### AMSTERDAM



INTERNATIONAL
SOFTWARE DEVELOPMENT

CONFERENCE 2012

Conference:May 24-25 / Training:May 26

## **REST: From GET to HATEOAS**

... or how to create RESTful APIs



### Who am I?

~ just some java guy ~



### **Jos Dirksen** Architect @ JPoint

- Live in Waalwijk
- Married
- Daughter (2.5 y/o)
- Blog at:

www.smartjava.org



#### **Interests**

- Java & Scala
- REST, WS-\*
- HTML5
- Snowboarding
- Reading
- Cooking



#### **Books**

Shameless self promotion:

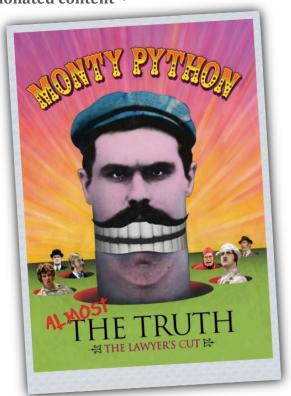
- SOA Governance in Action, Manning, 2012
- Open Source ESBs in Action, Manning, 2008

### **Disclaimer**

~ you will encounter opinionated content ~

### **Heavily opinionated**

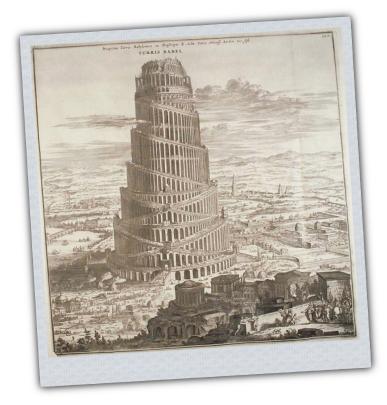
- There are many truths
- This is mine
- I'm not a Restafarian



# In the beginning... ~ It was a dark place ~



### The world before **REST!**



#### Many different 'standards':

RMI, SOAP, Corba, DCE, DCOM

### From many different parties:

Sun, Microsoft, IBM, OASIS, OMG

### **Caused many problems:**

- Bad interoperability.
- Reinvent the wheel.
- Vendor 'lock-in'.

### **And then came REST!**

"Representational State Transfer (REST) is a style of software architecture for distributed hypermedia systems such as the World Wide Web"

### **REST** is based on a set of constraints

~ Rest 101 ~

#### 1. Client-server

Separate clients and servers.

#### 2. Stateless server

Each request from a client contains all the information necessary to service the request.

#### 3. Cacheable

Clients can cache responses, responses must indicate if this is allowed.

#### 4. Uniform interface

There is a uniform interface between clients and servers.

### 5. Layered System

Must allow concepts such as load balancers, proxies and firewalls.

**6. Code-On-Demand (optional)**Client can request code from server and execute it.

### **Constraint 4: Uniform interface**

~ Rest 101 ~

- A. Identification of resources: E.g. by using an URI.
- B. Manipulation of resources through representations:
  A representations allows user to modify/delete resource.
- C. Self-descriptive messages:
  Process message based on message and meta-data.
- D. Hypermedia as the engine of application state: State transitions are defined in representations.





### Why do this? Why be RESTful?

- Scalable
- Fault-tolerant
- Recoverable
- Secure
- Loosely coupled

"Exactly what we want in the applications we are developing!"

## But not everybody understood...

- GET: /getAllDogs
- GET: /saveDog?name=brian&age=7
- GET: /feedDog?food=123&dog=brian instead of:
- GET: /dogs
- PUT: /dog/brian
- POST: /dog/brian/food/123



"In your URLs – nouns are good; verbs are (usually) bad"

### **Twitter API**

~ just saying your RESTful doesn't make it so ~

#### **Bad URLs**:

- POST statuses/destroy/:id
- GET statuses/show/:id
- POST direct\_messages/new

#### Instead of:

- DELETE status/:id
- GET status/:id
- POST direct\_message or PUT direct\_message/:id



