Oct, 10th, 2011 Aarhus, Denmark





MOBILE HTML5

Max Firtman @firt mobile+web developer

SOFTWARE DEVELOPMENT

CONFERENCE

gotocon com

who am I?

mobile+web developer mobilexweb.com blog









where?



where?

buenos aires ~ argentina



where?

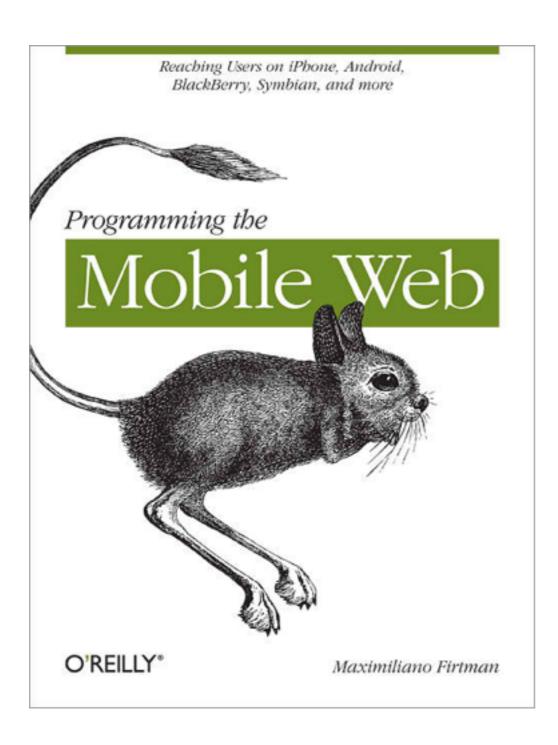
buenos aires ~ argentina

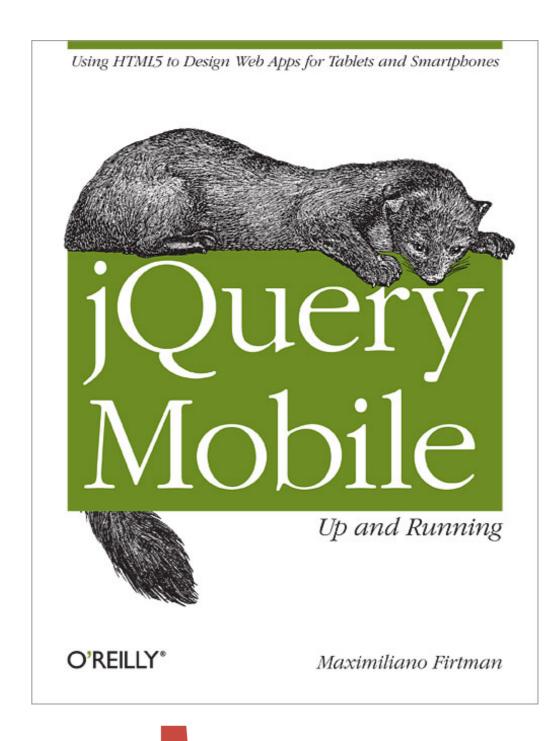


patagonia football meat & wine tango

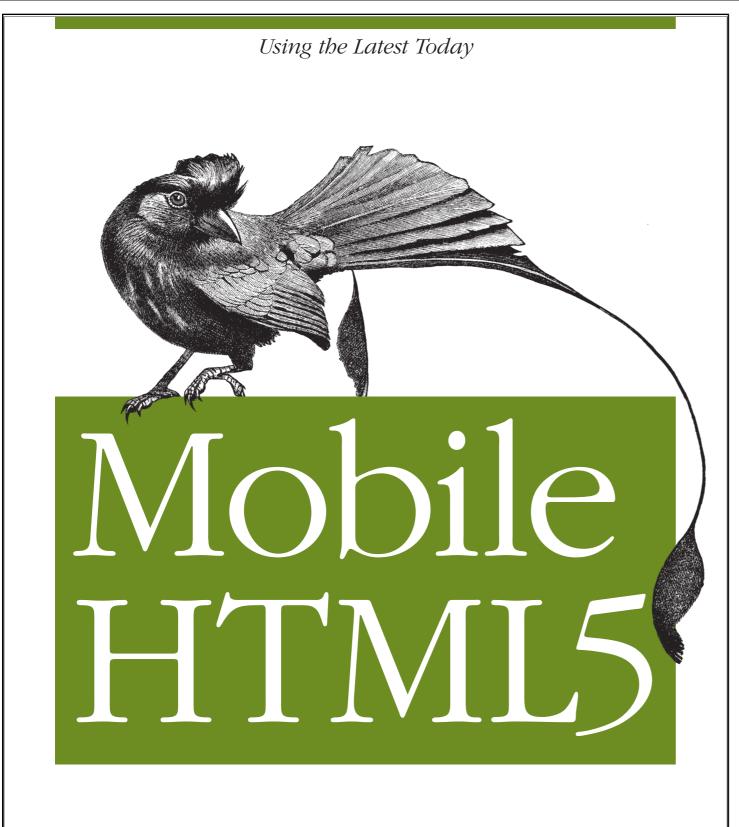
books CONFECCIONE OF Mobil Web Programlama MAXIMILIAN FIRTMAN PUSULA **PEARSON** DÉVELOPPER POUR LE WEB MOBILE Référence Programming the Mobile Web O'REILLY" Programming the Mobile Web AJAX Web 2.0 con jQuery para profesionales Firtman .code DESARROLLOS MÓVILES CON . MR Web 2.0 para profesionales Maximiliano Firtman ASP.NET 2.0 GUÍA DE ACTUALIZACIÓN POCKET USR • NWEB PROGRAMACIÓN PARA CELULARES CON JAVA Visual Studio NET Framework 3.5 para profesionales Firtman

Image from my house





Early Release



O'REILLY®

Estelle Weyl & Maximiliano Firtman coming soon...
also by @estellevw

MOBILE HTML



Do not program conditionals per platform or version. Always use feature detection.

This list is in progress. New tests, new features, more specificity of each feature and more mobile browsers soon!

If you want to help on the test, contact me.

by firt | Updates on Twitter | Blog

Trying to understand HTML5 compatibility on mobile and tablet browsers

Feature	Safari on iOS	Android Browser		BlackBerry Browser		Internet Explorer	Opera		Firefox	webOS Browser	Symbian Browser
Version tested	iPhone, iPad	Phones (1.0-2.3)	Tablets (3.0+)	Phones	Tablet	Windows Phone	Mobile	Mini	Android		Nokia phones
Minimum version tested	3.2	1.5	3.0	5.0	1.0	9	11	5	6	1.4	^3
Application Cache W3C API Offline package installation.	✓	2.1+	√	6.0+	√		√		√	✓	
Web storage W3C API Persistent and session storage.	✓	2.0+	✓	6.0+	✓	✓	✓		✓	✓	
Web SQL storage W3C API (no active) Persistent SQLite storage.	✓	2.0+	√	6.0+	√		√			✓	
Geolocation W3C API Geolocation & tracking using GPS, cells or Wi-Fi.	✓	2.0+	✓	6.0+	✓	✓	✓		✓	✓	
Multimedia W3C API Video & Audio Players	✓	2.3+	√	7.0+	✓	✓	√		✓	✓	
Server-Sent Events W3C API EventSource pattern to mantain the connection to the server open	4.1+						✓		✓		
Web Sockets W3C API Newbidireccional protocol over HTTP	42+			6.1+	√		√		√		

www.mobilehtml5.org



native VS web



Are you sure?



native code VS javascript



browser VS installed apps & stores

what is native?

what is a webapp?



Are you sure?

