

You're not (only) a Developer

Russ Miles

Simplicity *itself*

**“No Fear of the
Change Agent”**

Change the world!

Over production

Confession

Then \Rightarrow Now

Forward
Engineering =>
Reverse =>
Roundtrip?



SKID MARKS

THEY ARE HARD TO SEE
WHEN YOU ARE SITTING ON THEM

Scrum =>

XP =>

Kanban =>

Mix

TDD =>

BDD =>

Spec By Example

Code =>

SOLID =>

Design Patterns

=> Clean?

Complex \Rightarrow
Simple(r)

Roadmap, not a Road

Problem Solved?

Now =>

Then

Deliver Never =>

Deliver

Something

Better?

Over-simplified

Deliver Valuable *Software*

Broaden the Goal

Deliver Valuable

Software

Now \Rightarrow Then

Confession

Summary

Deliver Valuable *Software*

Deliver Valuable *Change*

Experiment

Simplicity is your guide

**“Simplicity really
matters”**

Barbara Liskov, QCon, 2013

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HOME

SCALA & F#

JAVA

.NET

WEB

GROOVY & GRAILS

ANDROID & IOS

NOSQL

ARCHITECTURE

AGILE & SCRUM

AGILE DEVELOPER

RUSS MILES PRACTICAL SIMPLICITY WORKSHOP 19-07-13

Free Workshop - Practical Simplicity: Tools for saving Millions by Applying Simplicity to your Software Development

Join Russ Miles, principal consultant at Simplicity Itself for this one-day free workshop where you will learn how practically applying simplicity can help you:

- Break down a problem and tradeoff for the right values in Architecture, Design and Code
- Create the right number of tests to build the right level of confidence
- Enable Real Application Agility through Simplicity

Note that there are only 20 places available so book now to secure your seat!

Programme:

Introduction to Simplicity

- Spotting Complexity and Simplicity
 - The Problem of Complexity in Software: Avoiding pushing elephants
 - 'Complecting' in Action
 - Simplicity is Objective
 - Cardinality is not the issue
 - There's a human limit to complexity. We hit our limits. Intertwined things must be considered together.
 - Complexity inhibits understanding
 - Simplicity is a choice; you have to do this work. Simplicity makes things easier.
 - Complexity is bigger than tests, types, tools and processes.
 - All software is a liability; resistance is not futile
- Extrinsic and Intrinsic Complexity
- Simplicity and via negativa
- How Simplicity enables Agility
- Avoiding over-simplification
- Recognising Entanglement

Practical Simplicity in Action

- Spotting a complex architecture or design
- Architectural agility through Events, Values and Immutability
- Designing and Coding Supple Software:
- Dealing with Integration
- Bringing it all together: Applying the Life Preserver architectural style and tool
- Remove/Reduce/Simplify aggressively

EVENT DETAILS

WHO: [Russ Miles](#)

WHAT: Russ Miles Practical Simplicity Workshop

WHERE: [The Skills Matter eXchange, London](#)

WHEN: 19th Jul 2013 , 9:00AM

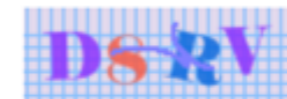
COST: FREE

EVENT FULL! SUBSCRIBE TO WAITING LIST

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