## The maturity levels of **REST**









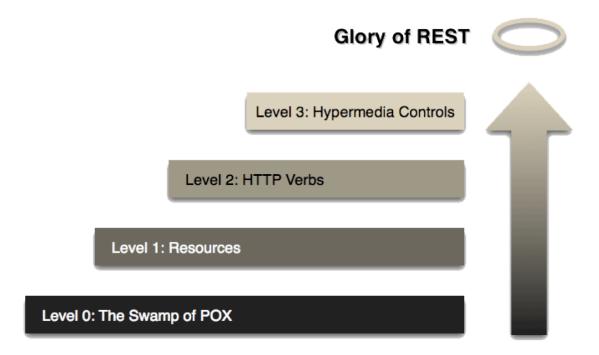








## Richardson's Maturity Model



## **Level 0: The Swamp of Pox**

~ nothing to do with REST ~

- One URI, one HTTP method
- XML-RPC / SOAP / POX
- Giant 'black box', is what eBay uses.

## Level 0: eBay

~ not an easy to use API ~

```
POST http://svcs.ebay.com/services/search/FindingService/vl
<findItemsByKeywordsRequest xmlns="http://www.ebay.com/marketplace/</pre>
search/v1/services">
  <affiliate>
    <networkId>9</networkId>
    <trackingId>1234567890</trackingId>
    <customId>k-man
  </affiliate>
  ⟨sortOrder⟩EndTime⟨/sortOrder⟩
  <paginationInput>
    <entriesPerPage>2</entriesPerPage>
  </paginationInput>
  <keywords>camalots</keywords>
</findItemsByKeywordsRequest>
```

### **Level 1: Resources**

~ lots of APIs start out this way ~

- Each resource has an unique URI
- Single HTTP verb (usually POST or GET)
- Verbs have no meaning, used to tunnel over HTTP
- Early versions of Flickr, del.ico.us and Amazon

### **Level 2: HTTP Verbs**

~ close but no sigar ~

- Many URIs, using multiple verbs
- Correct use of response codes
- Exposes state, not behavior
- Crud services, can be useful e.g Amazon S3

## Level 3: Hypermedia controls

- Resources are self-describing
- Hypermedia As The Engine Of Application State (HATEOAS)
- Exposes state and behavior

## So, are level 0, 1 and 2 RESTful?

"What needs to be done to make the REST architectural style clear on the notion that hypertext is a constraint? In other words, if the engine of application state (and hence the API) is not being driven by hypertext, then it cannot be RESTful and cannot be a REST API. Period. Is there some broken manual somewhere that needs to be fixed?"

**Roy T. Fielding** 

## Level 2 is easy, how do we do HATEOAS?

~ Worst acronym ever! ~



### HATEOAS?

"The next control state of an application resides in the representation of the first requested resource, ... The application state is controlled and stored by the user agent ... anticipate changes to that state (e.g., link maps and prefetching of representations) ... The model application is therefore an engine that moves from one state to the next by examining and choosing from among the alternative state transitions in the current set of representations."

**Roy T. Fielding** 

## Say what?



WWW.JPOINT.NL | JOS@JPOINT.NL | TWITTER: @JOSDIRKSEN

## The key to HATEOAS is simple

- Hypermedia / Mime-types / Media-types :
  - Describes a current state
  - Compare it with a web page
  - Can be seen as the contract
- Links:
  - Describe the transition to the next state
  - Compare it with hyperlinks
- HATEOAS makes surfing the web possible
- Jim Webber: "Hypermedia Describes Protocols" (HYDEPR)





### **HATEOAS Part 1: Links**

~ AtomPub ~

```
<feed xmlns="http://www.w3.org/2005/Atom">
        <title>Example Feed</title>
        <subtitle>A subtitle.
        <link href="http://example.org/feed/"</pre>
              rel="self" />
        <link href="http://example.org/" />
        <id>urn:uuid:60a76c80-d399-11d9-b91C-0003939e0af6</id>
        <updated>2003-12-13T18:30:02Z</updated>
        <author>
                <name>John Doe</name>
                <email>johndoe@example.com</email>
        </author>
        <entry>
                <title>Atom-Powered Robots Run Amok</title>
                <link href="http://example.org/2003/12/13/atom03" />
                <link rel="alternate" type="text/html"</pre>
                     href="http://example.org/2003/12/13/atom03.html"/>
```