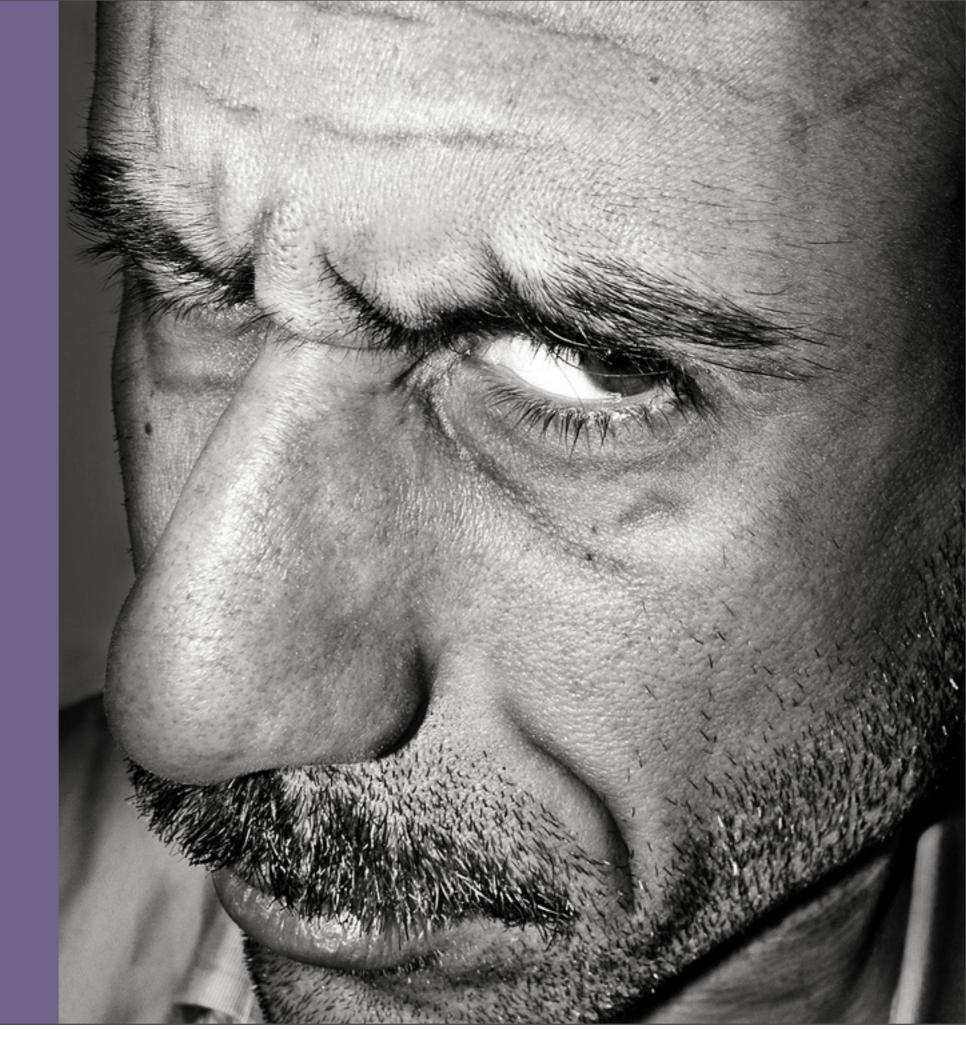


Photo by Ricky David (Flickr)



w3c standards (all in draft)

- w3c standards (all in draft)
- some are other w3c standards

- w3c standards (all in draft)
- some are other w3c standards
- de-facto standards

- w3c standards (all in draft)
- some are other w3c standards
- de-facto standards
- w3c ex-standards

- w3c standards (all in draft)
- some are other w3c standards
- de-facto standards
- w3c ex-standards
- everything "new" on the web

html version 5?

why mobile html5?

typeof html5 = boolean

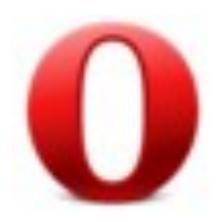
some features safe

some features only on few platforms

some features experimental







webOS









and what about capabilities today?

MOBILE HTML



Do not program conditionals per platform or version. Always use feature detection.

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Minimum version tested	3.2	1.5	3.0	5.0	1.0	9	11	5	6	1.4	^3
Application Cache W3C API Offline package installation.	✓	2.1+	√	6.0+	√		√		√	✓	
Web storage W3C API Persistent and session storage.	✓	2.0+	✓	6.0+	✓	✓	✓		✓	✓	
Web SQL storage W3C API (no active) Persistent SQLite storage.	✓	2.0+	√	6.0+	√		√			✓	
Geolocation W3C API Geolocation & tracking using GPS, cells or Wi-Fi.	✓	2.0+	✓	6.0+	✓	✓	✓		✓	✓	
Multimedia W3C API Video & Audio Players	✓	2.3+	√	7.0+	✓	✓	√		✓	✓	
Server-Sent Events W3C API EventSource pattern to mantain the connection to the server open	4.1+						✓		✓		
Web Sockets W3C API Newbidireccional protocol over HTTP	42+			6.1+	√		√		√		

www.mobilehtml5.org

warning....



new doctype

new doctype

<!DOCTYPE html>

new doctype

- <!DOCTYPE html>
- works on every mobile browser

section, article, header, footer, nav

- section, article, header, footer, nav
- time, mark, ...

- section, article, header, footer, nav
- time, mark, ...
- works on every mobile browser



variable support



- variable support
- basic=different virtual keyboard



- variable support
- basic=different virtual keyboard
- medium=new date, number, range















HTML5

2.2+(b)

5.0+ (adv)

9.0 (basic)

10+ (med)

6.0 + (med)

- variable support
- basic=different virtual keyboard
- medium=new date, number, range
- advanced=datalist















HTML5

2.2+(b)

5.0 + (adv)

9.0 (basic)

10+ (med)

6.0 + (med)

- variable support
- basic=different virtual keyboard
- medium=new date, number, range
- advanced=datalist
- (some) allows validation and css3 pseudoclasses















HTML5

2.2+(b)

5.0 + (adv)

9.0 (basic)

10+ (med)

6.0 + (med)

<input type="</pre>

- <input type="</pre>
 - date

- <input type="</pre>
 - date
 - range

- <input type="</pre>
 - date
 - range
 - datetime

- <input type="</pre>
 - date
 - range
 - datetime
 - email

- <input type="</pre>
 - date
 - range
 - datetime
 - email
 - url

- <input type="</pre>
 - date
 - range
 - datetime
 - email
 - url
 - tel

- <input type="</pre>
 - date
 - range
 - datetime
 - email
 - url
 - tel
 - number



