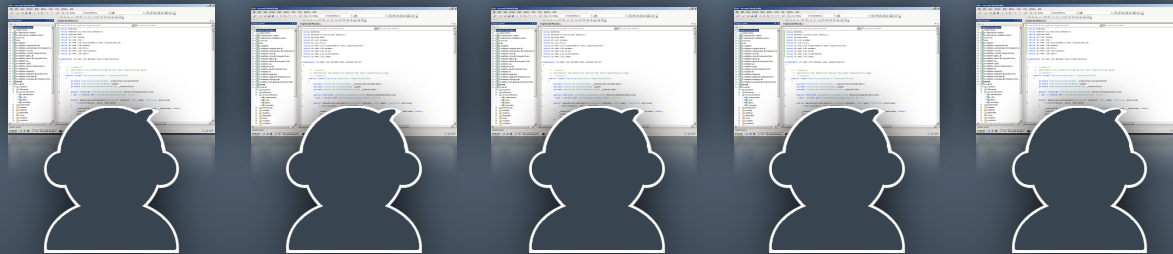


Software Architect

You can't ... but why
are you looking after
seven teams?

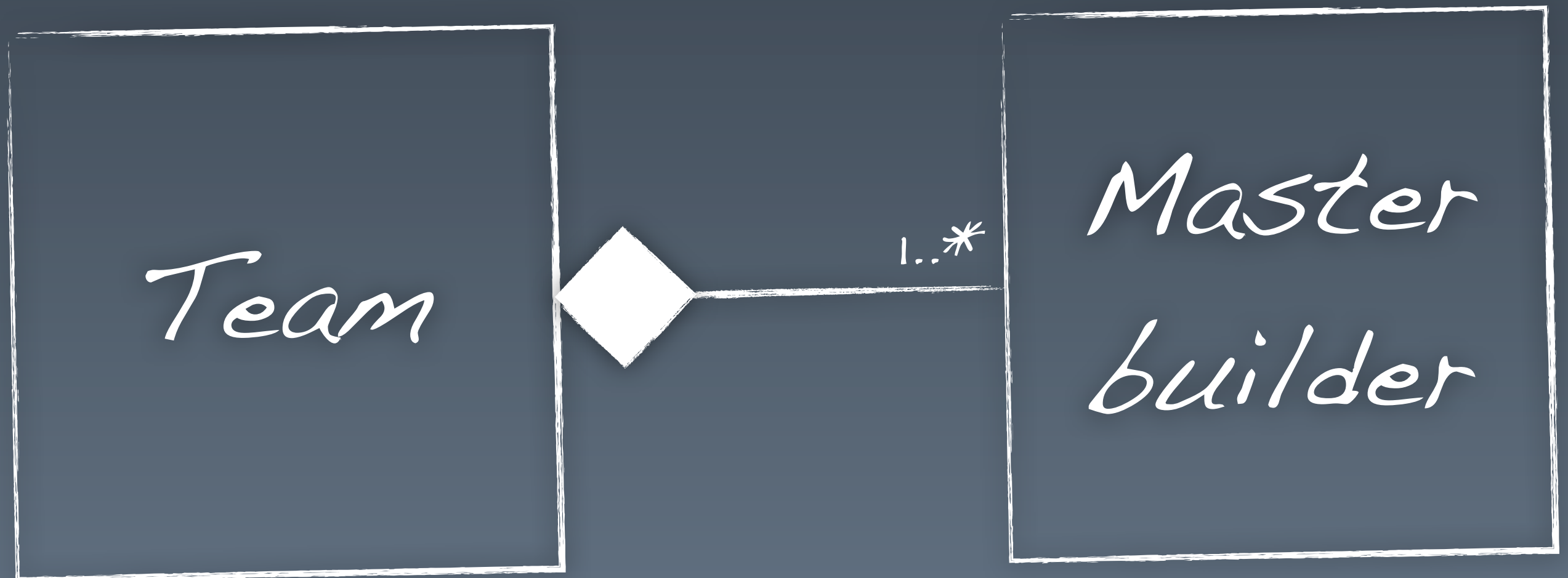


Enterprise Architecture Group



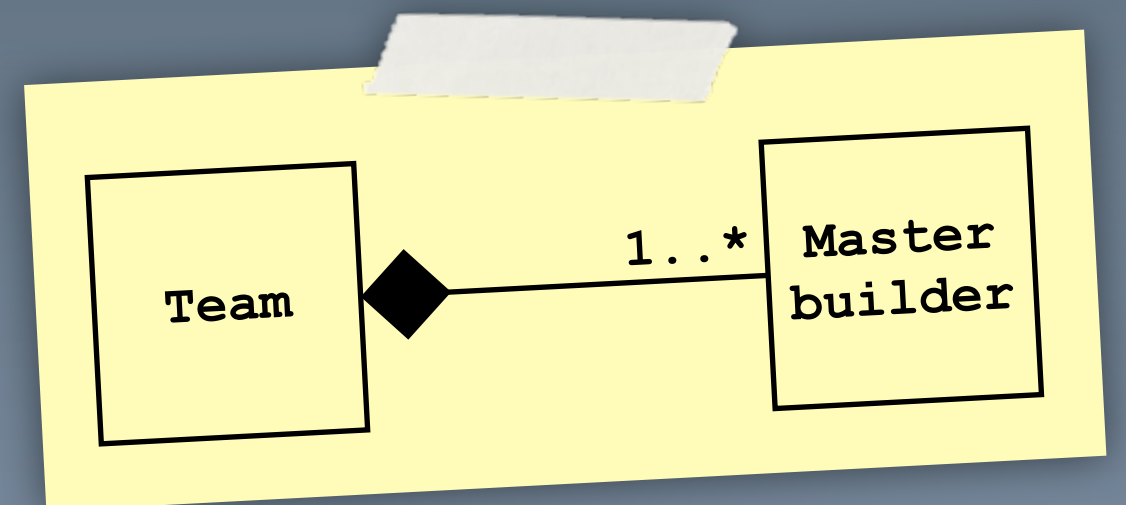
Although they may not have
touched stone, master masons

worked with
the teams



This diagram might work, but many (most?) people in our industry don't understand UML! :-/

Every software development team needs a master builder

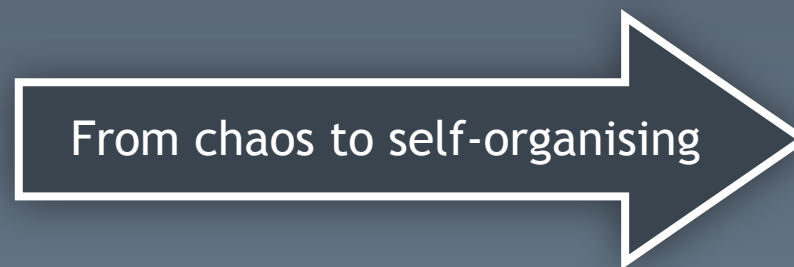


The software architecture role



Dedicated software architect

Single point of responsibility for the technical aspects of the software project



Everybody is a software architect

Joint responsibility for the technical aspects of the software project

Elastic Leadership (Roy Osherove)
Chaos (command and control),
learning (coaching),
self-organising (facilitation)

Corporate career ladders

Is coding a
commodity?

Non-technical

Technical



The “corporate career ladder”

*Our tech lead and mentor
has been “promoted” ...*

help!

Medieval stonemasons' skills were in high demand, and members of the guild, gave rise to three classes of stonemasons:

*apprentices,
journeymen,
and master masons.*

Apprentices were indentured to their masters as the price for their training, journeymen had a higher level of skill and could go on journeys to assist their masters, and master masons were considered freemen who could travel as they wished to work on the projects of the patrons.

*A mason would have an
apprentice
working for him.*

*Traditionally medieval
stonemasons served
a seven-year
apprenticeship.*

97 Things Every
Software Architect
Should Know

97 Things Every Software Architect Should Know

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I am a senior developer. Recently, I was promoted to the position as architect. Could anyone please let me know which tools/software an architect should master/be familiar with. Thank you

10 months ago

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This is common :-/

We need to **grow** the
software architects
of **tomorrow**



To become a successful master mason in the medieval era, whatever one's origins or education, patently required a man of immense talent. Such a man needed to be a master in the

handling of physical and human resources

- to be able to direct them with imagination, ingenuity and efficiency toward a mercurial goal always framed by a host of compromises.

The opportunities for such a man whose creativity was matched by his organisational and diplomatic ability were varied and great.

Leadership and soft skills?