### **HATEOAS Part 1: Links**

~ Netflix API ~

```
1 ink
 href="http://.../catalog/titles/series/70023522/cast"
   rel="http://schemas.netflix.com/catalog/people"
 title="cast">
 <cast>
  <link href="http://api.netflix.com/catalog/people/30011713"</pre>
         rel="http://schemas.netflix.com/catalog/person"
       title="Steve Carell"/>
  <link href="http://api.netflix.com/catalog/people/30014922"</pre>
         rel="http://schemas.netflix.com/catalog/person"
       title="John Krasinski"/>
  <link href="http://api.netflix.com/catalog/people/20047634"</pre>
         rel="http://schemas.netflix.com/catalog/person"
       title="Jenna Fischer"/>
</cast>
\langle /1ink \rangle
```

## HATEOAS Part 1: Twitter Example

~ Before using links~

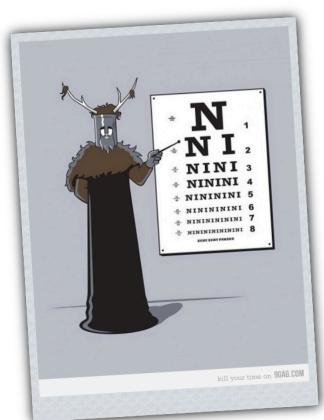
```
GET .../followers/ids.json?cursor=-1&screen_name=josdirksen
 "previous_cursor": 0,
 "previous_cursor_str": 0,
 "ids": [
   12345678,
   87654321.
   11223344
 "next cursor": 0,
 "next_cursor_str": "0"
```

## HATEOAS Part 1: Twitter Example

~ With links~

```
GET .../followers/ids.json?cursor=-1&screen_name=josdirksen
 "previous_cursor": 0,
 "id": {
   "name": "John Smit",
   "id": "12345678"
   "links" : [
   { "rel": "User info",
     "href": "https://.../user/12345678"},
   { "rel": "Follow user",
     "href": "https://.../friendship/12345678"}
  } // and add other links: tweet to, send direct message,
  ..// block, report for spam, add or remove from list
```

## **HATEOAS Part 2: Media-types**



#### WHERE:

People know **where** to find your resource using URIs.

#### HOW:

They know **how** to interact by following links.

#### WHAT:

But **what** do the resources look like, **what** do they need to post?

## **HATEOAS Part 2: Media-types**

~ not all media-types are equal, some are more equal than others ~

#### Standard formats

- Easy to use and understand.
- Clients already know how to use them
- Don't always match with what you want to do
- XHTML and AtomPub

#### Self created

- Very domain specific
- Can have rich semantics
- Client specific implementation required
- Often described using XML Schema
- or in plain text, or not at all...



## **HATEOAS Part 2: Media-types**

~ Custom media types ~

```
200 OK
Content-Type: application/vnd.bank.org.account+xml; charset=UTF-8
<accounts xmlns="urn:org:bank:accounts">
    <account>
        <id>AZA12093</id>
        <link href="http://bank.org/account/AZA12093" rel="self"/>
        <link rel="http://bank.org/rel/transfer"</pre>
              type="application/vnd.bank.org.transfer+xml"
              href="http://bank.org/transfers"/>
        <link rel="http://bank.org/rel/customer"</pre>
              type="application/vnd.bank.org.customer+xml"
              href="http://bank.org/customer/7t676323a"/>
        <balance currency="USD">993.95</balance>
    </account>
</accounts>
```

- Media-types describe the resources.
- Actions are executed by following links.
- Each new response reflects a state.
- It is good to create custom media-types.
- Creates self-describing APIs.
- Clients 'explore' your API just as they browse the web.