by type

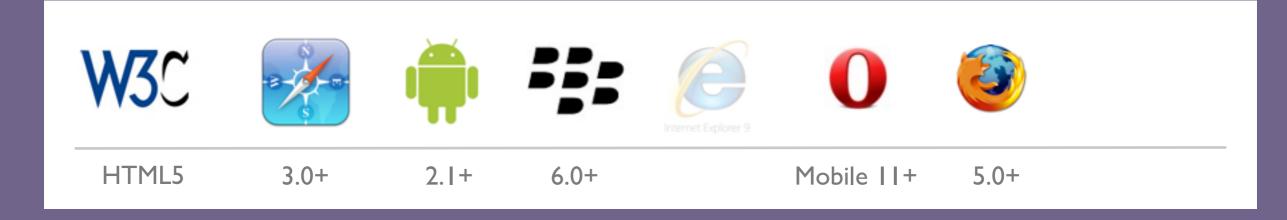


- by type
- <input required>



- by type
- <input required>
- :valid, :invalid, :required pseudo-classes

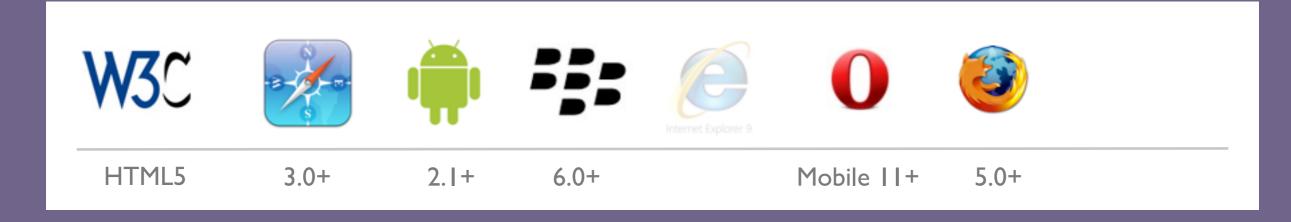




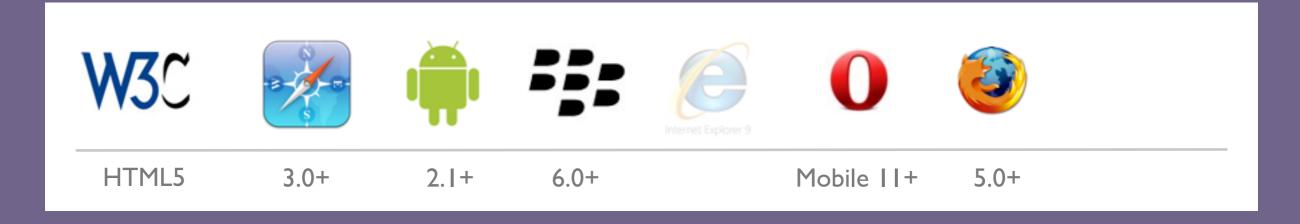
Install a package on the device



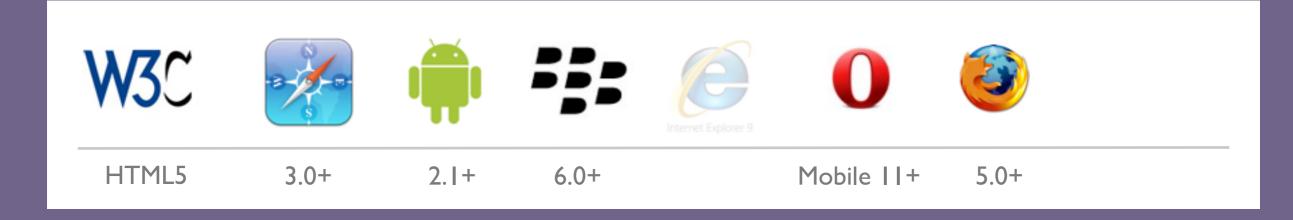
- Install a package on the device
- Complex to debug / reload



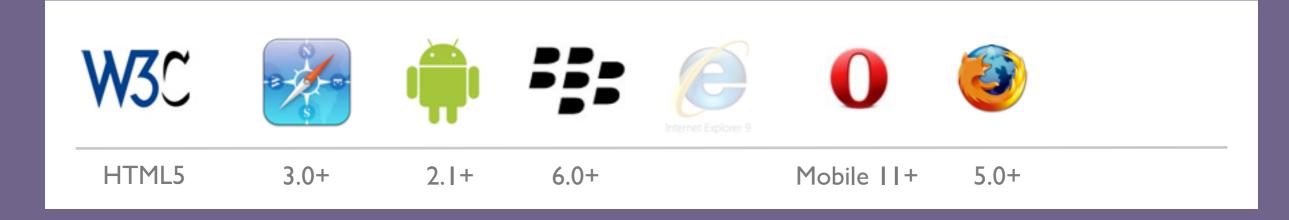
- Install a package on the device
- Complex to debug / reload
- Buggy on some platforms



- Install a package on the device
- Complex to debug / reload
- Buggy on some platforms
- online / offline events

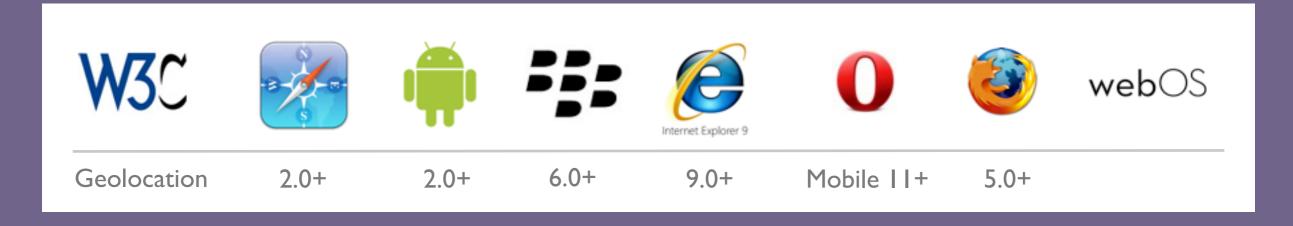


- Install a package on the device
- Complex to debug / reload
- Buggy on some platforms
- online / offline events
- on iOS can be mixed with icons and full-screen webapp metatags

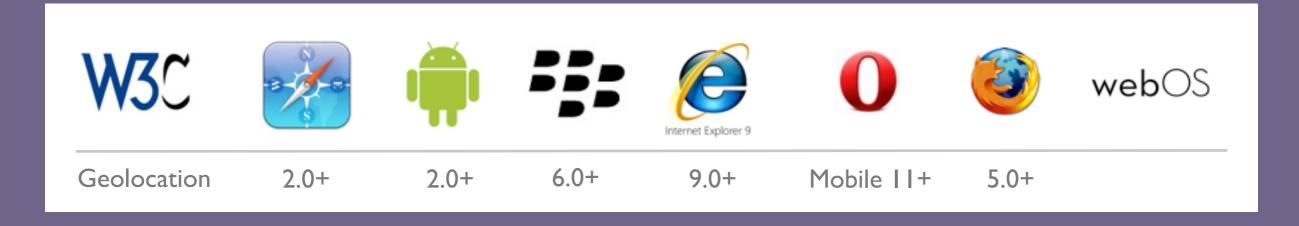




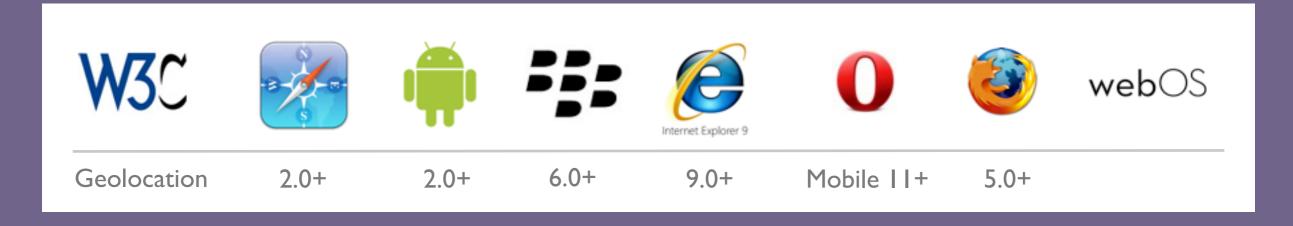
• GPS, A-GPS, Wi-Fi, cells



- GPS, A-GPS, Wi-Fi, cells
- (some) force GPS "highAccuracy"



- GPS, A-GPS, Wi-Fi, cells
- (some) force GPS "highAccuracy"
- (some) heading



- GPS, A-GPS, Wi-Fi, cells
- (some) force GPS "highAccuracy"
- (some) heading
- once or movement





persistent and session storage



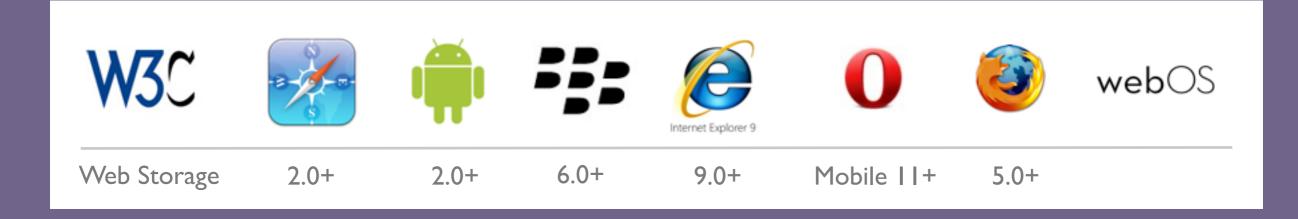
- persistent and session storage
- key/value (strings)