A 21st century
software architect

The software architecture role

Architectural Drivers

Understanding requirements and constraints

Technology Selection

Choosing and evaluating technology

Architecting

Designing software

Architecture Evaluation

Understanding that the architecture works

Coding

Involvement in the hands-on elements of software delivery

Architecture Evolution

Ownership of the architecture throughout the delivery



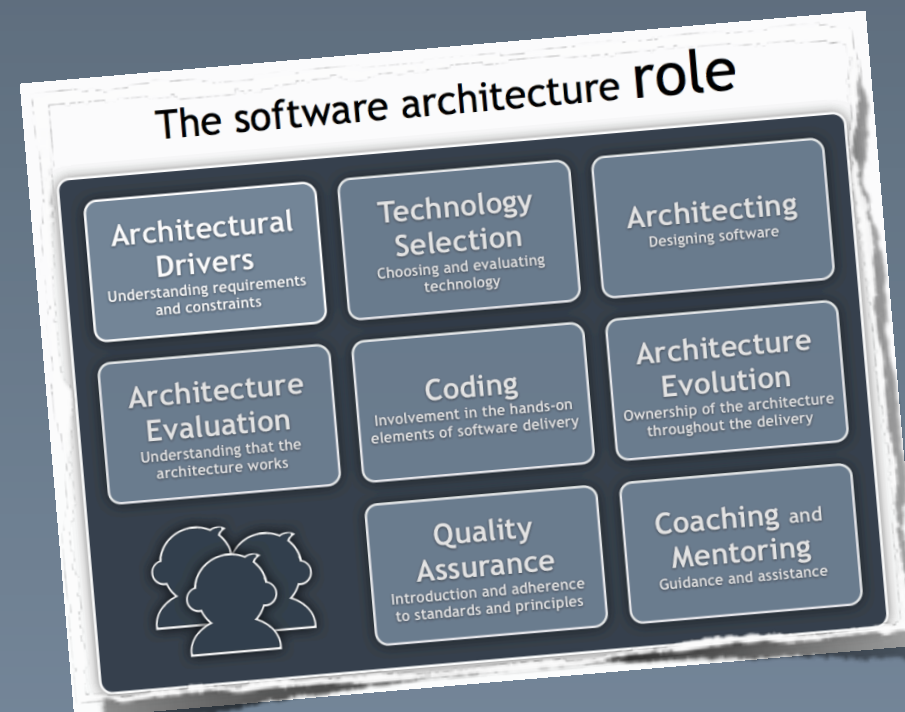
Quality Assurance

Introduction and adherence to standards and principles

Coaching and Mentoring

Guidance and assistance

Is a collaborative and lightweight
approach to software architecture
the **missing piece**
of the **jigsaw**?

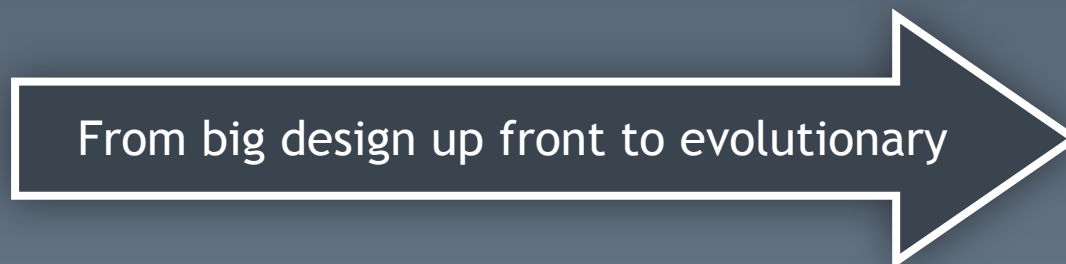


The process of software architecting



Big up front design

Requirements capture, analysis
and design complete before
coding starts



From big design up front to evolutionary

```
/// <summary>
/// Represents the behaviour behind the ...
/// </summary>
public class SomeWizard : AbstractWizard
{
    private DomainObject _object;
    private WizardPage _page;
    private WizardController _controller;

    public SomeWizard()
    {
    }

    ...
}
```

Evolutionary architecture

The architecture evolves
secondary to the value created
by early regular releases of
working software



The role



“Just enough”

*Understand how the
significant elements
fit together*

*Identify and mitigate
the key risks*

*Provide firm foundations
and a vision
to move forward*



The process

```
/// <summary>
/// Represents the behaviour behind the ...
/// </summary>
public class SomeWizard : AbstractWizard
{
    private DomainObject _object;
    private WizardPage _page;
    private WizardController _controller;

    public SomeWizard()
    {
    }

    ...
}
```


The Conclusion

Software development teams need

**one or more
master builders**

Number 1

The Conclusion

The master builders are in a leadership role that should be

collaborative

and include **coaching**

Number 2

The Conclusion

Effective and efficient
communication
is a key skill for master builders

Number 3



codingthearchitecture.com



leanpub.com



Training and consulting



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@simonbrown on Twitter

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