"Media-types describes a domain specific application protocol"



## **HATEOAS Part 2: Twitter Example**

~ With links, but no media-type ~

```
GET .../followers/ids.json?cursor=-1&screen_name=josdirksen
 "previous_cursor": 0,
 "id": {
   "name": "John Smit",
   "id": "12345678"
   "links" : [
   { "rel": "User info",
     "href": "https://.../user/12345678"},
   { "rel": "Follow user",
     "href": "https://.../friendship/12345678"}
```

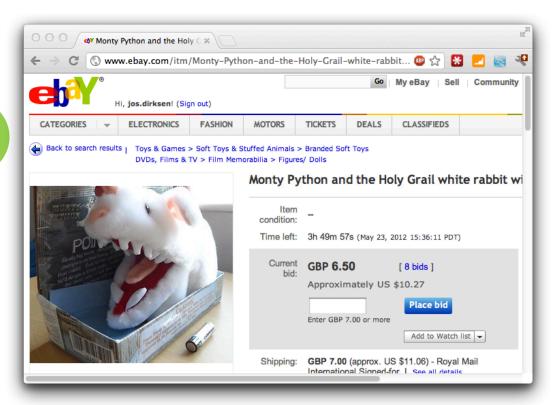
## **HATEOAS Part 2: Twitter Example**

~ With links & media-type ~

```
GET .../followers/ids.json?cursor=-1&screen_name=josdirksen
 "previous_cursor": 0,
 "id": {
  "name": "John Smit",
  "id": "12345678"
   "links" : [
   { "type: "application/vnd.twitter.com.user",
     "rel": "User info",
     "href": "https://.../user/12345678"},
   { "type": "application/vnd.twitter.com.user.follow",
     "rel": "Follow user".
     "href": "https://.../friendship/12345678"}
   ] // and add other options: tweet to, send direct message,
     // block, report for spam, add or remove from list
    // This is how you create a self-describing API.
```

## Case: eBay

~ API should guide the user ~

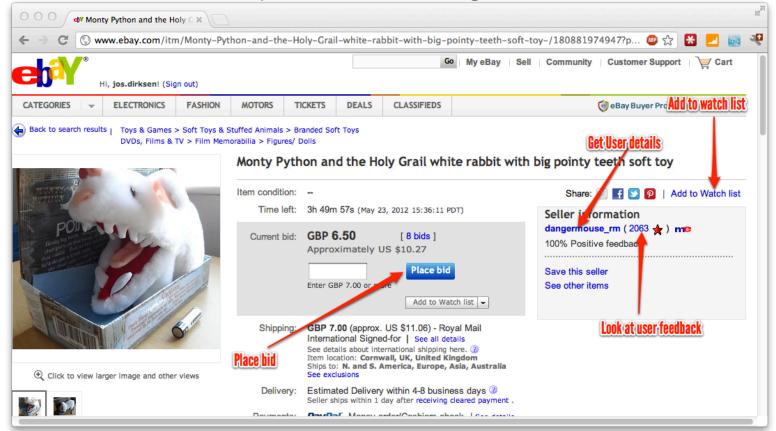


#### Common scenario: bidding on item

- 1. Add item to watch list: keep track of the item.
- 2. Get user details: find out more about the buyer.
- 3. Get user feedback: is seller trustworthy?
- 4. Make a bid: place a bid for the item.

## eBay: API should help the client

~ just like a browser does using links ~



## eBay: add to watchlist

~ API should tell us what to do ~

```
GET .../item/180881974947
 "name": "Monty Python and the Holy Grail white rabbit big pointy teeth",
 "id": "180881974947",
 "start-price": "6.50",
 "currency": "GBP",
 "links" : [
   { "type: "application/vnd.ebay.item",
     "rel": "Add item to watchlist".
     "href": "https://.../user/12345678/watchlist/180881974947"},
    // and a whole lot of other operations
```

# eBay: get user details

~ Follow links to get more information ~

```
GET .../item/180881974947
 "name": "Monty Python and the Holy Grail white rabbit big pointy teeth",
 "id": "180881974947",
 "start-price": "6.50",
 "currency": "GBP",
 // whole lot of other general item data
 "bidder" : {
    "name": "dangermouse_rm",
    "link" : {
      "type": "application/vnd.ebay.user",
      "rel: "Get user details",
      "href: "https://.../user/314512346523"
```