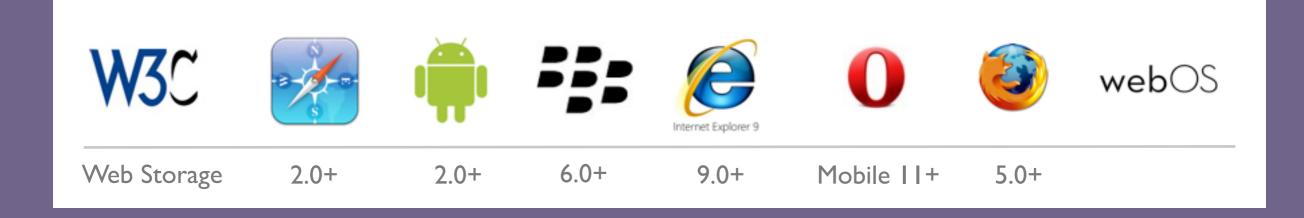
- persistent and session storage
- key/value (strings)
- (some) allow object storage



- persistent and session storage
- key/value (strings)
- (some) allow object storage
- limit space, non-standard ~5Mb



- persistent and session storage
- key/value (strings)
- (some) allow object storage
- limit space, non-standard ~5Mb
- be careful with private browsing

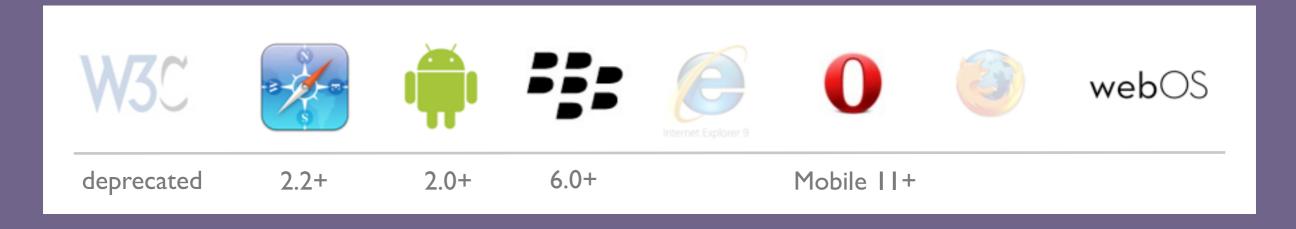




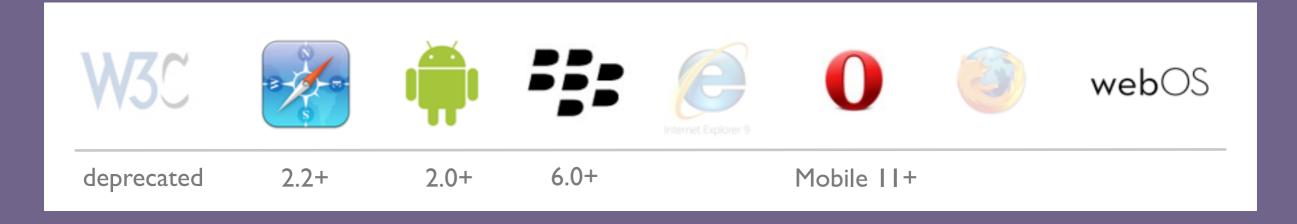
persistent and session storage



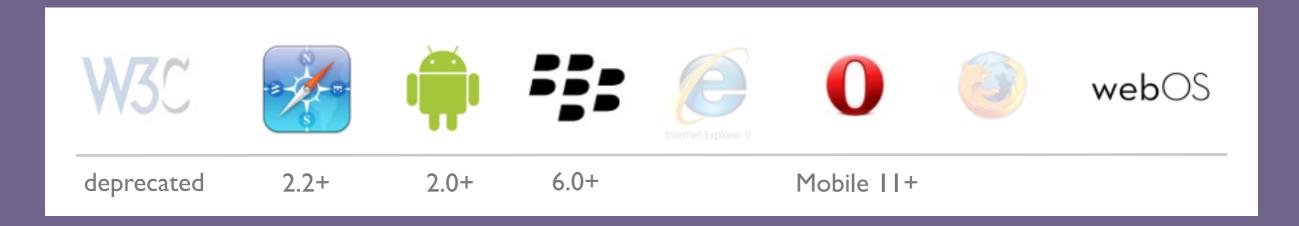
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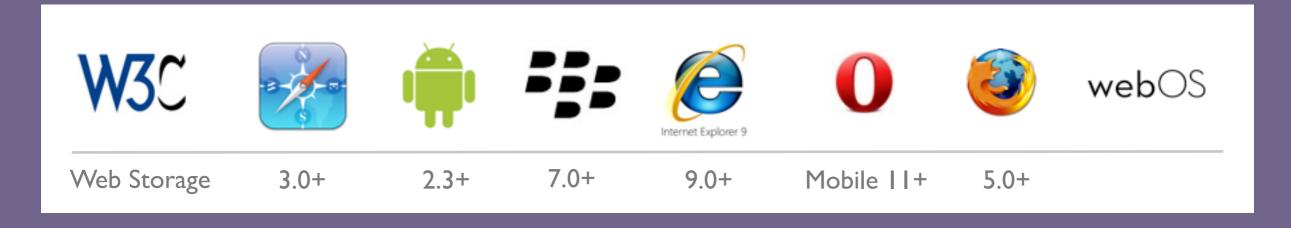


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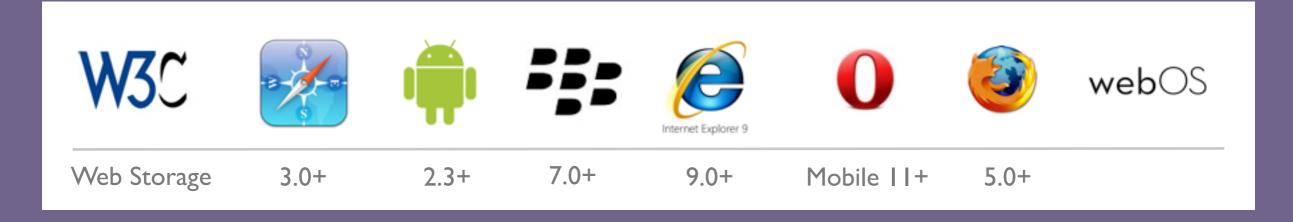
audio and video tags

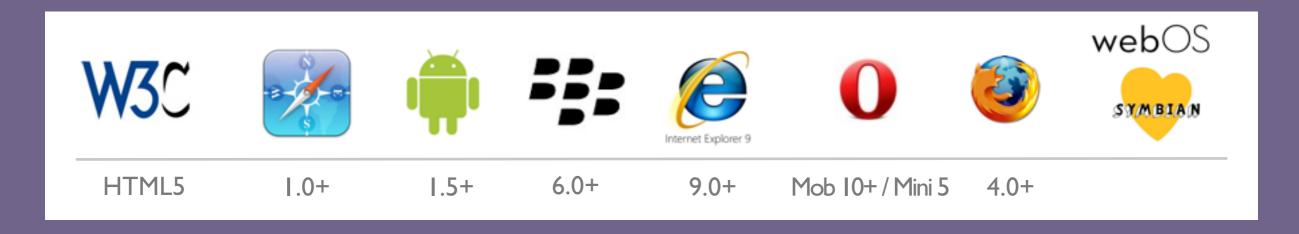


- audio and video tags
- javascript api & events



- audio and video tags
- javascript api & events
- codecs nightmare





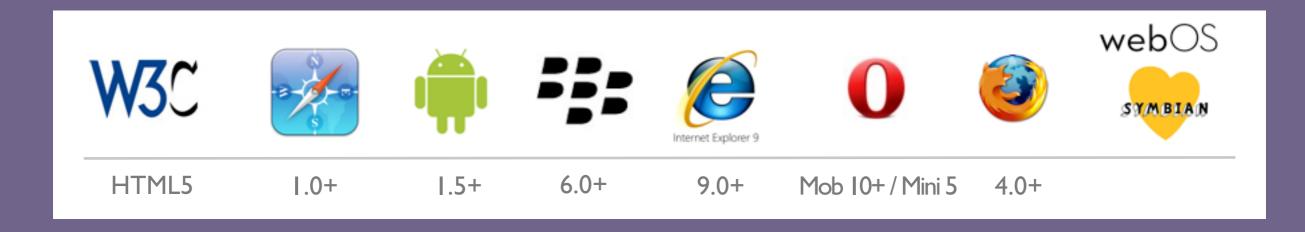
great support



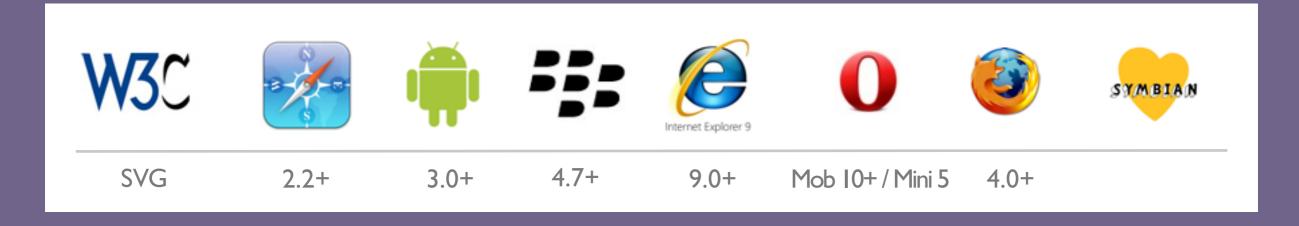
- great support
- javascript-based drawing



- great support
- javascript-based drawing
- (some) allows data URI export





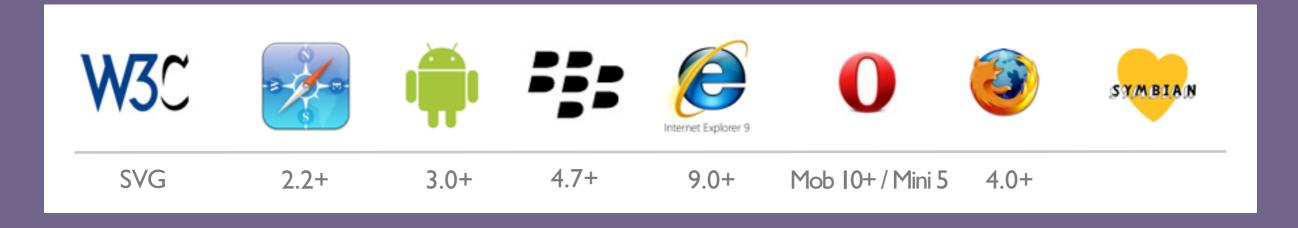


old standard

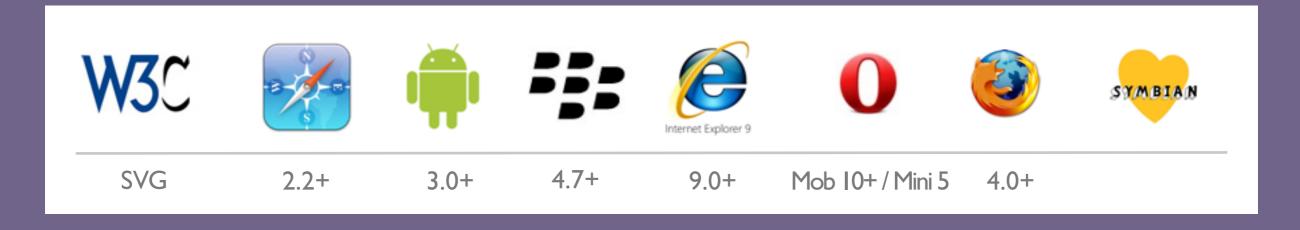


svg

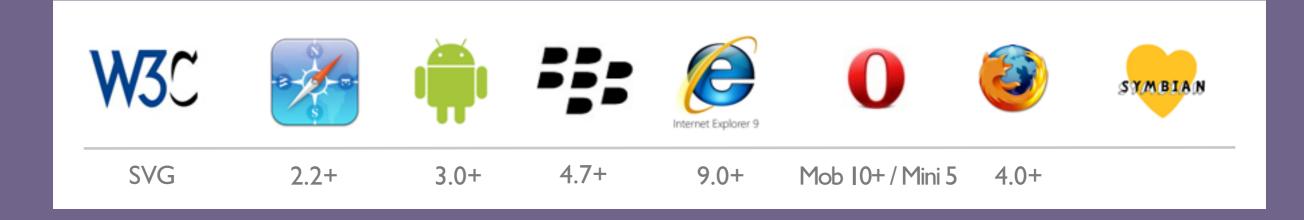
- old standard
- scalable vector graphics



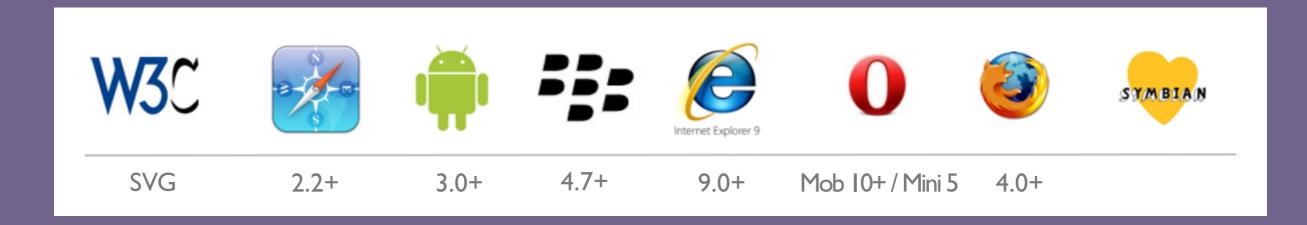
- old standard
- scalable vector graphics
- (some) allows inline <svg> tag

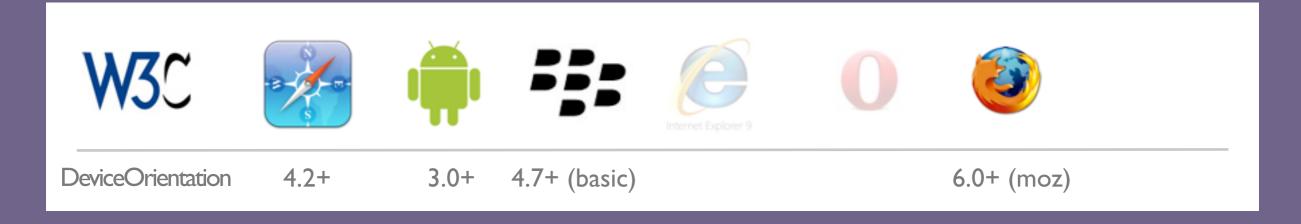


- old standard
- scalable vector graphics
- (some) allows inline <svg> tag
- (some) allows svg as background