# eBay: get user feedback

~ Depending on rights we get different links ~

```
GET .../user/314512346523
 "name" : "dangermouse_rm",
 "location": "united kingdom",
 // whole lot of other general user data
 "feedbacks" : {
    "last month": "7,0,0"
    "last_6_month" : "19,0,0",
    "feedback" : {
      "title": "Great communication and quick delivery. +++"
      "link" : {
        "type": "application/vnd.ebay.feedback",
        "rel: "Show feedback",
        "href: "https://.../user/314512346523/feedback/1234567"
```

# eBay: place bid

~ Depending on rights we get different links ~

```
GET .../item/180881974947
 "name": "Monty Python and the Holy Grail white rabbit big pointy teeth",
 "id": "180881974947",
 "start-price": "6.50",
 "currency": "GBP",
 "links" : [
   { "type: "application/vnd.ebay.bid",
     "rel": "Place bid".
     "href": "https://.../user/12345678/bid/180881974947"},
    // and a whole lot of other operations
```

# eBay: much easier! ~ and there was much rejoicing ~



# Versioning without breaking



# Three options for versioning

~ Media-types ~

Media-type is versioned, directly in its name

# Three options for versioning

~ Add version qualifier ~

Media-type stays the same, add a qualifier.

# Three options for versioning

~ The URI is versioned ~

The version is added in the URI path

## Which one is the best?

~ personal opinion ~



### **Matter of taste:**

- 1. Media-type approach most RESTful, but requires work on client and server side.
- 2. Qualifier, second best, easier to implement. Less mediatypes to keep track off.
- 3. URI, most often used.
  Personally don't like it. Can
  have two URIs point to same
  resource.

# When HTTPS isn't enough



## General idea about authentication in REST

"REST means working with the standards of the web, and the standard for 'secure' transfer on the web is SSL. Anything else is going to be kind of funky and require extra deployment effort for clients, which will have to have encryption libraries available."

Highest rated answer on stackoverflow regarding REST authentication schemes

# Why do we need more?

- HTTPS doesn't fix man-in-the-middle attack
- It provides only transport level security
- Has no support for message integrity or authenticity
- REST assumes "Layered System"
- OAuth is nice (and complex) for authentication doesn't handle message integrity.
- REST doesn't have a WS-Security standard



## **HMAC** based authentication

~ de facto standard ~

- Used by Google, Amazon AWS, Yahoo etc.
- Create a signature of the complete request, using shared secret.
- Add custom header with signature and signing user.
- Encrypt the following with this shared secret:
  - URI, to avoid executing on different resource,
  - Verh, indicates what we want to do with a resource,
  - MD5-Header, to detect changes to the content body
  - Content-type, indicates the type of resource
  - Date header, to avoid replay

## **HMAC** based authentication

~ example ~

```
POST /resources/rest/geo/comment HTTP/1.1[\r][\n]
hmac: jos:+9tn0CLfxXFbzPmbYwq/KYuUSUI=[\r][\n]
Date: Mon, 26 Mar 2012 21:34:33 CEST[\r][\n]
Content-Md5: r52FDQv6V2GHN4neZBvXLQ==[\r][\n]
Content-Length: 69[\r][\n]
Content-Type: application/vnd.geo.comment+json;
charset=UTF-8[\r][\n]
Host: localhost:9000[\r][\n]
Connection: Keep-Alive[\r][\n]
User-Agent: Apache-HttpClient/4.1.3 (java 1.5)[\r][\n]
[\r][\n]
{"comment" : {"message": "blaat" , "from": "blaat" , "commentFor":
123}}
```

# **Parting guidelines**

~ you may forget everything else I said ~

- Just doing URIs and Verbs doesn't make it RESTful
  - But that isn't necessary a bad thing.
- Use "Links" to describe "HOW" your service is used.
- Describe "WHAT" is expected using media-types.
  - This isn't a complete replacement of documentation
  - Don't use WADL
- Use media-types for versioning.
- Forget what HATEOAS stands for.

# Q&A



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# **THANKS FOR COMING**

More information; look at http://www.jpoint.nl or contact me.