- old standard
- scalable vector graphics
- (some) allows inline <svg> tag
- (some) allows svg as background
- (some) allows svg as font





accelerometer / gyroscope / magnetometer



- accelerometer / gyroscope / magnetometer
- onorientationchange



- accelerometer / gyroscope / magnetometer
- onorientationchange
- window.orientation



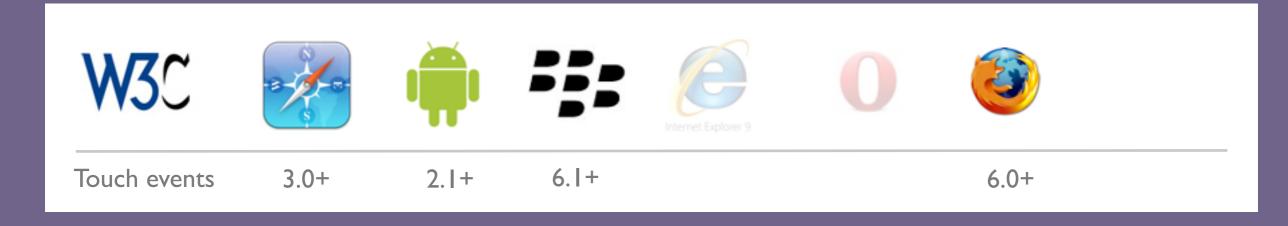
- accelerometer / gyroscope / magnetometer
- onorientationchange
- window.orientation
- games, visual effects, pressure detection?



- accelerometer / gyroscope / magnetometer
- onorientationchange
- window.orientation
- games, visual effects, pressure detection?

mobilexweb.com/samples/ball.html mobilexweb.com/samples/pressure.html





iOS specification















Touch events

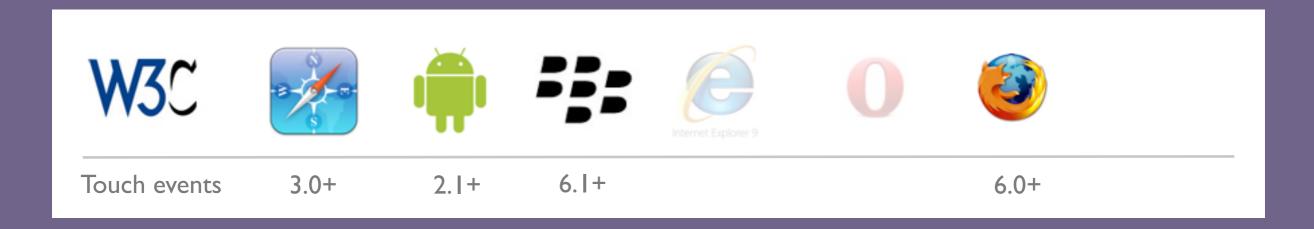
3.0+

2.1+

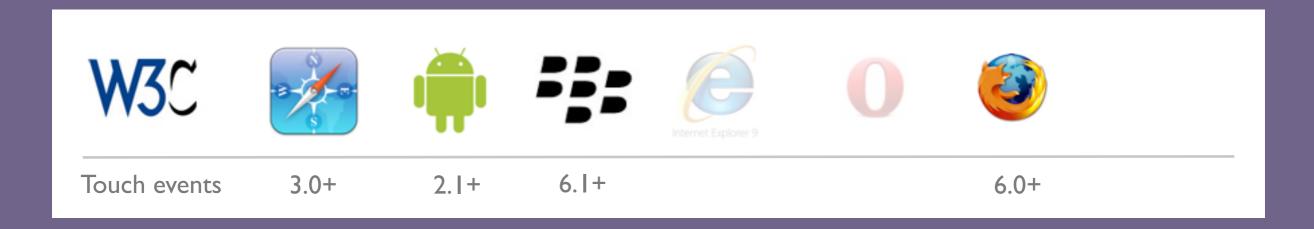
6.1+

6.0+

- iOS specification
- some differences between implementations



- iOS specification
- some differences between implementations
- (some) multi-touch



touch events

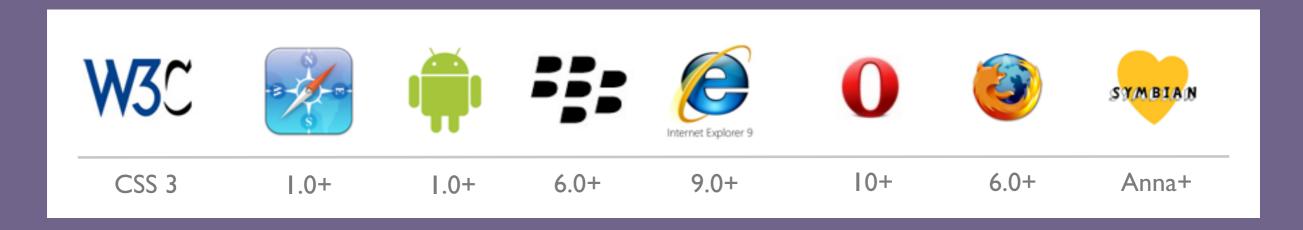
- iOS specification
- some differences between implementations
- (some) multi-touch
- touchstart, touchmove, touchend, touchcancel



touch events

- iOS specification
- some differences between implementations
- (some) multi-touch
- touchstart, touchmove, touchend, touchcancel
- (some) touchenter, touchleave

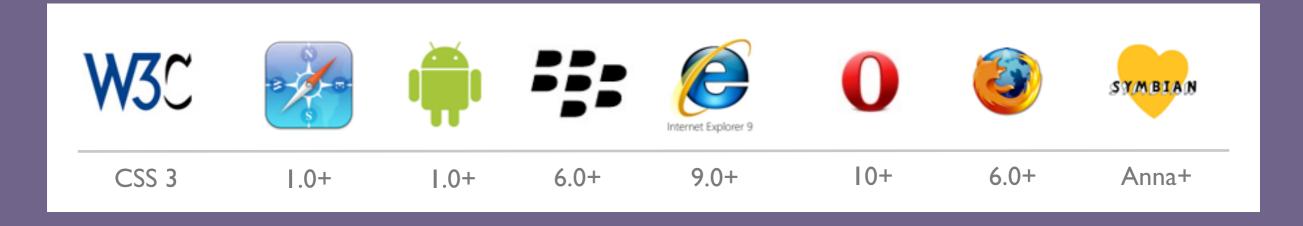




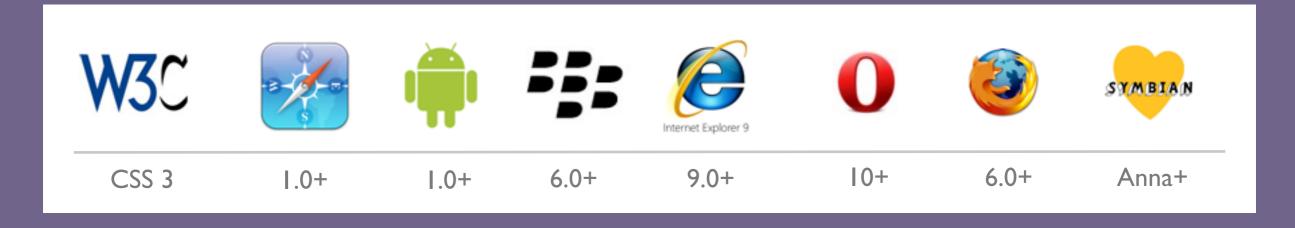
basic new styling



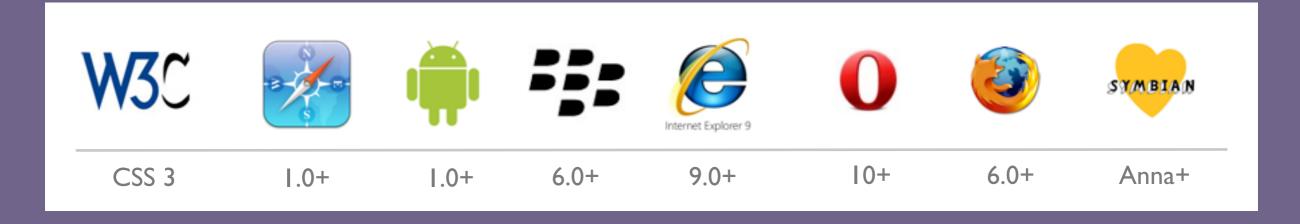
- basic new styling
- rounded borders, opacity

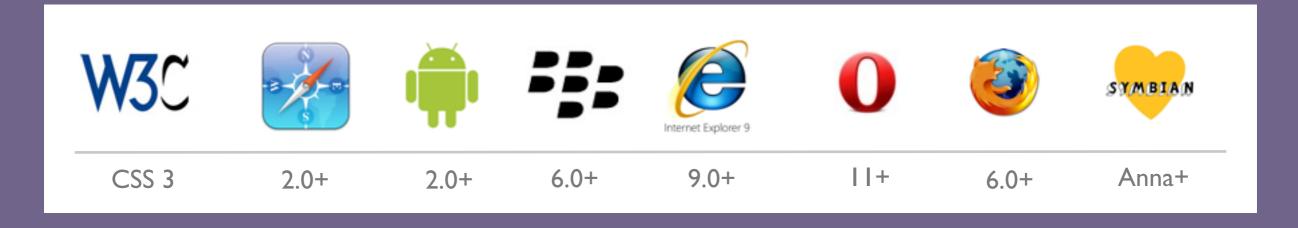


- basic new styling
- rounded borders, opacity
- (some) still requires prefix



- basic new styling
- rounded borders, opacity
- (some) still requires prefix
- -webkit, -o, -moz, -ms

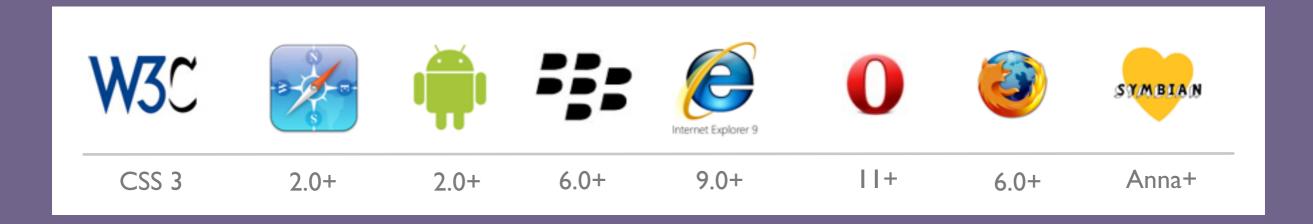




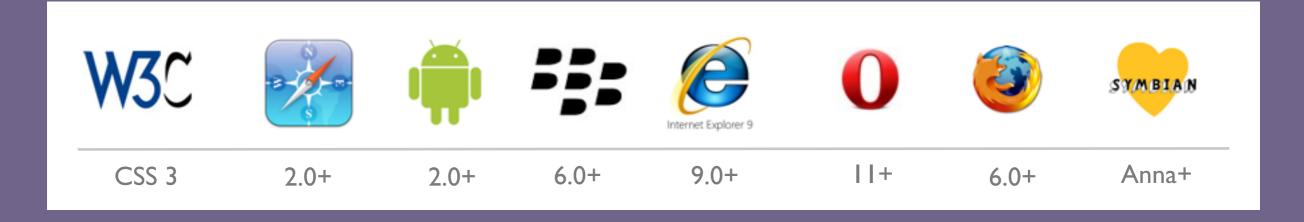
basic 2d transforms



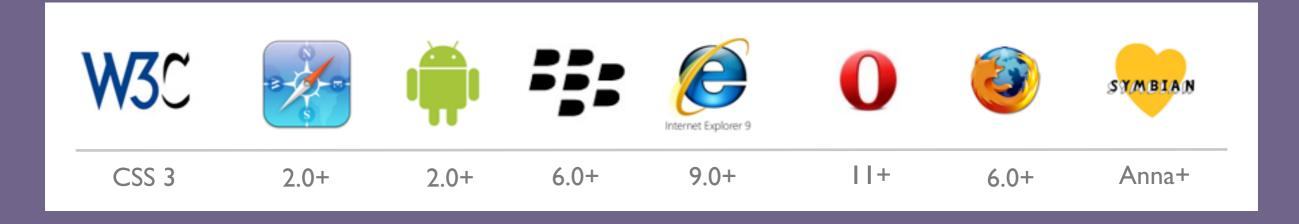
- basic 2d transforms
- -webkit, -o, -moz, -ms



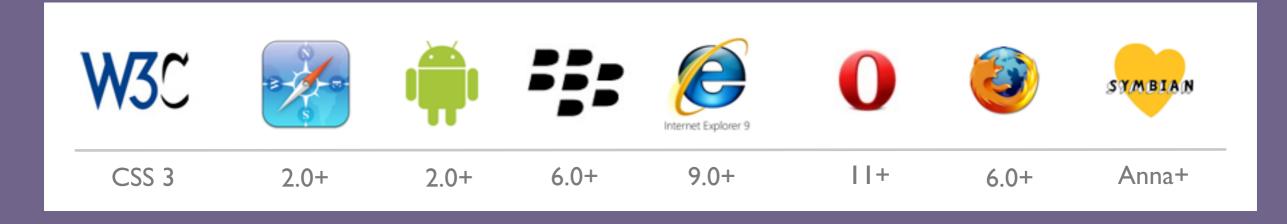
- basic 2d transforms
- -webkit, -o, -moz, -ms
- rotate, scale, skew, translate



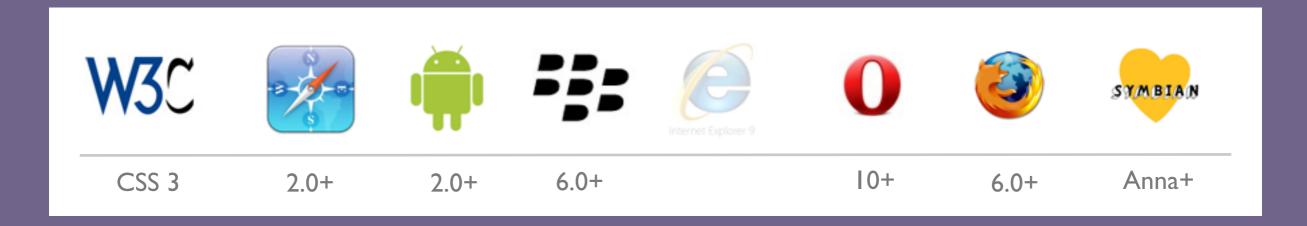
- basic 2d transforms
- -webkit, -o, -moz, -ms
- rotate, scale, skew, translate
- (some) matrix



- basic 2d transforms
- -webkit, -o, -moz, -ms
- rotate, scale, skew, translate
- (some) matrix
- (some) 3d transforms

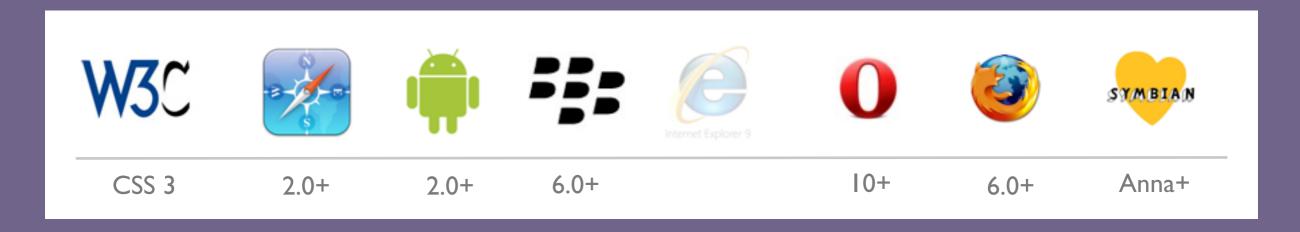


css3 transitions



css3 transitions

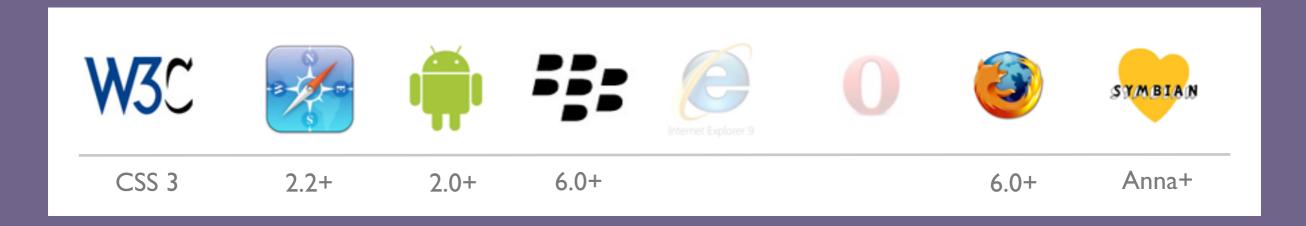
basic animations between 2 states



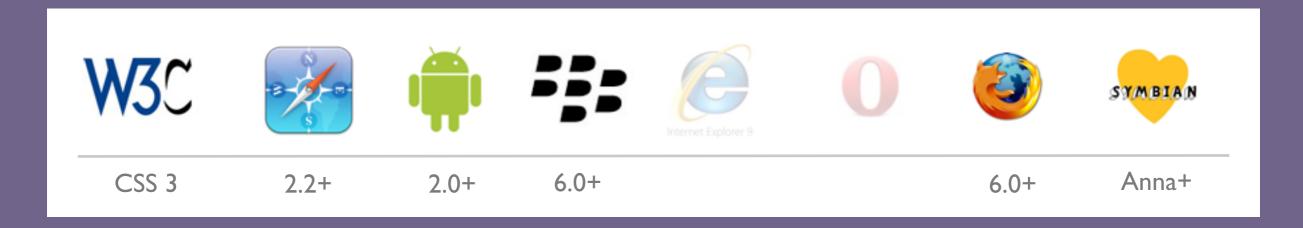
css3 transitions

- basic animations between 2 states
- prefix

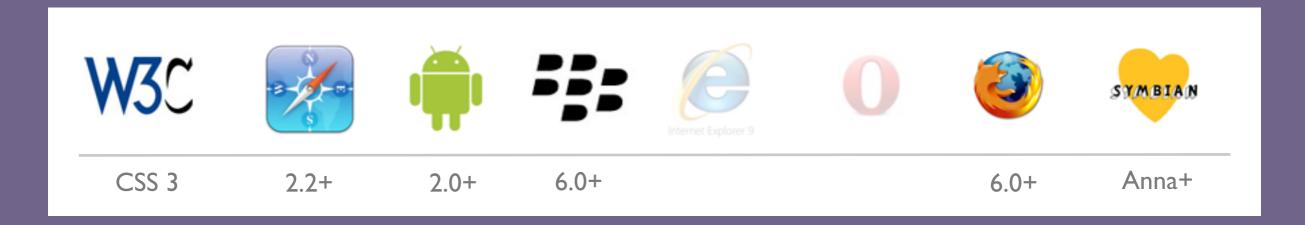




keyframe animations



- keyframe animations
- attribute prefix and keyframe prefix



- keyframe animations
- attribute prefix and keyframe prefix
- duplication :S

















Server-Sent events

4.1+

Mobile II+

6.0+

EventSource















Server-Sent events

4.1+

Mobile II+

- EventSource
- reduce AJAX/Comet solutions















Server-Sent events

4.1+

Mobile II+

- EventSource
- reduce AJAX/Comet solutions
- be careful with proxies/3g connections















Server-Sent events

4.1+

Mobile II+

6.0+



Evolution of bi-directional communication















web sockets

4.2+

6.1+

Mobile II+

- Evolution of bi-directional communication
- reduce AJAX/Comet solutions



- Evolution of bi-directional communication
- reduce AJAX/Comet solutions
- be careful with proxies/3g connections















web sockets

4.2+

6.1+

Mobile II+

- Evolution of bi-directional communication
- reduce AJAX/Comet solutions
- be careful with proxies/3g connections
- special server















web sockets

4.2+

6.1+

Mobile II+

- Evolution of bi-directional communication
- reduce AJAX/Comet solutions
- be careful with proxies/3g connections
- special server
- standard changed months ago















web sockets

4.2+

6.1+

Mobile II+















web workers

6.0+

Mobile II+

6.0+

threading in JavaScript















web workers

6.0+

Mobile II+

- threading in JavaScript
- important for performance















web workers

6.0+

Mobile II+

- threading in JavaScript
- important for performance
- worker without DOM manipulation















web workers

6.0+

Mobile II+

what is just starting...?

apis starting to appear

XMLHttpRequest 2 - Android 3.0

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0
- Network Information API Android 2.2+

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0
- Network Information API Android 2.2+
- File API and FileReader API Android 3.0

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0
- Network Information API Android 2.2+
- File API and FileReader API Android 3.0
- CORS (cross-domain AJAX) Android 2.2+, iOS 3.2+

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0
- Network Information API Android 2.2+
- File API and FileReader API Android 3.0
- CORS (cross-domain AJAX) Android 2.2+, iOS 3.2+
- Media Camera API Android 3.0

- XMLHttpRequest 2 Android 3.0
- Navigation Timing API Internet Explorer 9.0
- Notifications API Firefox 6.0
- Network Information API Android 2.2+
- File API and FileReader API Android 3.0
- CORS (cross-domain AJAX) Android 2.2+, iOS 3.2+
- Media Camera API Android 3.0
- IndexedDB Firefox 6.0

and what to expect in the future?

Augmented Reality on the web

- Augmented Reality on the web
- Camera API

- Augmented Reality on the web
- Camera API
- MathML

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
- Speech detection

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
- Speech detection
- 3D Drawing API (aka WebGL)

- Augmented Reality on the web
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- MathML
- Idle detection
- Speech detection
- 3D Drawing API (aka WebGL)
- Native integration API

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
- Speech detection
- 3D Drawing API (aka WebGL)
- Native integration API
- Contacts and Calendar API

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
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- 3D Drawing API (aka WebGL)
- Native integration API
- Contacts and Calendar API
- Messaging API

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
- Speech detection
- 3D Drawing API (aka WebGL)
- Native integration API
- Contacts and Calendar API
- Messaging API
- Orientation Lock

- Augmented Reality on the web
- Camera API
- MathML
- Idle detection
- Speech detection
- 3D Drawing API (aka WebGL)
- Native integration API
- Contacts and Calendar API
- Messaging API
- Orientation Lock
- Debugging tools

W3C Device APIs Working Group

 W3C Device APIs Working Group http://www.w3.org/2009/dap/

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Mozilla WebAPI effort (3-6 months)

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WAC

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WAC

http://www.wacapps.net/

PhoneGap

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http://www.phonegap.com

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BlackBerry WebWorks

PhoneGap

http://www.phonegap.com

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http://us.blackberry.com/developers/browserdev/

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BlackBerry WebWorks
 http://us.blackberry.com/developers/browserdev/

Nokia webapps

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http://us.blackberry.com/developers/browserdev/

Nokia webapps

http://www.developer.nokia.com/Develop/Web/

how to use features today



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